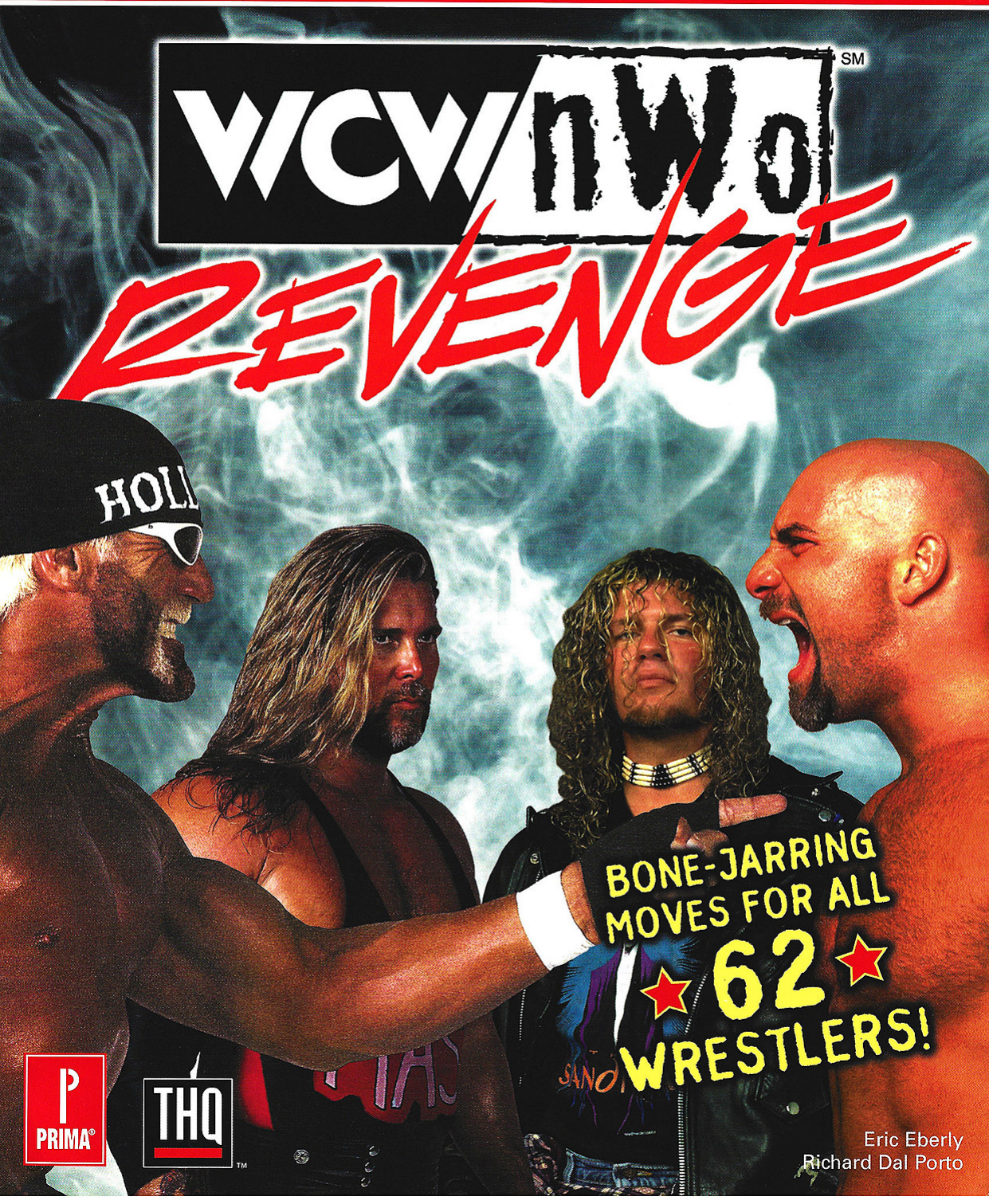
PRIMA'S OFFICIAL STRATEGY GUIDE

WCW nWo REVENGE



Eric Eberly
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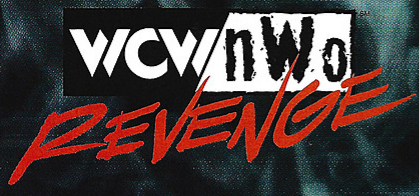

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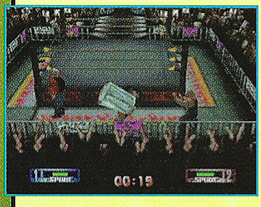
GAME BASICS

STEP BACK INTO THE SQUARED CIRCLE!

WCW/NWO Revenge picks up right where *WCW vs. NWO World Tour* left off. With better graphics, added wrestlers, updated WCW/NWO rosters, and new features, *Revenge* is set to take the world by storm. Some of the newly added extras you'll find are:



- New weapons you can now take into the ring
- Unexpected interference from the locker room
- Combination attacks

- You can now take your battle into the entryway
- Extensive wardrobe and costume changes

Represent your faction. Choose your wrestler. And then take it to the mat, brother.

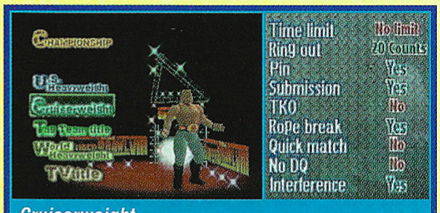
MODES

WCW/NWO Revenge has four modes to choose from. For more information, see your game manual.

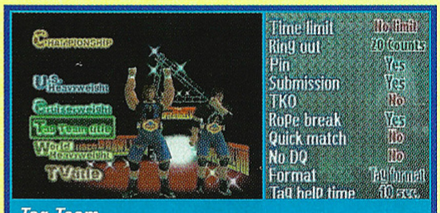
CHAMPIONSHIP

Championship mode offers you five exciting title belts to fight for. Once you win a belt, that wrestler will have to defend it. You can now choose another wrestler and fight the new champion for that belt. When you start winning belts, additional belts and hidden wrestlers appear. Check the "Hidden Wrestler Chart" to see who or what comes out when. The five belts you can choose from are:

U.S. Heavyweight



Cruiserweight



Tag Team

World Heavyweight

TV Title

HIDDEN WRESTLER CHART

Win this Belt	*Who/What Becomes Unlocked*
U.S. Heavyweight	Curt Hennig/ World Heavyweight
Cruiserweight	Kidman/TV Title
Tag Team	Meng and Barbarian
World Heavyweight	Roddy Piper
TV Title	Kanyon

EXHIBITION (SINGLE OR TAG TEAM)

When you just want a quick wrestling confrontation, you can choose Single match or Tag Team. In Single, it's one-on-one, one vs. CPU, or CPU vs. CPU. Tag Team gives up to four players the opportunity to bash one another's heads in.

SPECIAL MATCH

You have the option of two Special Matches: Battle Royal and Handicap Match.

BATTLE ROYAL

Four wrestlers in the ring at any given time, with up to 36 wrestlers waiting in the wings to challenge for ultimate supremacy.

If you want to see Sting come down from the rafters, enter a Battle Royal match as someone other than Sting and wait for him to show up.

HANDICAP MATCH

Two-on-one or one-on-two. Either team up on one opponent or challenge two wrestlers all by yourself.

COSTUME CHANGE

You can outfit your wrestler in another wrestler's costume or in a classic retro uniform. But, note that not all wrestlers can use all other wrestlers' gear.

BASIC CONTROLS

D-Pad
- Moves wrestler around the ring
- Highlights options in menus

Control Stick
- Taunt opponents
- Perform Special move (when Spirit Meter is flashing "Special," perform a strong grapple and tap the control stick)

Ⓐ Button (Short Press)
- Weak grapple
- Select options in menus
- Drag opponent out of ring/Trip opponent (when out of ring, opponent in ring)

Ⓐ Button (Long Press)
- Strong grapple
- Drag opponent (hold down A button + Control Pad)

Ⓑ Button (Short Press)
- Weak attack
- Attack with weapon

Ⓑ Button (Long Press)
- Strong attack
- Overhead attack with weapon

©▲ Button
- Change wrestler's costume (when selecting wrestlers)
- Climb in and out of ring
- Grab a weapon from the crowd (outside ring)

©▼ Button
- Change wrestler's costume (when selecting wrestlers)
- Climb up on turnbuckle
- Run
- Run and slide in or out of ring (press and hold)

©◀ Button
- Change wrestler's costume (when selecting wrestlers)
- Flip opponent (on mat or floor)

©▶ Button
- Change wrestler's costume (when selecting wrestlers)
- Change your focus to another opponent in Tag Team, Battle Royal, and Handicap matches

L Button
- Change wrestling organizations (when selecting wrestlers)
- Rotates opponent (dazed/standing)
- Avoid/counter a grapple
- Pin downed opponent

R Button
- Change wrestling organizations (when selecting wrestlers)
- Block/counter attack
- Release opponent from pin or submission hold

- After being knocked down, hold R to come up crouching
- Pick up opponent from mat

Z Button
- In a Battle Royal match, toggle between CPU and manual control

Start Button
- Pause the game
- Enter the Costume Change mode (when selecting wrestlers)

BASIC MOVES

In *Revenge,* as in *World Tour,* all the button presses for each wrestler are the same. However, each wrestler performs the moves in his own style. Keep in mind that not all wrestlers can perform all moves. Familiarize yourself with the basic moves, as you'll have to perform many of them before attempting a more complicated maneuver.

PUNCHING AND KICKING ATTACKS

Button Commands	*Action*
Ⓑ (short)	weak punch, kick (far/near)
←+Ⓑ (short)	near attack
Ⓑ (long)	strong attack

GRAPPLES—FRONT AND REAR

Button Commands	*Action*
Ⓐ (short)	weak grapple
Ⓐ (long)	strong grapple

WHIP TO ROPES—FROM EITHER A WEAK OR STRONG GRAPPLE

Button Commands	*Action*
D-Pad toward ropes+C▼	throw to ropes
Whip to ropes, L button	hurdle opponent or fall flat on the ground
Whip to ropes, run toward opponent, R button	shoulder block leads to face off

OPPONENT LYING ON MAT OR FLOOR

Button Commands	*Action*
Ⓐ (head or feet)	attack/submission hold
Ⓑ	striking attack
C▼, Ⓑ	running attack
C▼	hop over opponent
R	pick up opponent
C◀	flip opponent on mat

APRON MOVES: OPPONENT IN RING

Button Commands	*Action*
D-Pad+C▲	Enter/leave ring
C▼	Run on apron
Ⓑ	kick/punch
Ⓐ (short)	attack (certain wrestlers only)
Ⓐ (long), Ⓐ or Ⓑ	suplex or other attack
Ⓐ (long), C▼	run opponent into turnbuckle
R button	avoid attack

APRON MOVES: OPPONENT OUT OF RING

Button Commands	*Action*
C▼, Ⓐ	flying attack (certain wrestlers only)
Ⓑ	kick opponent
D-Pad+Ⓐ	flying attack
R	avoid attack

TURNBUCKLE MOVES

Button Commands	*Action*
D-Pad toward turnbuckle +C▼	climbs turnbuckle for rope maneuver (different top rope maneuvers are possible, depending on the location of opponent)
D-pad toward turnbuckle +C▼ (hold)	stay on turnbuckle (tap Control Stick for taunt)

DAZED OPPONENT IN TURNBUCKLE

Button Commands	*Action*
Ⓐ (short), Ⓐ or Ⓑ	turnbuckle attack
Ⓐ (long), Ⓐ or Ⓑ	top rope suplex

TAG TEAM/HANDICAP/BATTLE ROYAL MOVES

Button Commands	*Action*
Z	toggle between CPU and manual control (Battle Royal)
C▲	tag out or climb into ring to make a save
Ⓐ (same time as partner)	double team
Rear Grapple—Strong, C▲	put opponent on shoulders
Partner—D-Pad toward turnbuckle+C▲	partner climbs the turnbuckle and knocks opponent off shoulders (easier with two human players)

MOVES OUTSIDE RING

Button Commands	*Action*
C▲	grab a weapon from the crowd
D-Pad+C▼	run and slide into the ring with or without a weapon
Ⓐ (opponent back to you,in ring)	trip opponent
Ⓐ (opponent facing you, in ring)	drag opponent out of ring

Attacking with a Weapon

Button Commands	*Action*
Ⓑ (short)	swing weapon
Ⓑ (long)	overhead attack
©▼, Ⓑ	running attack

Opponent Outside of Ring

Button Commands	*Action*
D-Pad toward opponent, Ⓐ	flying attack over ropes
D-Pad toward turnbuckle +©▼, Ⓐ	flying attack over turnbuckle (certain wrestlers)
D-Pad toward opponent +©▼, Ⓐ	running attack over, through, or under ropes (depending on wrestler)

Other Moves

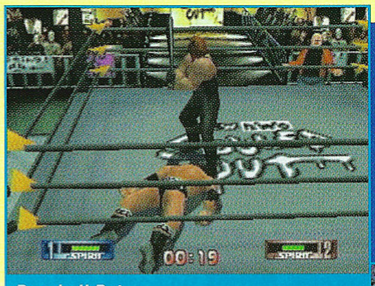
Button Commands	*Action*
D-Pad+©▼, ©▲	run toward ropes to stand on the apron
©▼, L	run toward opponent, then duck behind him to gain an advantage
©▼, R	run toward opponent, then roll to his side to gain an advantage
Hold R to come up in a crouch after being knocked down, Ⓑ	attack
Hold R to come up in a crouch after being knocked down, Ⓐ	weak grapple

NOTE

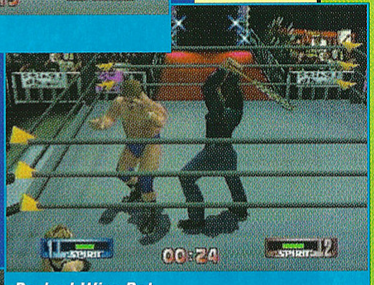
If you wrestle as Dake Ken, you'll notice that the only weapon you'll pull from the crowd is a sledgehammer!

Weapons

We found eight different weapons that you can get from the crowd (each does the same amount of damage). While the weapon you receive is random, some wrestlers (Raven, for example) will pull weapons from the audience more often than other wrestlers.



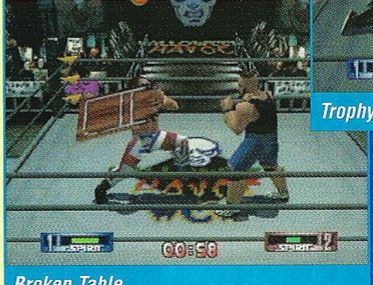
Baseball Bat



Barbed Wire Bat

Chair

Trophy



Broken Table

WEAPONS, CONTINUED

Trash Can

Stop Sign

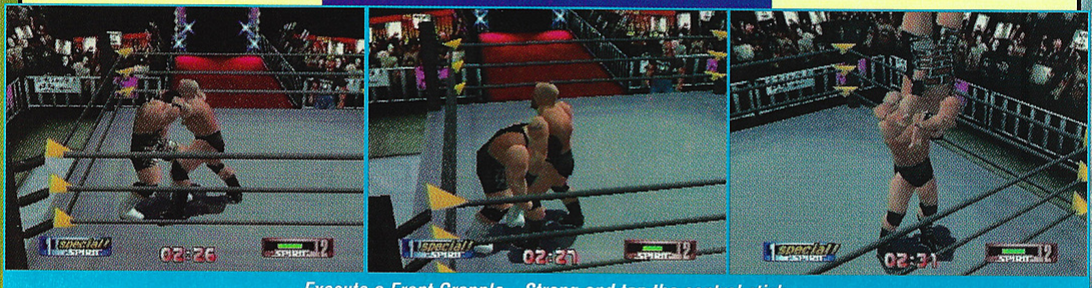
Suitcase

ADDITIONAL MOVE INFORMATION

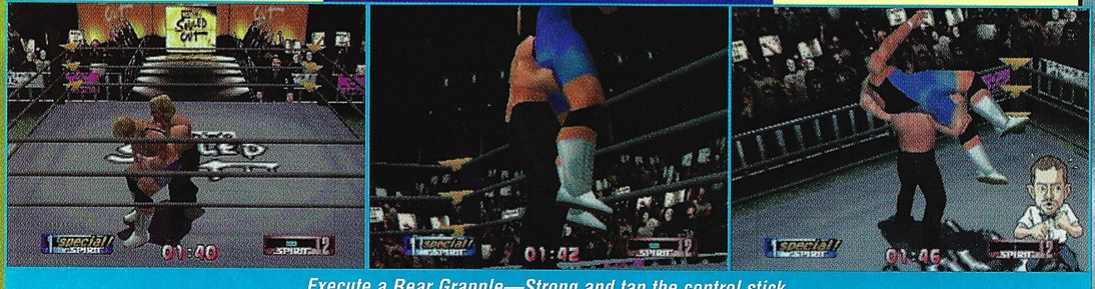
SPECIAL ATTACKS

When the Spirit Meter flashes "Special," your wrestler can perform up to five different Special Attacks. All wrestlers have at least two Special Attacks (one from the front and one from the rear), but not all wrestlers can do all five.

Also note that all wrestlers' Special Attacks are unique. To try a Special Attack, do one of the following moves. If the wrestler doesn't have a certain Special Attack, he'll taunt, do nothing at all, or execute a basic move.

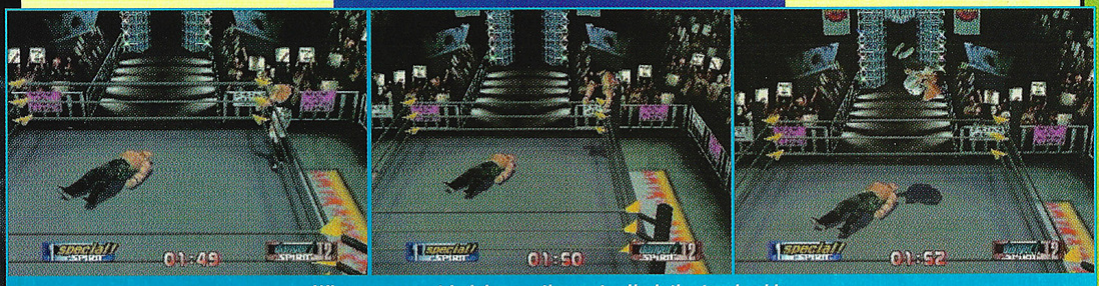


Execute a Front Grapple—Strong and tap the control stick.



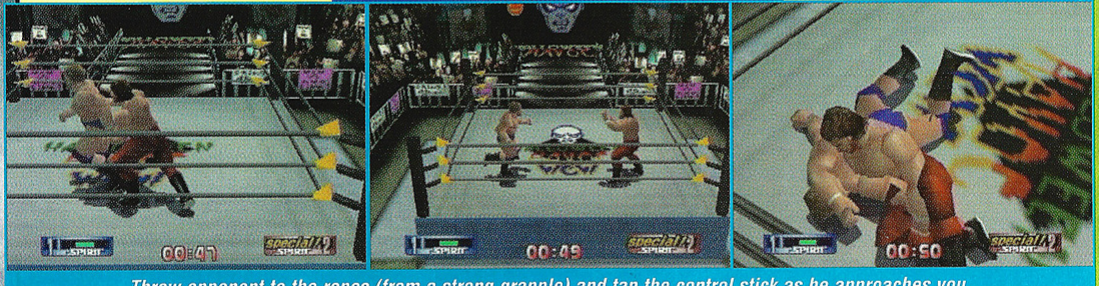
Execute a Rear Grapple—Strong and tap the control stick.

SPECIAL ATTACKS, CONTINUED



When opponent is lying on the mat, climb the turnbuckle.

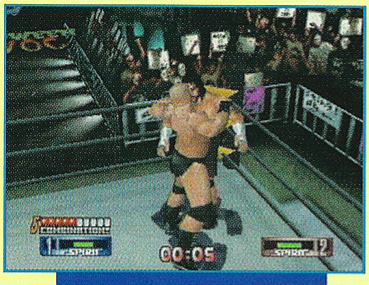
When opponent is dazed in the turnbuckle, perform a strong grapple and tap the control stick.



Throw opponent to the ropes (from a strong grapple) and tap the control stick as he approaches you.

COMBINATION ATTACKS

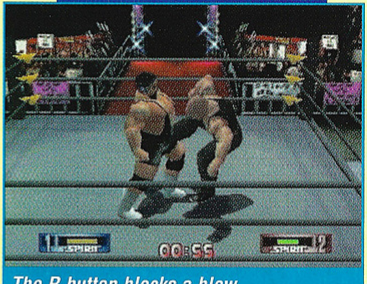
Certain wrestlers, like Goldberg and Ultimo Dragon, are capable of performing combination attacks. After executing a strong grapple, press Ⓑ, and—depending on your Spirit Meter—a combination bar will appear. If your Spirit Meter is flashing "Special," you'll be able to string 10 hits together. Otherwise, the combination bar will max out at approximately five or six. You can string together any of your Ⓑ attacks (↑+Ⓑ, ↓+Ⓑ, ←+Ⓑ →+Ⓑ) in any combination you'd like until your combination bar reaches zero.



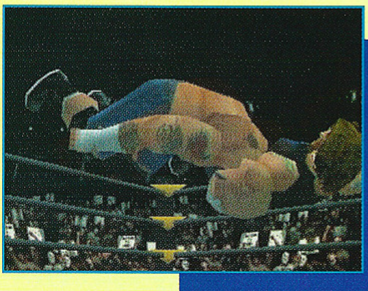
COUNTERATTACKS/REVERSALS

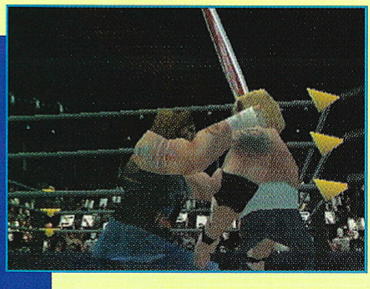
Any attempted move can be blocked or reversed with proper timing. The L button ducks a grapple, and the R button blocks a blow. See the "General Tips and Strategies" section for more information on using these to your utmost advantage.

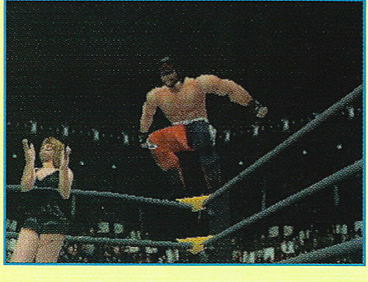
The L button ducks a grapple.



The R button blocks a blow.



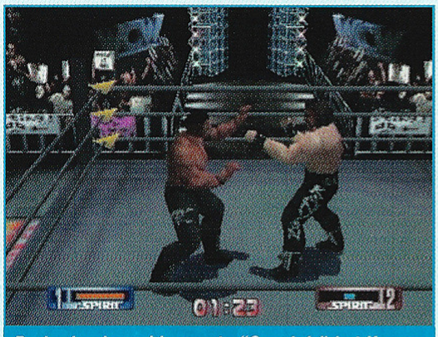




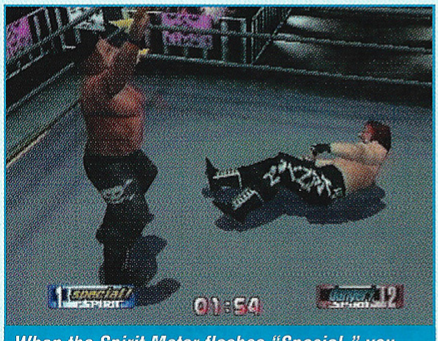
General Tips and Strategies

The Spirit Meter

The Spirit Meter shows the wrestlers' mental state during a match. When it flashes "Special," wrestlers can perform their Special Attacks. As the meter gets closer to Special, it goes from orange to red. When the meter goes from green to blue, wrestlers are more susceptible to their opponents' moves. The Spirit Meter will flash "Danger" when the wrestler has taken a particularly bad beating. While this is flashing, an opposing wrestler is more likely to tap out of a submission hold. But, don't worry too much if your meter gets low, things can turn around quickly.



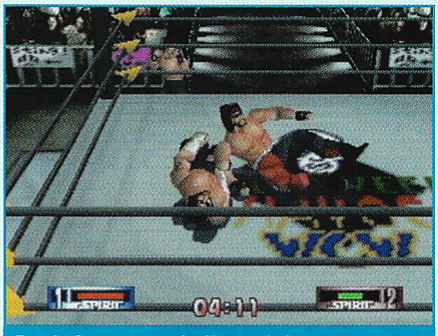
Barbarian is on his way to "Special," but Kanyon is starting to feel the pain.



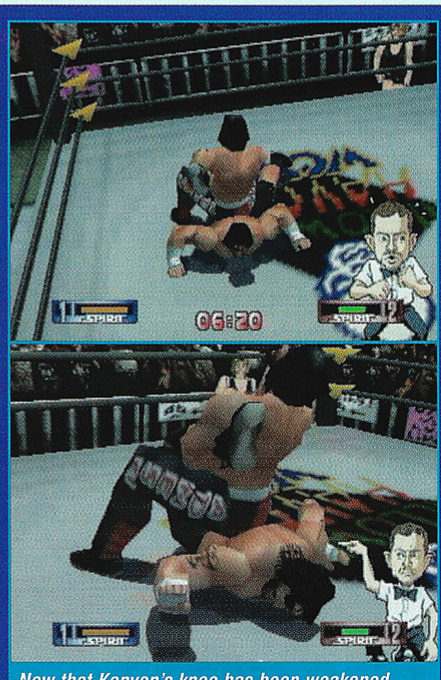
When the Spirit Meter flashes "Special," you can perform your Special Attack. Kanyon is in trouble.

Submission Holds

Certain wrestlers can perform moves that weaken a specific part of an opponent's body. You can use submission holds to drain the spirit of your opponent. For more effective submission holds, weaken the part of the body where the submission hold will take place. For example, Randy Savage performs a submission hold that attacks the knee (it's called the Half Crab). Spend some time weakening the knee (elbow drops work well), and then perform the submission hold.



Randy Savage attacks Kanyon's knee.



Now that Kanyon's knee has been weakened, slap on the Half Crab. Your opponent will be tapping out in no time.

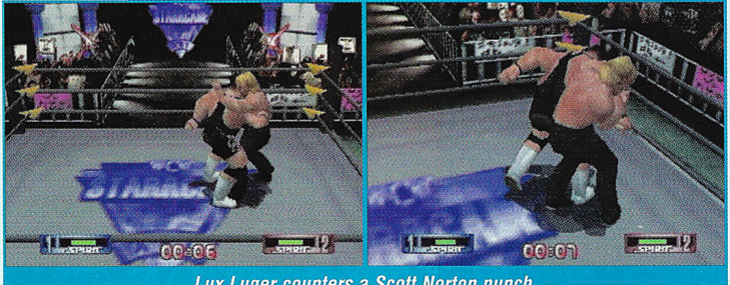
Different wrestlers have different submission holds, and not all wrestlers have all submission holds.

COUNTERS/REVERSALS

Counters/reversals occur when one wrestler's move is turned into another move by his opponent. Timing is the key, but certain variables affect when counters or reversals occur. Spirit, physical status, and opponent's strengths will affect whether a move is reversed or countered. When your opponent tries to put you in a grapple, tap the L button right before the opponent applies the grapple. Your wrestler will slap your opponent's arms away and stun your opponent briefly. You can also use the R button when your opponent punches, kicks, or tries to whack you with a weapon. Right before your opponent connects, tap the R button to block or reverse the attack (by doing this, you can take your opponent's weapon and use it against him).

Goldberg slaps Fit Finley's hands away and stuns him.

DDP relieves Raven of his chair.



Lux Luger counters a Scott Norton punch.

Different wrestlers perform different counters/reversals.

Barbarian counters a kick from Curt Hennig.

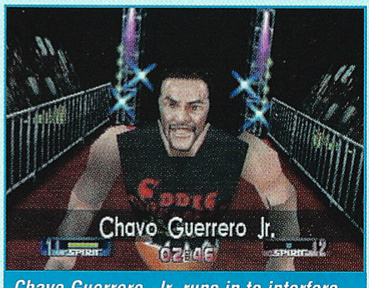
Giant catches Van Hammer's jump kick and throws him to the ground.

The timing of counters/reversals is crucial. Too early and you'll simply block or evade the move. Too late and you'll take a beating.

INTERFERENCE

When certain wrestlers are getting beaten, they'll sometimes get help from their buddies in the locker room. This applies to your wrestler as well. How much an interfering wrestler helps is determined by the difficulty setting. If the CPU is set to Easy, the interfering wrestler won't impact the match too much. But, if the CPU is set at a higher difficulty, the match could be turned around by your or your opponent's ally.

If you're wrestling within your own faction, there usually won't be any interference. But, if a wrestler does come out to interfere when you are winning, just beat up on him for a while and he'll go away.



Chavo Guerrero, Jr. runs in to interfere with a match.

Real-life rivalries are duplicated in WCW/NWO Revenge. For example, if Raven is winning, it will more than likely be Saturn who runs out to interfere.

Opponent Dazed in Turnbuckle

After throwing an opponent into a turnbuckle from a strong grapple, you can keep your opponent dazed there by punching or kicking him as he stumbles away from the turnbuckle. This is a good way to set your opponent up for "opponent dazed in turnbuckle" moves if he keeps stumbling out of the turnbuckle after you've thrown him into it. To ensure that the opponent doesn't stumble out of the turnbuckle when thrown there, use a weak grapple instead.

Sting throws Yugi Nagata in the turnbuckle, but he just won't stay—so Sting pops him with a punch or kick to keep him in there.

Cheap Win

If you're in trouble or just want to end a match quickly, get your opponent out of the ring and beat them senseless until the count-out timer has only two seconds left. When the count reaches 18 (if the count out is set at 20 seconds) throw him into the farthest crowd rail and get back in the ring just in time for the count out at 20. However, this plan is not foolproof, as you can get counted out yourself if you're not careful. Note that this only works if the count-out timer is turned on for the match.

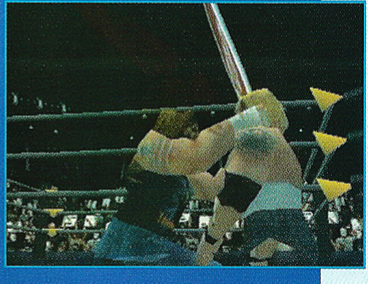
Jericho beats up on Rey Mysterio, Jr. outside the ring, and then as the count out reaches its max, he jumps back in the ring for the cheap win.

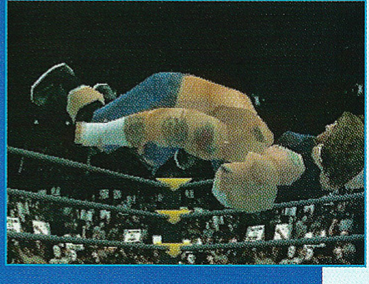
TRIPPING/DRAGGING OPPONENT OUT OF THE RING

If you get pinned or counted out of a Tag Team or Battle Royal match, you can still cause trouble for your opponents. You can either trip up or drag an opponent out of the ring (depending on which way your opponent is facing). If your opponent's back is to you, tap Ⓐ and you'll trip them up. When your opponent is facing you, tap Ⓐ and you'll drag them out of the ring. You can use these tactics to help out your Tag Team partner and possibly still win the match.

Raven drags Psychosis out of the ring.

Psychosis trips up Raven.





ADDITIONAL TIPS

- Vary your moves. Don't get caught doing the same move over and over; it's bound to get reversed.
- Don't rely on weak grapple moves. Only strong grapple moves will cause significant damage to your opponent.
- You must first weaken your opponent before attempting your more complicated moves.
- When two wrestlers grapple at exactly the same time, they will engage in a "test of strength." Rapidly tap Ⓐ and Ⓑ to win.
- After successfully executing a move that your opponent doesn't get up from, tap the Control Stick to boost your Spirit Meter. Don't taunt unless your opponent is on the mat or out of the ring. If you do, you'll leave yourself open to attack (even if your opponent is on the other side of the ring).
- You can't get pinned or TKO'd outside the ring. So, if you're getting beaten badly, take it to the floor and regroup.

WCW

From the man monster known as Goldberg to the chair-wielding La Parka, WCW wrestlers run the gamut. A combination of Superstars who believe in their promotion and independent athletes without strong ties to any group, they are part of the largest professional wrestling organization in the world. Recently, WCW has come under attack from rival organizations within its ranks, including the NWO and Raven's Flock.

NEW WORLD ORDER, WHITE

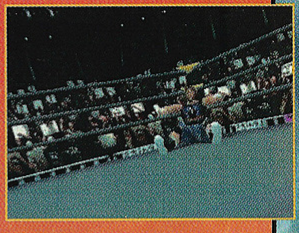
The motto "NWO 4 Life" means solidarity and brotherhood, and doing whatever Hollywood Hogan says. Led by Hogan and exiled WCW executive Eric Bischoff, NWO White wages war on WCW with its formidable stable of wrestlers and its influence behind-the-scenes in an attempt to rebuild professional wrestling into Hollywood's personal empire.

NEW WORLD ORDER, RED

Fed up with Hollywood Hogan's arrogant style of leadership, some of the NWO's most powerful figures left the group to begin their own outlaw posse. Led by Kevin Nash, "Macho Man" Randy Savage, and Konnan, NWO Red's stylish, tongue-in-cheek approach to professional wrestling wins over fans while undermining Hogan's continued efforts to take over the sport. With the addition of Sting, WCW's own dark hero, to its ranks, NWO Red believes it has all the tools to end NWO White's stranglehold on professional wrestling.

RAVEN'S FLOCK

The Flock lurks in the shadows of the ongoing war between WCW and the NWO. Waiting and watching, these disenfranchised citizens of professional wrestling fight by their own rules, picking their battles in the name of the dark and menacing Raven. Caring little for what others think of them, Raven's Flock does things in their own extreme and painful way.



EMPIRE WRESTLING FEDERATION

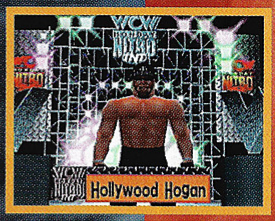
Composed of many oddities, including Samurai and Mayan warriors, EWF clocks in as one of the oldest groups in professional wrestling and is known for its offbeat approach to the sport

DEAD OR ALIVE WRESTLING

Some of the fiercest martial arts experts in the world, all of the wrestlers from DAW are veterans of death matches and illegal pit fighting.

HOLLYWOOD HOGAN

Height: 6'7"
Weight: 275 lbs.
Hometown: Venice Beach, CA
Signature Move: Leg Drop



Believing that being a role model and 'good guy' over the years had brought him less respect than he deserved, Hollywood Hogan decided to show WCW the cost of mistreating him, the icon of the sport. Forming the original New World Order with Scott Hall and Kevin Nash, Hogan terrorized WCW with rampant acts of vandalism and destruction. After Kevin Nash's NWO defection, Hogan became the sole leader of NWO White. Now Hogan, along with Eric Bischoff, Scott Steiner and the rest of his cronies continue to use their back-handed tactics to rebuild wrestling into Hollywood's personal vision.

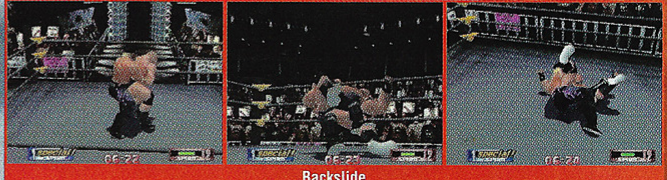
MOVES

Name	*Command*
PUNCHING AND KICKING MOVES	
Uppercut	near Ⓑ (short)
Knee Kick	far Ⓑ (short)
Throat Thrust	Ⓑ (long)
Python Punch	D-pad + Ⓑ (long)
FRONT GRAPPLE—STRONG	
Vertical Suplex	↑+Ⓐ
Guillotine Drop	Ⓐ
Russian Leg Sweep	↓+Ⓐ
Gorilla Press Slam	↑+Ⓑ
Standing Clothesline	B360
Power Slam	↓+Ⓑ
FRONT GRAPPLE—WEAK	
Scoop Slam	↑+Ⓐ
Uppercut	Ⓐ
Knee Lift	↓+Ⓐ
Arm Bar Smash	↑+Ⓑ
Hip Toss	Ⓑ
Pile Driver	↓+Ⓑ
REAR GRAPPLE—STRONG	
Rollup	Ⓐ
Abdominal Stretch	Ⓑ
REAR GRAPPLE—WEAK	
Belly-to-Back Suplex	Ⓐ
Back Rake	Ⓑ
WHIP TO ROPES	
Body Slam	Ⓐ (short from strong grapple)
Sleeper Hold	Ⓐ (long from strong grapple)
Big Boot to the Face	Ⓑ (short)
Throat Thrust	Ⓑ (long)
Shoulder Lift	Ⓐ (short from weak grapple)
Arm Drag	Ⓐ (long from weak grapple)
OPPONENT ON MAT	
Face Up	
Choke	Ⓐ (near head)
Knee Crusher	Ⓐ (near feet)
Leg Drop	Ⓑ
Face Down	
Camel Clutch	Ⓐ (near head)
Boston Crab	Ⓐ (near feet)
Elbow Drop	Ⓑ
ROPE AND TURNBUCKLE MOVES	
Opponent on Mat	
Top Rope Leg Drop	D-pad toward turnbuckle, ©▼
Opponent Standing	
Top Rope Chop	D-pad toward turnbuckle, ©▼
Opponent Dazed in Turnbuckle	
Rib Shots	Weak grapple, Ⓐ
Head Punches	Weak grapple, Ⓑ
Top Rope Suplex	Strong grapple, Ⓐ
Fall Away Slam	Strong grapple, Ⓑ
SPECIAL ATTACKS (WHEN SPIRIT METER IS FLASHING "SPECIAL")	
From Front Grapple—Strong	
Sneaky Eye Poke	tap control stick
From Rear Grapple—Strong	
Backslide	tap control stick

Fall Away Slam

Choke

Sneaky Eye Poke


Backslide

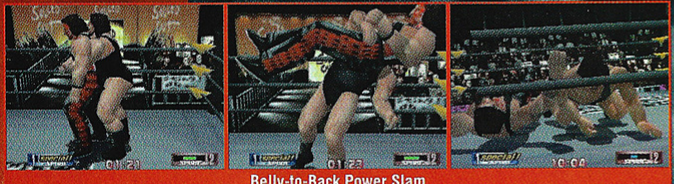
GIANT

NWO WHITE

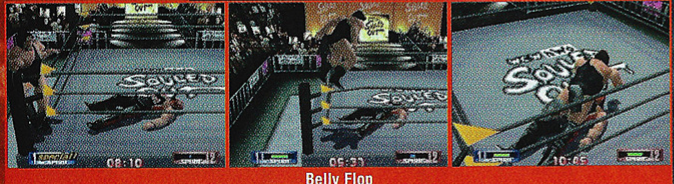
Height: 7'4"
Weight: 540 lbs.
Hometown: Tampa, FL
Signature Move: Chokeslam

Don't cross his path of destruction because he has something that will fit your neck perfectly. The Giant is a monster and nightmare for anyone who dares to enter the squared circle with him. The largest athlete in WCW today, he sought revenge on Hollywood Hogan, who had betrayed him when the two were original NWO allies. But without support or backup, he eventually ended up rejoining Hogan as a member of NWO White instead. Now, he continues his rampage on the sport as another sheep in Hollywood's flock of followers. But he still has one thing that separates him from the rest of wrestling's elite: the Chokeslam.

Chokeslam



Belly-to-Back Power Slam



Belly Flop

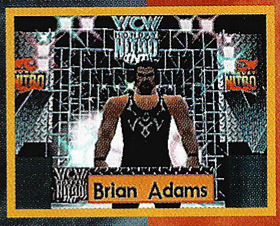
Rear End Press

MOVES

Name	*Command*
PUNCHING AND KICKING MOVES	
Head Slap	near Ⓑ (short)
Mid-Section Kick	far Ⓑ (short)
High Kick	Ⓑ (long)
Overhand Punch	D-pad + Ⓑ (long)
FRONT GRAPPLE—STRONG	
Gorilla Press Slam	↑+Ⓐ
Guillotine Drop	Ⓐ
Powerbomb	↓+Ⓐ
Chokehold	↑+Ⓑ
Hip Toss	Ⓑ
Pile Driver	↓+Ⓑ
FRONT GRAPPLE—WEAK	
Overhand Hammer	↑+Ⓐ
Headbutt	Ⓐ
Knee Lift	↓+Ⓐ
Screwdriver Slam	↑+Ⓑ
Arm Bar Smash	Ⓑ
Russian Leg Sweep	↓+Ⓑ
REAR GRAPPLE—STRONG	
Side Salto	Ⓐ
Abdominal Stretch	Ⓑ
REAR GRAPPLE—WEAK	
Belly-to-Back Suplex	Ⓐ
Forearm-to-Back	Ⓑ
WHIP TO ROPES	
Powerslam	Ⓐ (short)
Sleeper Hold	Ⓐ (long from a strong grapple)
Backhand	Ⓑ (short)
Roundhouse Kick	Ⓑ (long)
Backhand	Ⓐ (short from weak grapple)
Hip Toss	Ⓐ (long from a weak grapple)
OPPONENT ON MAT	
Face Up	
Choke	Ⓐ (near head)
Knee Crusher	Ⓐ (near feet)
Elbow Drop	Ⓑ
Face Down	
Camel Clutch	Ⓐ (near head)
Hamstring Stretch	Ⓐ (near feet)
Leg Drop	Ⓑ
ROPE AND TURNBUCKLE MOVES	
Opponent Dazed in Turnbuckle	
Giant Foot Choke	Weak grapple, Ⓐ
Backhand	Weak grapple, Ⓑ
Rear End Press	Strong grapple, Ⓐ
Giant Knees-to-Body	Strong grapple, Ⓑ
SPECIAL ATTACKS (WHEN SPIRIT METER IS FLASHING "SPECIAL")	
From Front Grapple—Strong	
Chokeslam	tap control stick
From Rear Grapple—Strong	
Belly-to-Back Power Slam	tap control stick
Opponent on Mat	
Belly Flop	D-pad toward corner closest to opponent, Ⓒ▼
Opponent Standing	
Double Axe Handle	D-pad toward corner closest to opponent, Ⓒ▼

BRIAN ADAMS

Height: 6'6"
Weight: 322 lbs.
Signature Move: Rotating Powerslam



Quick to do the bidding of NWO White, Brian Adams' reputation as one of the meanest men in the sport intimidates opponents even before they step into the ring. A heartless brawler whose lack of moral standards and general ill-will made him a natural addition to the black and white, Adams manhandles and degrades opponents with fists, kicks, and brutal bodyslams in the name of Hogan and Bischoff.

MOVES

Name	Command
PUNCHING AND KICKING MOVES	
Uppercut	near Ⓑ (short)
Kick	far Ⓑ (short)
Big Boot	Ⓑ (long)
Throat Thrust	D-pad+Ⓔ (long)
FRONT GRAPPLE—STRONG	
Body Slam	↑+Ⓐ
Gut Wrench Suplex	Ⓐ
Belly-to-Belly Suplex	↓+Ⓐ
Atomic Drop	↑+Ⓑ
Standing Clothesline	Ⓑ
Power Bomb	↓+Ⓑ
FRONT GRAPPLE—WEAK	
Snap Mare	↑+Ⓐ
Overhand Hammer	Ⓐ
Body Slam	↓+Ⓐ
Vertical Suplex	↑+Ⓑ
Arm Bar Smash	Ⓑ
Tombstone Piledriver	↓+Ⓑ
REAR GRAPPLE—STRONG	
Rollup	Ⓐ
Back-to-Belly Slam	Ⓑ
REAR GRAPPLE—WEAK	
Shoulder Slam	Ⓐ
Back Breaker	Ⓑ
WHIP TO ROPES	
Rotating Powerslam	Ⓐ (short from strong grapple)
Abdominal Stretch	Ⓐ (long from strong grapple)
Big Boot to the Face	Ⓑ (short)
Big Boot to the Face	Ⓑ (long)
Shoulder Toss	Ⓐ (short from weak grapple)
Body Toss	Ⓐ (long from weak grapple)
OPPONENT ON MAT	
Face Up	
Face Stomp	Ⓐ (near head)
Boston Crab	Ⓐ (near feet)
Leg Drop	Ⓑ
Face Down	
Camel Clutch	Ⓐ (near head)
Half Crab	Ⓐ (near feet)
Elbow Drop	Ⓑ
ROPE AND TURNBUCKLE MOVES	
Opponent Dazed in Turnbuckle	
Top Rope Suplex	Strong grapple, Ⓐ
Fall Away Slam	Strong grapple, Ⓑ
Rib Shots	Weak grapple, Ⓐ
Backhand	Weak grapple, Ⓑ
SPECIAL ATTACKS (WHEN SPIRIT METER IS FLASHING "SPECIAL")	
From Front Grapple—Strong	
Belly-to-Belly Suplex	tap control stick
From Rear Grapple—Strong	
Reverse Suplex	tap control stick
Opponent on Mat	
Flying Elbow Drop	D-pad toward corner closest to opponent, Ⓒ▼
Opponent Standing	
Double Axe Handle off the Top Rope	D-pad toward corner closest to opponent, Ⓒ▼

Belly-to-Belly Suplex

Reverse Suplex

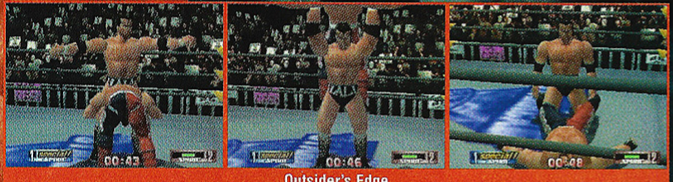
Flying Elbow Drop

Rib Shots

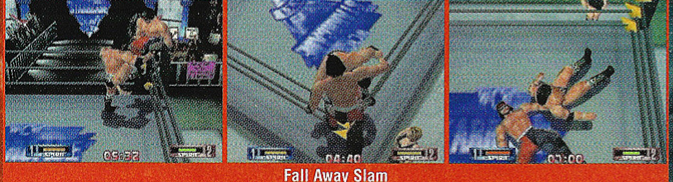
SCOTT HALL

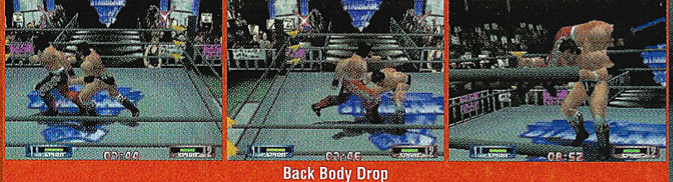
Height: 6'7"
Weight: 287 lbs.
Hometown: Orlando, FL
Signature Move: Outsider's Edge

As quick with his tongue as he is with a cheap shot, Hall's viciousness and complete lack of conscience make him not only a dangerous foe, but also a dangerous ally. After years of dealing with professional wrestling's notorious favoritism and bureaucracy, Scott Hall decided that he would no longer play by anyone's rules. Alongside his best friend at the time, Kevin Nash, Hall overwhelmed the wrestling world with his biting commentary, guerrilla tactics, and brute strength. But the temptation of absolute power and a healthy bribe eventually led Hall to turn against Nash. Despite his longtime comrade's continued protests, Hall now stands as one of NWO White's lead spokespersons and survey takers, standing watchdog over Hollywood Hogan's interests in and out of the ring.


Outsider's Edge

Release German Suplex


Fall Away Slam


Back Body Drop

MOVES

Name	*Command*
PUNCHING AND KICKING MOVES	
Punch	near Ⓑ (short)
Kick	far Ⓑ (short)
Big Right	Ⓑ (long)
Jumping Clothesline	D-pad + Ⓑ (long)
FRONT GRAPPLE—STRONG	
Vertical Suplex	↑+Ⓐ
Neckbreaker	Ⓐ
Waterwheel Drop	↓+Ⓐ
Standing Lariat	↑+Ⓑ
Fall Away Slam	Ⓑ
Chokeslam	↓+Ⓑ
FRONT GRAPPLE—WEAK	
Overhand Chop	↑+Ⓐ
Kneelift	Ⓐ
Body Slam	↓+Ⓐ
Shoulder Hits	↑+Ⓑ
Headlock Takedown	Ⓑ
Jawbreaker	↓+Ⓑ
REAR GRAPPLE—STRONG	
Abdominal Stretch	Ⓐ
Atomic Drop	Ⓑ
REAR GRAPPLE—WEAK	
Belly-to-Back Suplex	Ⓐ
Kidney Blow	Ⓑ
WHIP TO ROPES	
Sleeper Hold	Ⓐ (short from strong grapple)
Samoan Drop	Ⓐ (long from strong grapple)
Kick off the Ropes	Ⓑ (short)
Big Punch	Ⓑ (long)
Back Body Drop	Ⓐ (short from weak grapple)
Hip Toss	Ⓐ (long from weak grapple)
OPPONENT DAZED IN TURNBUCKLE	
Top Rope Outsider's Edge	strong grapple, Ⓐ
OPPONENT ON MAT	
Face Up	
Groin Shot	Ⓐ (near feet)
Riding Punches	Ⓐ (near head)
Foot Stomp	Ⓑ
Face Down	
Hamstring Stomp	Ⓐ (near feet)
Camel Clutch	Ⓐ (near head)
Elbow Drop	Ⓑ
ROPE AND TURNBUCKLE MOVES	
Opponent on Mat	
Flying Elbow Drop	D-pad toward turnbuckle, Ⓒ▼
Opponent Standing	
Double Axe Handle	D-pad toward turnbuckle, Ⓒ▼
Opponent Dazed in Turnbuckle	
Rib Shots	Weak grapple, Ⓐ
Turnbuckle Punches	Weak grapple, Ⓑ
Superplex	Strong grapple, Ⓐ
Top Rope Samoan Drop	Strong grapple, Ⓑ
SPECIAL ATTACKS (WHEN SPIRIT METER IS FLASHING "SPECIAL")	
From Front Grapple—Strong	
Outsider's Edge	tap control stick
From Rear Grapple—Strong	
Release German Suplex	tap control stick

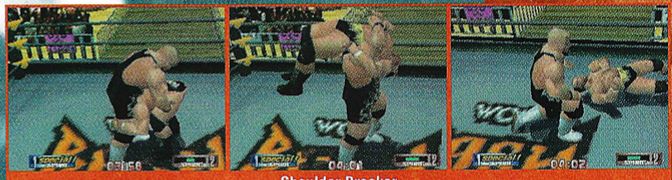
SCOTT NORTON

Height: 6'3"
Weight: 335 lbs.
Signature Move: Shoulderbreaker

When Scott Norton dominated the World Arm Wrestling circuit, he relied purely on his uncanny and explosive power to win matches. But Norton found that he needed more than strength to excel in professional wrestling and its complex political ranking system. A main event attraction internationally, Norton seemed relegated to a less-than-stellar role stateside. Enter Eric Bischoff. The NWO executive gave Norton a chance to join wrestling's elite at the side of Hollywood Hogan. Norton started his tenure with the NWO by lending his strength to group attacks while helping to establish the group as a force in Japan. Now, Norton stands as Hogan's right-hand man in the charge against the NWO Red's biggest members, matching even Kevin Nash and Lex Luger in strength and power.

MOVES

Name	Command
PUNCHING AND KICKING MOVES	
Punch	near Ⓑ (short)
Kick	far Ⓑ (short)
Haymaker	Ⓑ (long)
Three-Point Stance	D-pad+Ⓑ (long)
FRONT GRAPPLE—STRONG	
Gorilla Press Slam	↑+Ⓐ
Belly-to-Belly Suplex	Ⓐ
Power Slam	↓+Ⓐ
Choke Hold	↑+Ⓑ
Standing Clothesline	Ⓑ
Power Bomb	↓+Ⓑ
FRONT GRAPPLE—WEAK	
Elbow to Back of Head	↑+Ⓐ
Knee Lift	Ⓐ
Body Slam	↓+Ⓐ
Suplex Slam	↑+Ⓑ
Neckbreaker	Ⓑ
Backbreaker	↓+Ⓑ
REAR GRAPPLE—STRONG	
Release German Suplex	Ⓐ
Pump Handle Slam	Ⓑ
REAR GRAPPLE—WEAK	
Belly-to-Back Slam	Ⓐ
Kidney Blow	Ⓑ
WHIP TO ROPES	
Fall Away Slam	Ⓐ (long from strong grapple)
Power Slam	Ⓐ (short from strong grapple)
Kick	Ⓑ (short)
Haymaker	Ⓑ (long)
Back Body Drop	Ⓐ (short from weak grapple)
Body Toss	Ⓐ (long from weak grapple)
OPPONENT ON MAT	
Face Up	
Dragon Sleeper	Ⓐ (near head)
Boston Crab	Ⓐ (near feet)
Elbow Drop	Ⓑ
Face Down	
Camel Clutch	Ⓐ (near head)
Half Crab	Ⓐ (near feet)
Stomp	Ⓑ
ROPE AND TURNBUCKLE MOVES	
Opponent on Mat	
Flying Elbow	D-pad toward turnbuckle, Ⓒ▼
Opponent Standing	
Flying Headbutt	D-pad toward turnbuckle, Ⓒ▼
Opponent Dazed in Turnbuckle	
Rib Shots	Weak grapple, Ⓐ
Knife Edge Chop	Weak grapple, Ⓑ
Superplex	Strong grapple, Ⓐ
Fireman's Fall Away	Strong grapple, Ⓑ
SPECIAL ATTACKS (WHEN SPIRIT METER IS FLASHING "SPECIAL")	
From Front Grapple—Strong	
Shoulder Breaker	tap control stick
From Rear Grapple—Strong	
Belly-to-Back Bomb	tap control stick


Shoulder Breaker

Belly-to-Back Bomb

Dragon Sleeper

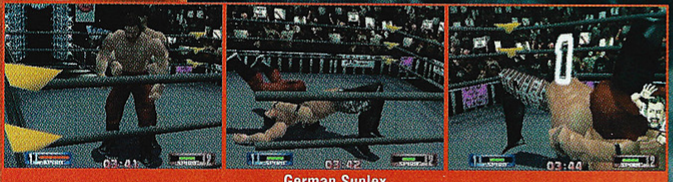
Fireman's Fall Away

BUFF BAGWELL

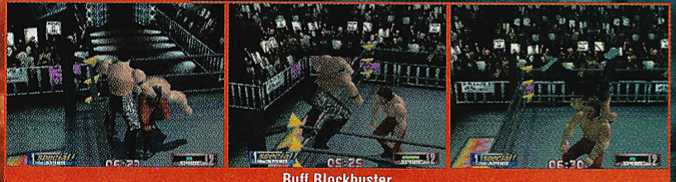
Height: 6'3"
Weight: 252 lbs.
Hometown: Marietta, GA
Signature Move: Buff Blockbuster

Buff used to be WCW's top young superstar. But tempted by NWO White's promise of personal glory, Bagwell joined the renegade faction and remains forever changed. Known as one of the best pure athletes in the sport, Bagwell taunts opponents by showing off his physique during matches. His finisher, the Blockbuster, ranks as one of WCW's most complicated and devastating finishers.

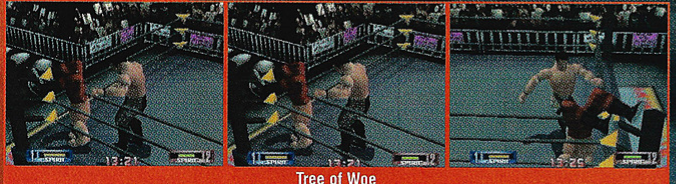
Tornado DDT



German Suplex



Buff Blockbuster



Tree of Woe

MOVES

Name	*Command*
PUNCHING AND KICKING MOVES	
Slap	near Ⓑ (short)
Kick	far Ⓑ (short)
Dropkick	Ⓑ (long)
Overhand Fist	D-pad + Ⓑ (long)
FRONT GRAPPLE—STRONG	
Guillotine Drop	↑+Ⓐ
Neck Breaker	Ⓐ
Small Package	↓+Ⓐ
Standing Clothesline	↑+Ⓑ
DDT	Ⓑ
Pile Drivers	↓+Ⓑ
FRONT GRAPPLE—WEAK	
Elbow Smash	↑+Ⓐ
Knee Strike	Ⓐ
Arm Drag Take Down	↓+Ⓐ
Snap Suplex	↑+Ⓑ
Arm Bar Smash	Ⓑ
Jawbreaker	↓+Ⓑ
REAR GRAPPLE—STRONG	
Sleeper Hold	Ⓐ
Reverse Standing Clothesline	Ⓑ
REAR GRAPPLE—WEAK	
Belly-to-Back Suplex	Ⓐ
Kidney Shot	Ⓑ
WHIP TO ROPES	
Fall Away Slam	Ⓐ (short from strong grapple)
Atomic Drop	Ⓐ (long from strong grapple)
Kick	Ⓑ (short)
Dropkick	Ⓑ (long)
Back Body Drop	Ⓐ (short from weak grapple)
Hip Toss	Ⓐ (long from weak grapple)
OPPONENT ON MAT	
Face Up	
Forehead Stomp	Ⓐ (near head)
Groin Shot	Ⓐ (near feet)
Jumping Fist	Ⓑ
Face Down	
Camel Clutch	Ⓐ (near head)
Hamstring Blow	Ⓐ (near feet)
Stomp	Ⓑ
ROPE AND TURNBUCKLE MOVES	
Opponent on Mat	
Big Splash	D-pad toward turnbuckle, Ⓒ▼
Opponent Standing	
Double Axe Handle	D-pad toward turnbuckle, Ⓒ▼
Opponent Dazed in Turnbuckle	
Rib Shot	Weak grapple, Ⓐ
Tree of Woe	Weak grapple, Ⓑ
Superplex	Strong grapple, Ⓐ
Top Rope Tiger Suplex	Strong grapple, Ⓑ
SPECIAL ATTACKS (WHEN SPIRIT METER IS FLASHING "SPECIAL")	
From Front Grapple—Strong	
Tornado DDT	tap control stick
From Rear Grapple—Strong	
German Suplex	tap control stick
Opponent Dazed in Turnbuckle	
Buff Blockbuster	strong grapple, tap control stick

ERIC BISCHOFF

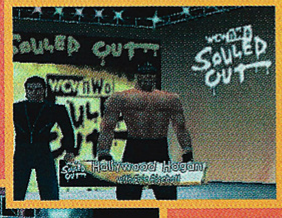
Bischoff's moves are limited to mainly Punching and Kicking attacks, as he is not able to grapple. He does have two Special Attacks off the turnbuckle, however.

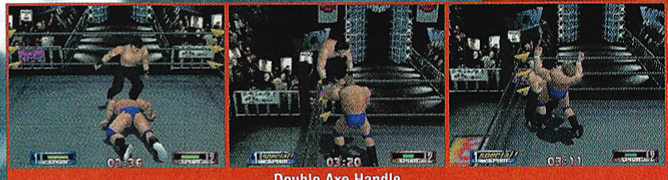
Height: 6'
Weight: 185 lbs.

Eric Bischoff is one of the most powerful men in wrestling today. He directed the success of World Championship Wrestling as president by attracting the greatest superstars, finding the best young talent, and creating the hottest prime-time show on cable, *WCW Monday Nitro Live On TNT.* But he wanted more. Believing that he was better than the sport he helped popularize, Bischoff's character jumped aboard the New World Order and joined wrestling icon "Hollywood" Hogan, Giant, Scott Steiner, and Buff Bagwell as the top executive for NWO White. Although not an active wrestler, Bischoff's kickboxing background makes him more dangerous on the street than the average CEO.

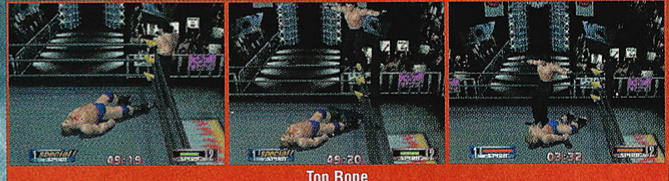
MOVES

Name	*Command*
PUNCHING AND KICKING MOVES	
Body Blow	near Ⓑ (short)
Shin Kick	far Ⓑ (short)
Spinning Back Kick	Ⓑ (long)
Hook Punch	D-pad + Ⓑ (short)
Jumping Front Kick	D-pad + Ⓑ (long)
Roundhouse	D-pad +
Front Kick	Ⓐ (short)
Lead Front Jab	D-pad + Ⓐ (short)
Crescent Kick	D-pad + Ⓐ (long)
SPECIAL ATTACKS (WHEN SPIRIT METER IS FLASHING "SPECIAL")	
Opponent Standing	
Double Axe Handle	D-pad toward turnbuckle, Ⓒ▼
Opponent on Mat	
Top Rope Stomp	D-pad toward turnbuckle, Ⓒ▼
OPPONENT ON MAT	
Face Up	
Stomp	Ⓑ
Face Down	
Kick	Ⓑ

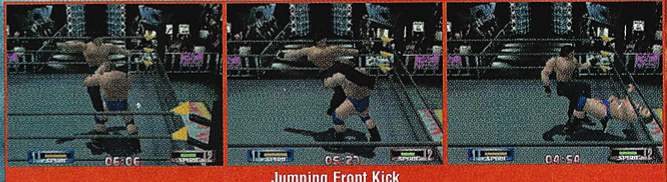




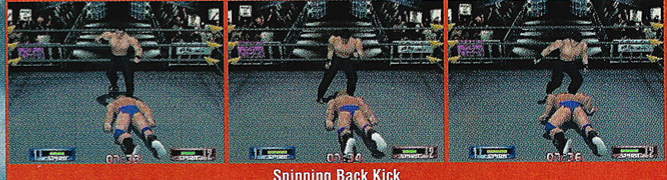
Double Axe Handle



Top Rope



Jumping Front Kick

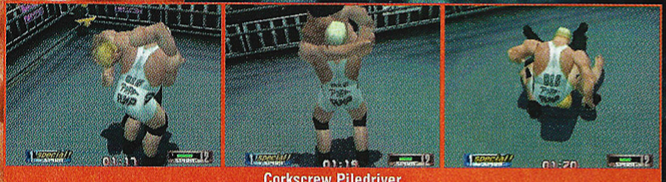


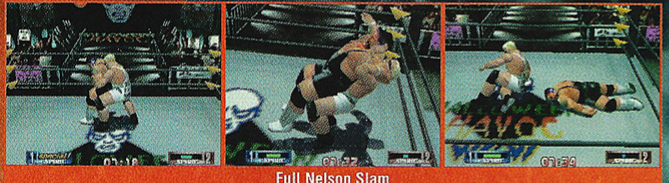
Spinning Back Kick

SCOTT STEINER

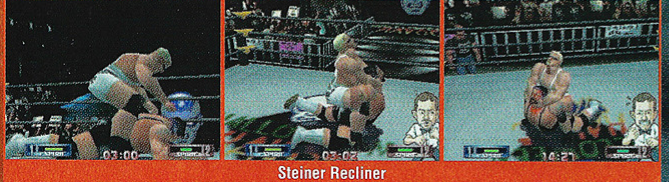
Height: 6'1"
Weight: 290 lbs.
Hometown: Bay City, MI
Signature Moves:
Steiner Recliner, Corckscrew Piledriver, Frankensteiner

Scott Steiner prides himself on having the best body in wrestling. Indeed, many of Steiner's trademark moves can only be executed by a man with his massive strength. Formerly partnered with his brother, Rick, Steiner left tag-team action because he felt like he did the lion's share of the work. Now a singles competitor and handicap match specialist, Big Poppa Pump strides to the ring with a confidence second to none.


Corkscrew Piledriver


Full Nelson Slam

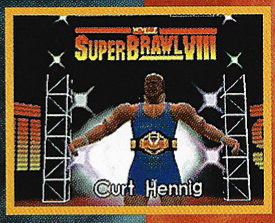
Frankensteiner


Steiner Recliner

MOVES

Name	Command
PUNCHING AND KICKING MOVES	
Chop	near Ⓑ (short)
Kick	far Ⓑ (short)
Drop Kick	Ⓑ (long)
Double Leg Takedown	D-pad + Ⓑ (long)
FRONT GRAPPLE—STRONG	
Gorilla Press Drop	↑+Ⓐ
Guillotine Drop	Ⓐ
Chicken Wing Powerbomb	↓+Ⓐ
Belly-to-Belly Suplex	↑+Ⓑ
Snap Suplex	Ⓑ
Chicken Wing Slam	↓+Ⓑ
FRONT GRAPPLE—WEAK	
Fireman's Carry	↑+Ⓐ
Back Body Hit	Ⓐ
Dive Tackle	↓+Ⓐ
Gorilla Press Slam	↑+Ⓑ
Gut Wrench Suplex	Ⓑ
Shoulder Breaker	↓+Ⓑ
REAR GRAPPLE—STRONG	
Back Breaker	Ⓐ
Pump Handle Slam	Ⓑ
REAR GRAPPLE—WEAK	
Release German Suplex	Ⓐ
Kidney Shot	Ⓑ
WHIP TO ROPES	
Tilt-a-Whirl Slam	Ⓐ (short from strong grapple)
Frankensteiner	Ⓐ (long from strong grapple)
Forearm Shiver	Ⓑ (short)
Dropkick	Ⓑ (long)
Back Body Drop	Ⓐ (short from weak grapple)
Gorilla Press Slam	Ⓐ (long from weak grapple)
OPPONENT ON MAT	
Face Up	
Sleeper	Ⓐ (near head)
STF	Ⓐ (near feet)
Elbow Drop	Ⓑ
Face Down	
Steiner Recliner	Ⓐ (near head)
Hamstring Shot	Ⓐ (near feet)
Elbow Drop	Ⓑ
ROPE AND TURNBUCKLE MOVES	
Opponent on Mat	
Flying Elbow	D-pad toward turnbuckle, Ⓒ▼
Opponent Standing	
Double Axe Handle	D-pad toward turnbuckle, Ⓒ▼
Opponent Dazed in Turnbuckle	
Rib Shot	Weak grapple, Ⓐ
High Knee Lifts	Weak grapple, Ⓑ
Overhead Belly-to-Belly Suplex	Strong grapple, Ⓐ
Belly-to-Belly Superplex	Strong grapple, Ⓑ
SPECIAL ATTACKS (WHEN SPIRIT METER IS FLASHING "SPECIAL")	
From Front Grapple—Strong	
Corkscrew Piledriver	tap control stick
From Rear Grapple—Strong	
Full Nelson Slam	tap control stick
Opponent Dazed in Turnbuckle	
Top Rope Frankensteiner	strong grapple, tap control stick

CURT HENNIG



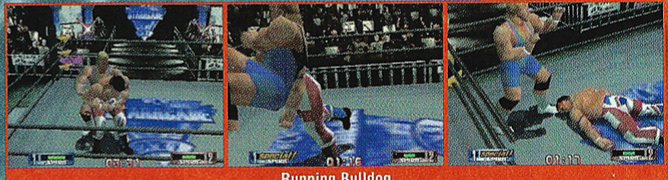
Height: 6'3"
Weight: 262 lbs.
Hometown: Minneapolis, MN
Signature Move: Hennigplex

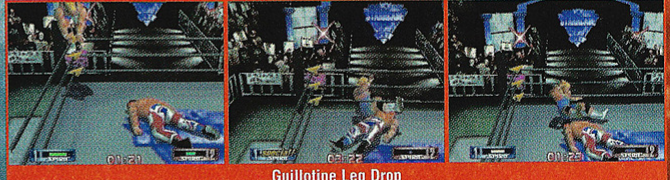
Cunning, confident, cutthroat. That's Curt Hennig, one of the greatest wrestling talents ever to hail from the pro wrestling mecca of Minnesota. A natural fit for NWO White, Hennig is a no-nonsense competitor who gets the job done at any cost.

MOVES

Name	Command
PUNCHING AND KICKING MOVES	
Elbow Shot	near Ⓑ (short)
Kick	far Ⓑ (short)
Drop Kick	Ⓑ (long)
Big Right Hand	D-pad + Ⓑ (long)
FRONT GRAPPLE—STRONG	
Guillotine Drop	↑+Ⓐ
Gut Wrench Suplex	Ⓐ
Small Package	↓+Ⓐ
Manhattan Atomic Drop	↑+Ⓑ
Pile Driver	Ⓑ
Shoulder Breaker	↓+Ⓑ
FRONT GRAPPLE—WEAK	
Snap Mare	↑+Ⓐ
Crown Chop	Ⓐ
Knee Lift	↓+Ⓐ
Vertical Suplex	↑+Ⓑ
Roundhouse Wheel Kick	Ⓑ
Jawbreaker	↓+Ⓑ
REAR GRAPPLE—STRONG	
German Suplex	Ⓐ
Atomic Drop	Ⓑ
REAR GRAPPLE—WEAK	
Belly-to-Back Suplex	Ⓐ
Kidney Shot	Ⓑ
WHIP TO ROPES	
Body Toss	Ⓐ (short from strong grapple)
Sleeper Hold	Ⓐ (long from strong grapple)
Side Kick	Ⓑ (short)
Drop Kick	Ⓑ (long)
Back Body Drop	Ⓐ (short from weak grapple)
Hip Toss	Ⓐ (long from weak grapple)
OPPONENT ON MAT	
Face Up	
Groin Shot	Ⓐ (near feet)
Sleeper	Ⓐ (near head)
Elbow Drop	Ⓑ
Face Down	
Camel Clutch	Ⓐ (near head)
Hamstring Shot	Ⓐ (near feet)
Stomp	Ⓑ
ROPE AND TURNBUCKLE MOVES	
Opponent Dazed in Turnbuckle	
Rib Shots	Weak grapple, Ⓐ
Riding Punches	Weak grapple, Ⓑ
Superplex	Strong grapple, Ⓐ
Cradle Suplex	Strong grapple, Ⓑ
SPECIAL ATTACKS (WHEN SPIRIT METER IS FLASHING "SPECIAL")	
From Front Grapple—Strong	
Hennig Plex	tap control stick
From Rear Grapple—Strong	
Running Bulldog	tap control stick
Opponent on Mat	
Guillotine Leg Drop	D-pad toward corner closest to opponent, Ⓒ▼
Opponent Standing	
Double Axe Handle	D-pad toward corner closest to opponent, Ⓒ▼

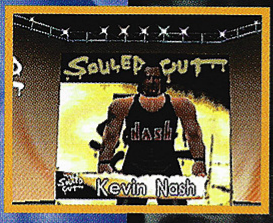
Hennigplex


Running Bulldog


Guillotine Leg Drop

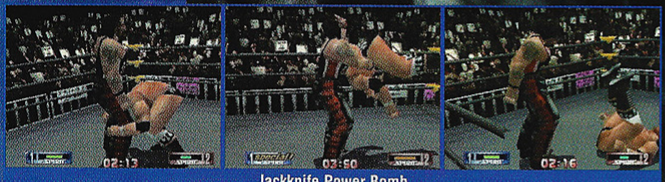
Body Toss

KEVIN NASH



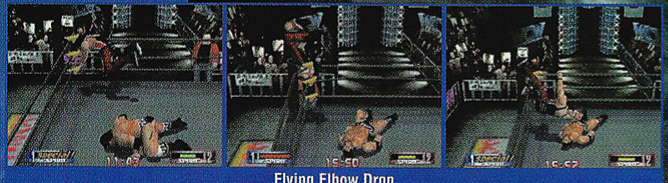
Height: 7'1"
Weight: 367 lbs.
Hometown: Phoenix, AZ
Signature Move: Jackknife Powerbomb

If you ask his partner, Konnan, he'll tell you that Nash is too rough, too tough, and just too sweet! Eclipsing the competition at 7'1" and 367 lbs., Kevin Nash is one of the biggest forces in all of professional wrestling. He combines natural strength with great agility and speed for a man his size. Once a big part of the original New World Order, Nash became fed up with Hollywood Hogan's oppressive brand of leadership. Forming his own group of elite wrestlers, NWO Red, he now looks to dethrone Hogan as the leader in the sport. For Nash, the WCW World Heavyweight belt, and with it domination of professional wrestling itself, is never more than a Jacknife Powerbomb away.

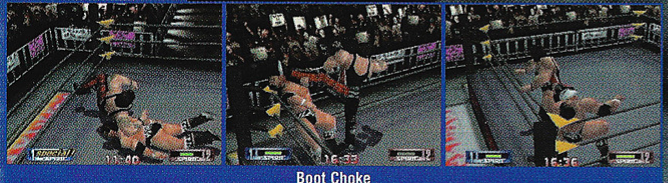


Jackknife Power Bomb

Super Side Salto



Flying Elbow Drop



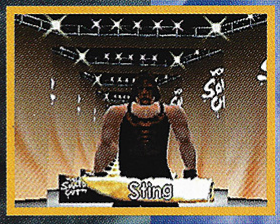
Boot Choke

MOVES

Name	Command
PUNCHING AND KICKING MOVES	
Knife Edge Chop	near Ⓑ (short)
Kick	far Ⓑ (short)
Big Boot	Ⓑ (long)
Big Right Hand	D-pad + Ⓑ (long)
FRONT GRAPPLE—STRONG	
Guillotine Drop	↑+Ⓐ
Neck Breaker	Ⓐ
Shoulder Breaker	↓+Ⓐ
Running Knee Lift	↑+Ⓑ
Standing Clothesline	Ⓑ
Pile Driver	↓+Ⓑ
FRONT GRAPPLE—WEAK	
Headbutt	↑+Ⓐ
Elbow-to-Head	Ⓐ
Knee Lift	↓+Ⓐ
Suplex Slam	↑+Ⓑ
Head Lock Take Down	Ⓑ
Back Breaker	↓+Ⓑ
REAR GRAPPLE—STRONG	
Back Breaker	Ⓐ
Sleeper	Ⓑ
REAR GRAPPLE—WEAK	
Kidney Blow	Ⓐ
Arm Whip	Ⓑ
WHIP TO ROPES	
Body Toss	Ⓐ (short from weak grapple)
Abdominal Stretch	Ⓐ (long from strong grapple)
Big Boot to the Face	Ⓑ (short)
Big Boot to the Face	Ⓑ (long)
Back Body Drop	Ⓐ (short from weak grapple)
Hip Toss	Ⓐ (long from weak grapple)
OPPONENT ON MAT	
Face Up	
Sleeper	Ⓐ (near head)
Knee Buster	Ⓐ (near feet)
Elbow Drop	Ⓑ
Face Down	
Inverted Arm Bar	Ⓐ (near head)
Hamstring Shot	Ⓐ (near feet)
Stomp	Ⓑ
ROPE AND TURNBUCKLE MOVES	
Opponent Dazed in Turnbuckle	
Rib Shots	Weak grapple, Ⓐ
High Knee Lift	Weak grapple, Ⓑ
Boot Choke	Strong grapple, Ⓐ
Avalanche Powerbomb	Strong grapple, Ⓑ
SPECIAL ATTACKS (WHEN SPIRIT METER IS FLASHING "SPECIAL")	
From Front Grapple—Strong	
Jackknife Power Bomb	tap control stick
From Rear Grapple—Strong	
Super Side Salto	tap control stick
Opponent on Mat	
Flying Elbow Drop	D-pad toward corner closest to opponent, Ⓒ▼
Opponent Standing	
Single Hand Chop	D-pad toward corner closest to opponent, Ⓒ▼

STING

Height: 6'3"
Weight: 252 lbs.
Hometown: Venice Beach, CA
Signature Moves: Scorpion Deathlock, Scorpion Deathdrop, Stinger Splash



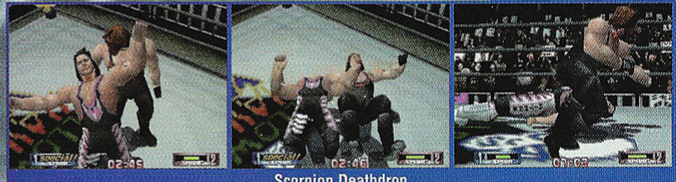
NWO RED

A WCW stalwart, Sting realized that waging a single-handed war against Hollywood Hogan would be futile. Aligning himself with former enemy Kevin Nash, Sting fights side-by-side long-time friends Randy Savage and Lex Luger as part of NWO Red. One of WCW's most gifted athletes, Sting combines explosive high-impact maneuvers like the Stinger Splash with a well-rounded power attack.

MOVES

Name	Command
PUNCHING AND KICKING MOVES	
Elbow Smash	near Ⓑ (short)
Kick	far Ⓑ (short)
Drop Kick	Ⓑ (long)
Big Right Hand	D-pad + Ⓑ (long)
FRONT GRAPPLE—STRONG	
Belly-to-Belly Suplex	↑+Ⓐ
Fall Away Slam	Ⓐ
Small Package	↓+Ⓐ
Manhattan Drop	↑+Ⓑ
DDT	Ⓑ
Powerbomb Pin	↓+Ⓑ
FRONT GRAPPLE—WEAK	
Fireman's Carry	↑+Ⓐ
Chest Slap	Ⓐ
Body Slam	↓+Ⓐ
Gorilla Slam	↑+Ⓑ
Headlock Takedown	Ⓑ
Jawbreaker	↓+Ⓑ
REAR GRAPPLE—STRONG	
German Suplex	Ⓐ
Release German Suplex	Ⓑ
REAR GRAPPLE—WEAK	
Stinger Bulldog	Ⓐ
Belly-to-Back Suplex	Ⓑ
WHIP TO ROPES	
Gorilla Press	Ⓐ (short from strong grapple)
Inverted Atomic Drop	Ⓐ (long from strong grapple)
Drop Kick	Ⓑ (short)
Drop Kick	Ⓑ (long)
Hip Toss	Ⓐ (short from weak grapple)
Samoan Drop	Ⓐ (long from weak grapple)
WHIP TO TURNBUCKLE	
Stinger Splash	D-pad toward opponent, Ⓒ▼, Ⓑ
OPPONENT ON MAT	
Face Up	
Scorpion Deathlock	Ⓐ (near feet)
Sleeper	Ⓐ (near head)
Jumping Elbow	Ⓑ
Face Down	
Camel Clutch	Ⓐ (near head)
Half Crab	Ⓐ (near feet)
Jumping Elbow	Ⓑ
ROPE AND TURNBUCKLE MOVES	
Opponent on Mat	
Flying Knee Drop	D-pad toward turnbuckle, Ⓒ▼
Opponent Standing	
Flying Clothesline	D-pad toward turnbuckle, Ⓒ▼
Opponent Dazed in Turnbuckle	
Rib Shot	Weak grapple, Ⓐ
Riding Punches	Weak grapple, Ⓑ
Superplex	Strong grapple, Ⓐ
Fireman's Fall Away	Strong grapple, Ⓑ
SPECIAL ATTACKS (WHEN SPIRIT METER IS FLASHING "SPECIAL")	
From Front Grapple—Strong	
Pancake Slam into Scorpion Deathlock	tap control stick
From Rear Grapple—Strong	
Scorpion Deathdrop	tap control stick

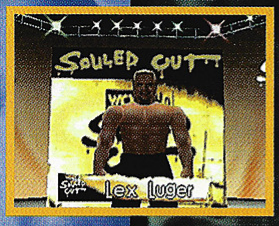
Pancake Slam into Scorpion Deathlock


Scorpion Deathdrop

DDT

Gorilla Press

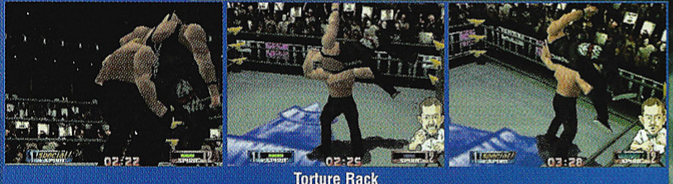
LEX LUGER



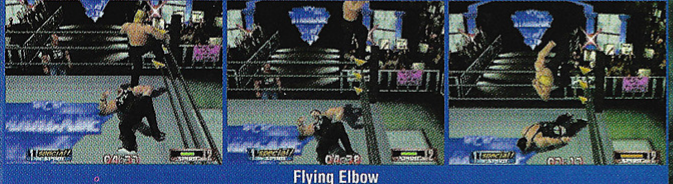
Height: 6'4"
Weight: 270 lbs.
Hometown: Atlanta, GA
Signature Move: Torture Rack

Chiseled to perfection, "The Total Package" Lex Luger, is one of the greatest physical specimens in the sport. It's only fitting that "Lex" (rhymes with "flex") explodes into a ripped, cut physique akin to a world-class body builder's. As part of NWO Red, Luger has put his hulking physique toward undermining Eric Bischoff, Hollywood Hogan, and NWO White.

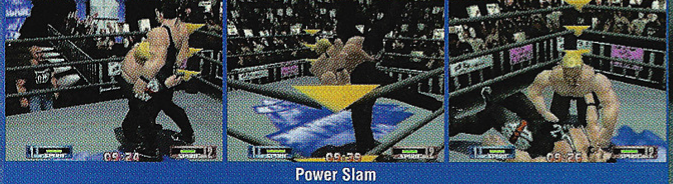
Power Bomb Pin



Torture Rack



Flying Elbow



Power Slam

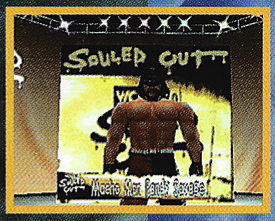
MOVES

Name	*Command*
PUNCHING AND KICKING MOVES	
Knife Edge	near Ⓑ (short)
Kick	far Ⓑ (short)
Dropkick	Ⓑ (long)
Big Right Punch	D-pad + Ⓑ (long)
FRONT GRAPPLE—STRONG	
Gorilla Slam	↑+Ⓐ
Drop Slam	Ⓐ
Neck Breaker	↓+Ⓐ
Canadian Backbreaker	↑+Ⓑ
Inverted Atomic Drop	Ⓑ
Power Slam	↓+Ⓑ
FRONT GRAPPLE—WEAK	
Back Hit	↑+Ⓐ
Knee Lift	Ⓐ
Arm Drag Take Down	↓+Ⓐ
Vertical Suplex	↑+Ⓑ
Head Lock Take Down	Ⓑ
Pile Driver	↓+Ⓑ
REAR GRAPPLE—STRONG	
Inside Cradle	Ⓐ
Atomic Drop	Ⓑ
REAR GRAPPLE—WEAK	
Kidney Shot	Ⓐ
Belly-to-Back Suplex	Ⓑ
WHIP TO ROPES	
Gorilla Press Slam	Ⓐ (short from strong grapple)
Power Slam	Ⓐ (long from strong grapple)
Chop	Ⓑ (short)
Drop Kick	Ⓑ (long)
Back Body Drop	Ⓐ (short from weak grapple)
Hip Toss	Ⓐ (long from weak grapple)
OPPONENT ON MAT	
Face Up	
Sleeper	Ⓐ (near head)
Boston Crab	Ⓐ (near feet)
Elbow Drop	Ⓑ
Face Down	
Camel Clutch	Ⓐ (near head)
Half Crab	Ⓐ (near feet)
Stomp B	
ROPE AND TURNBUCKLE MOVES	
Opponent Dazed in Turnbuckle	
Rib Shot	Weak grapple, Ⓐ
Riding Punches	Weak grapple, Ⓑ
Double Arm Underhook Superplex	Strong grapple, Ⓐ
Fireman's Fall Away	Strong grapple, Ⓑ
SPECIAL ATTACKS (WHEN SPIRIT METER IS FLASHING "SPECIAL")	
From Front Grapple—Strong	
Power Bomb Pin	tap control stick
From Rear Grapple—Strong	
Torture Rack	tap control stick
Opponent on Mat	
Flying Elbow	D-pad toward corner closest to opponent, Ⓒ▼
Opponent Standing	
Double Axe Handle	D-pad toward corner closest to opponent, Ⓒ▼

MACHO MAN RANDY SAVAGE

NWO RED

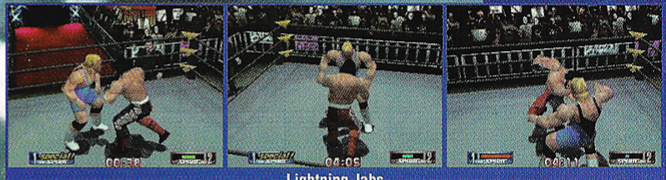
Height: 6'1"
Weight: 230 lbs.
Hometown: Sarasota, FL
Signature Move:
Flying Elbow Drop Off the Top Rope



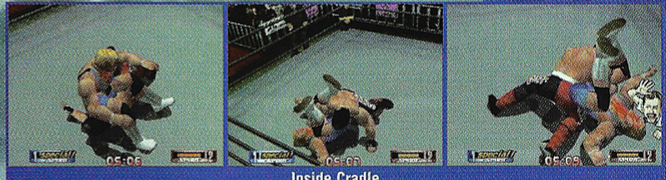
Four-time world champion "Macho Man" Randy Savage is energy personified! Wearing the wildest ring attire in wrestling and gifted with a voice that bellows like a rock 'n' roll saxophone, the "Macho Man" is unquestionably one of the most famous wrestlers in the world. A man who runs to the beat of his own drum, Savage's association with NWO Red gives him the backup he needs to fight in big matches without fear of interference, but leaves him with the independence that is his trademark.

MOVES

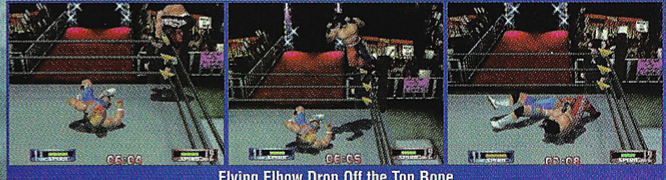
Name	Command
PUNCHING AND KICKING MOVES	
Punch	near Ⓑ (short)
Kick	far Ⓑ (short)
Drop Kick	Ⓑ (long)
Left Jab	D-pad + Ⓑ (long)
FRONT GRAPPLE—STRONG	
Guillotine Drop	↑+Ⓐ
Gut Wrench Suplex	Ⓐ
Jawbreaker	↓+Ⓐ
Held Vertical Suplex	↑+Ⓑ
Inverted Atomic Drop	Ⓑ
Jumping Pile Driver	↓+Ⓑ
FRONT GRAPPLE—WEAK	
Punch to the Head	↑+Ⓐ
Headlock Punch	Ⓐ
Body Slam	↓+Ⓐ
Vertical Suplex	↑+Ⓑ
Arm Bar Smash	Ⓑ
Headlock Take Down	↓+Ⓑ
REAR GRAPPLE—STRONG	
Sleeper	Ⓐ
Atomic Drop	Ⓑ
REAR GRAPPLE—WEAK	
Belly-to-Back Suplex	Ⓐ
Knee Buster	Ⓑ
WHIP TO ROPES	
Inverted Atomic Drop	Ⓐ (short from strong grapple)
Spine Buster	Ⓐ (long from strong grapple)
Forearm Smash	Ⓑ (short)
Drop Kick	Ⓑ (long)
Back Body Drop	Ⓐ (short from weak grapple)
Hip Toss	Ⓐ (long from weak grapple)
OPPONENT ON MAT	
Face Up	
Choke	Ⓐ (near head)
Half Crab	Ⓐ (near feet)
Elbow Drop	Ⓑ
Face Down	
Hamstring Shot	Ⓐ (near feet)
Camel Clutch	Ⓐ (near head)
Stomp	Ⓑ
ROPE AND TURNBUCKLE MOVES	
Opponent on Mat	
Flying Elbow Drop Off the Top Rope	D-pad toward turnbuckle, Ⓒ▼
Opponent Standing	
Double Axe Handle	D-pad toward turnbuckle, Ⓒ▼
Opponent Dazed in Turnbuckle	
Rib Shot	Weak grapple, Ⓐ
Turnbuckle Punches	Weak grapple, Ⓑ
Superplex	Strong grapple, Ⓐ
Fireman's Fall Away	Strong grapple, Ⓑ
SPECIAL ATTACKS (WHEN SPIRIT METER IS FLASHING "SPECIAL")	
From Front Grapple—Strong	
Lightning Jabs	tap control stick
From Rear Grapple—Strong	
Inside Cradle	tap control stick



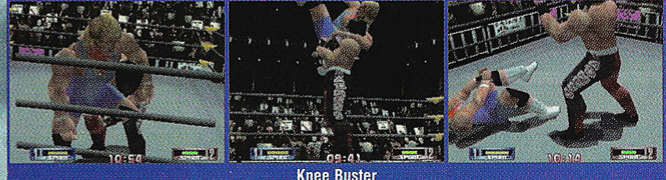
Lightning Jabs



Inside Cradle

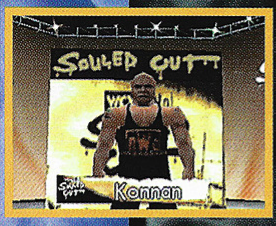


Flying Elbow Drop Off the Top Rope



Knee Buster

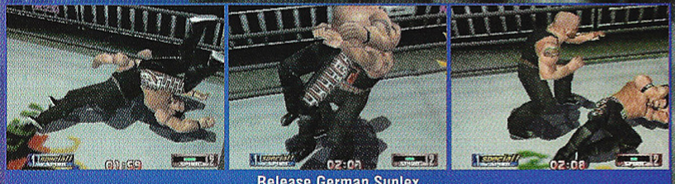
KONNAN



Height: 6'2"
Weight: 250 lbs.
Signature Moves:
Tequila Sunrise, 187

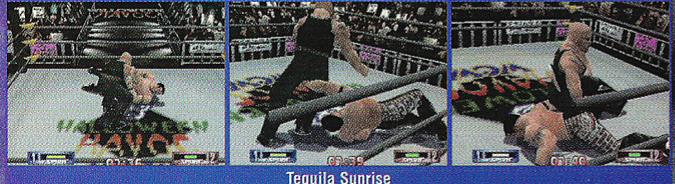
NWO brotherhood means more than having a quick wit and the grueling fight schedule that comes with being on top. Being a member of NWO Red means sticking up for the homies and doing it in style. Enter Konnan. Even the most powerful wrestlers in the sport cower backstage in the face of the NWO's run-in poster boy because he's Rowdy-Rowdy and 'bout it, 'bout it. "Arriba La Raza!"

187



Release German Suplex

Top Rope 187

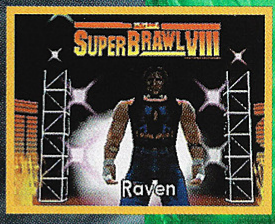


Tequila Sunrise

MOVES

Name	Command
PUNCHING AND KICKING MOVES	
Big Slap	near Ⓑ (short)
Kick	far Ⓑ (short)
Boxing the Ears	Ⓑ (long)
Standing Missile Kick	D-pad + Ⓑ (long)
FRONT GRAPPLE—STRONG	
Waterwheel Drop	↑+Ⓐ
Gut Wrench Suplex	Ⓐ
Pile Driver	↓+Ⓐ
Northern Lights Powerbomb	↑+Ⓑ
DDT	Ⓑ
Gut Wrench Powerbomb	↓+Ⓑ
FRONT GRAPPLE—WEAK	
Elbow Smash to Head	↑+Ⓐ
Eye Gouge	Ⓐ
Snap Mare	↓+Ⓐ
Snap Suplex	↑+Ⓑ
Arm Bar Smash	Ⓑ
Jawbreaker	↓+Ⓑ
REAR GRAPPLE—STRONG	
Release German Suplex	Ⓐ
Reverse DDT	Ⓑ
REAR GRAPPLE—WEAK	
Belly-to-Back Suplex	Ⓐ
Quick Back Breaker	Ⓑ
WHIP TO ROPES	
Gorilla Slam	Ⓐ (short from strong grapple)
Tilt-A-Whirl Backbreaker	Ⓐ (long from strong grapple)
Donkey Kick	Ⓑ (short)
Super Ear Box	Ⓑ (long)
Hip Toss	Ⓐ (short from weak grapple)
Scissors Trip	Ⓐ (long from weak grapple)
OPPONENT ON MAT	
Face Up	
Knee Buster	Ⓐ (near feet)
Tequila Sunrise	Ⓐ (near head)
Stomp	Ⓑ
Face Down	
Camel Clutch	Ⓐ (near head)
Boston Crab	Ⓐ (near feet)
Stomp	Ⓑ
ROPE AND TURNBUCKLE MOVES	
Opponent on Mat	
Flying Elbow Drop	D-pad toward turnbuckle, Ⓒ▼
Opponent Standing	
Missile Drop Kick	D-pad toward turnbuckle, Ⓒ▼
Moonsault	D-pad toward ropes, Ⓒ▼, Ⓐ (at ropes)
Opponent Dazed in Turnbuckle	
Rib Shot	Weak grapple, Ⓐ
Turnbuckle Punches	Weak grapple, Ⓑ
Double Arm Underhook Superplex	Strong grapple, Ⓐ
Fireman's Fall Away	Strong grapple, Ⓑ
SPECIAL ATTACKS (WHEN SPIRIT METER IS FLASHING "SPECIAL")	
From Front Grapple—Strong	
187	tap control stick
From Rear Grapple—Strong	
Release German Suplex	tap control stick
Opponent Dazed in Turnbuckle	
Top Rope 187	strong grapple, tap control stick

RAVEN



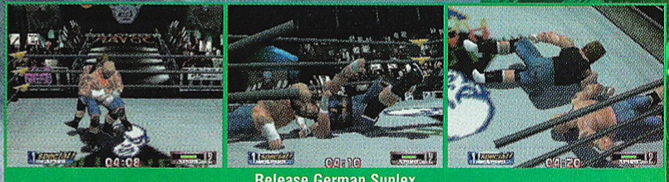
Height: 6'1"
Weight: 237
Signature Move: Evenflow DDT

In the ranks of World Championship Wrestling, Raven is synonymous with enigma, or puzzle. He surrounds himself in a shroud of mystery, allowing only a select few to enter his gothic, shadowy world. Raven does not fit in with WCW or NWO. He is the self-proclaimed leader of a band of fellow misfits and outcasts who call themselves the "Flock." Although he leads this group, he remains a loner.

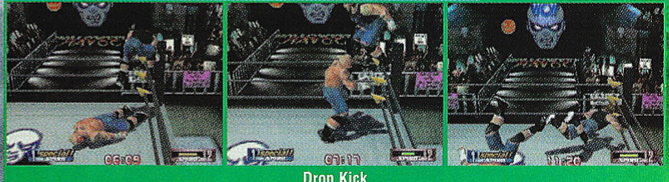
MOVES

Name	Command
PUNCHING AND KICKING MOVES	
Knife Edge	near Ⓑ (short)
Kick	far Ⓑ (short)
Overhand Right	Ⓑ (long)
Standing Missile Kick	D-pad + Ⓑ (long)
FRONT GRAPPLE—STRONG	
Running Knee Lift	↑+Ⓐ
Gut Wrench Suplex	Ⓐ
Double Underhook Suplex	↓+Ⓐ
Inverted Atomic Drop	↑+Ⓑ
Headlock Punch	Ⓑ
Small Package	↓+Ⓑ
FRONT GRAPPLE—WEAK	
Eye Gouge	↑+Ⓐ
Head Smash	Ⓐ
Snap Mare	↓+Ⓐ
Snap Suplex	↑+Ⓑ
Arm Bar Smash	Ⓑ
Jawbreaker	↓+Ⓑ
REAR GRAPPLE—STRONG	
Inside Cradle	Ⓐ
Release German Suplex	Ⓑ
REAR GRAPPLE—WEAK	
Belly-to-Back Drop	Ⓐ
Bulldog	Ⓑ
WHIP TO ROPES	
Spine Buster	Ⓐ (short from strong grapple)
Samoan Drop	Ⓐ (long from strong grapple)
Kick	Ⓑ (short)
Overhand Chop	Ⓑ (long)
Drop Toehold	Ⓐ (short from weak grapple)
OPPONENT ON MAT	
Face Up	
Riding Punches	Ⓐ (near head)
Knee Buster	Ⓐ (near feet)
Elbow	Ⓑ
Face Down	
Inverted Arm Bar	Ⓐ (near head)
Hamstring Shot	Ⓐ (near feet)
Stomp	Ⓑ
ROPE AND TURNBUCKLE MOVES	
Opponent Dazed in Turnbuckle	
Rib Shots	Weak grapple, Ⓐ
Turnbuckle Punches	Weak grapple, Ⓑ
Superplex	Strong grapple, Ⓐ
Knife Edge Chop	Strong grapple, Ⓑ
SPECIAL ATTACKS (WHEN SPIRIT METER IS FLASHING "SPECIAL")	
From Front Grapple—Strong	
Evenflow DDT	tap control stick
From the Rear	
Release German Suplex	tap control stick
Opponent on Mat	
Flying Elbow Drop	D-pad toward corner closest to opponent, Ⓒ▼
Opponent Standing	
Drop Kick	D-pad toward corner closest to opponent, Ⓒ▼

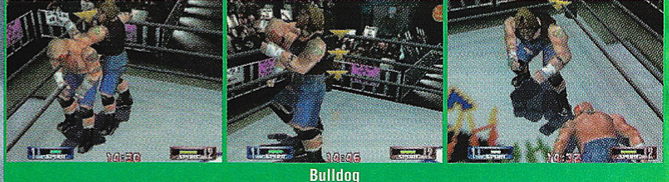
Evenflow DDT



Release German Suplex



Drop Kick



Bulldog

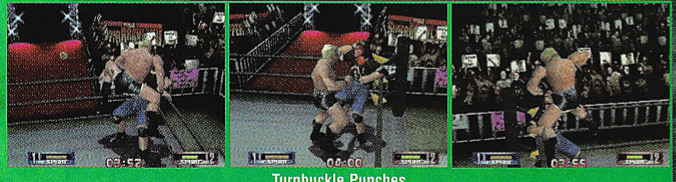
LODI

Height: 5'10"
Weight: 220 lbs.
Signature Move: Sign Shot

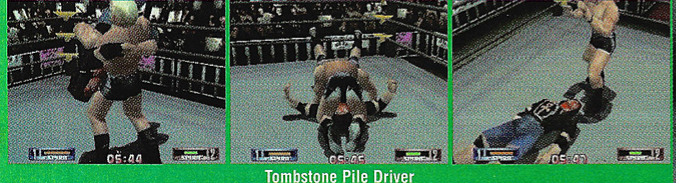
An outspoken bootlicker, Lodi's main purpose in life is to paint and bring signs to the ring that praise The Flock and Raven. When forced to actually wrestle, Lodi relies heavily on Flock members—and whatever he can find in the audience to use against his opponents. Lodi is often found at the bottom of the pecking order as The Flock picks on him after extremely grueling losses.

Double Arm Underhook into Pin

Sleeper Hold



Turnbuckle Punches



Tombstone Pile Driver

MOVES

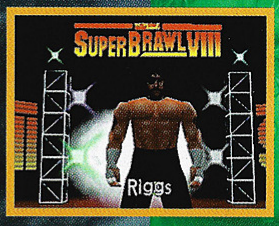
Name	*Command*
PUNCHING AND KICKING MOVES	
Knife Edge	near Ⓑ (short)
Kick	far Ⓑ (short)
Dive Tackle	Ⓑ (long)
Drop Kick	D-pad + Ⓑ (long)
FRONT GRAPPLE—STRONG	
Guillotine Drop	↑+Ⓐ
Waterwheel Drop	Ⓐ
Tombstone Pile Driver	↓+Ⓐ
Inverted Atomic Drop	↑+Ⓑ
Belly-to-Belly Suplex	Ⓑ
Small Package	↓+Ⓑ
FRONT GRAPPLE—WEAK	
Snap Mare	↑+Ⓐ
Eye Gouge	Ⓐ
Body Slam	↓+Ⓐ
Vertical Suplex	↑+Ⓑ
Headlock Take Down	Ⓑ
Jawbreaker	↓+Ⓑ
REAR GRAPPLE—STRONG	
German Suplex	Ⓐ
Release German Suplex	Ⓑ
REAR GRAPPLE—WEAK	
Bulldog	Ⓐ
Atomic Drop	Ⓑ
WHIP TO ROPES	
Fall Away Slam	Ⓐ (short from strong grapple)
Spine Buster	Ⓐ (long from strong grapple)
Side Kick	Ⓑ (short)
Dive Tackle	Ⓑ (long)
Back Body Drop	Ⓐ (short from weak grapple)
Hip Toss	Ⓐ (long from weak grapple)
Opponent on Mat	
Face Up	
Sleeper	Ⓐ (near head)
Boston Crab	Ⓐ (near feet)
Chinese Chop	Ⓑ
Face Down	
Camel Clutch	Ⓐ (near head)
Half Crab	Ⓐ (near feet)
Stomp	Ⓑ
ROPE AND TURNBUCKLE MOVES	
Opponent on Mat	
Big Splash	D-pad toward turnbuckle, Ⓒ▼
Opponent Standing	
Flying Body Press	D-pad toward turnbuckle, Ⓒ▼
Opponent Dazed in Turnbuckle	
Rib Shot	Weak grapple, Ⓐ
Turnbuckle Punches	Weak grapple, Ⓑ
Superplex	Strong grapple, Ⓐ
Belly-to-Belly Suplex	Strong grapple, Ⓑ
SPECIAL ATTACKS (WHEN SPIRIT METER IS FLASHING "SPECIAL")	
From Front Grapple—Strong	
Double Arm Underhook Powerbomb	tap control stick
From Rear Grapple—Strong	
Sleeper Hold	tap control stick

MOVES

Name	Command
PUNCHING AND KICKING MOVES	
Knife Edge	near Ⓑ (short)
Kick	far Ⓑ (short)
Dive Tackle	Ⓑ (long)
Drop Kick	D-pad + Ⓑ (long)
FRONT GRAPPLE—STRONG	
Guillotine Drop	↑+Ⓐ
Waterwheel Drop	Ⓐ
Tombstone Pile Driver	↓+Ⓐ
Inverted Atomic Drop	↑+Ⓑ
Belly-to-Belly Suplex	Ⓑ
Small Package	↓+Ⓑ
FRONT GRAPPLE—WEAK	
Snap Mare	↑+Ⓐ
Eye Gouge	Ⓐ
Body Slam	↓+Ⓐ
Vertical Suplex	↑+Ⓑ
Headlock Take Down	Ⓑ
Jawbreaker	↓+Ⓑ
REAR GRAPPLE—STRONG	
German Suplex	Ⓐ
Inverted German Suplex	Ⓑ
REAR GRAPPLE—WEAK	
Bulldog	Ⓐ
Atomic Drop	Ⓑ
WHIP TO ROPES	
Fall Away Slam	Ⓐ (short from strong grapple)
Spine Buster	Ⓐ (long from strong grapple)
Side Kick	Ⓑ (short)
Dive Tackle	Ⓑ (long)
Back Body Drop	Ⓐ (short from weak grapple)
Hip Toss	Ⓐ (long from weak grapple)
OPPONENT ON MAT	
Face Up	
Sleeper	Ⓐ (near head)
Boston Crab	Ⓐ (near feet)
Chinese Chop	Ⓑ
Face Down	
Camel Clutch	Ⓐ (near head)
Half Crab	Ⓐ (near feet)
Stomp	Ⓑ
ROPE AND TURNBUCKLE MOVES	
Opponent on Mat	
Big Splash	D-pad toward turnbuckle, ©▼
Opponent Standing	
Flying Bodypress	D-pad toward turnbuckle, ©▼
Opponent Dazed in Turnbuckle	
Rib Shot	Weak grapple, Ⓐ
Turnbuckle Punches	Weak grapple, Ⓑ
Superplex	Strong grapple, Ⓐ
Belly-to-Belly Superplex	Strong grapple, Ⓑ
SPECIAL ATTACKS (WHEN SPIRIT METER IS FLASHING "SPECIAL")	
From Front Grapple—Strong	
Double Arm Underhook Powebomb	tap control stick
From Rear Grapple—Strong	
Sleeper Hold	tap control stick

RIGGS

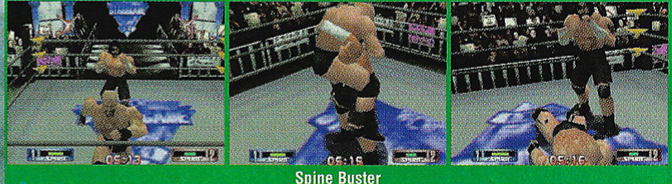
Height: 6'
Weight: 224 lbs.
Hometown:
Signature Move: Flying Bodypress

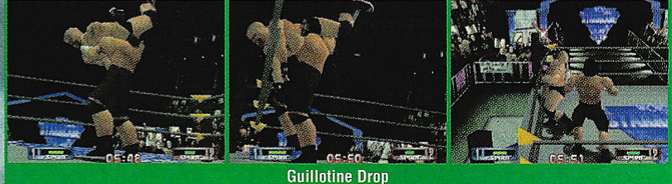


A former WCW tag-team champion, Riggs fell on hard times after Raven set his sights on the then-promising youngster. Although outnumbered, Riggs resisted The Flock as best he could in a series of hard-fought battles, one of which cost him sight in his right eye. Eventually, however, he became weak both physically and mentally, leaving him easy prey for Raven's dark mind games. Now, as one of Raven's brain-washed followers, Riggs helps The Flock recruit more members in the same violent way he originally joined.

Double Arm Underhook Powerbomb

Sleeper Hold

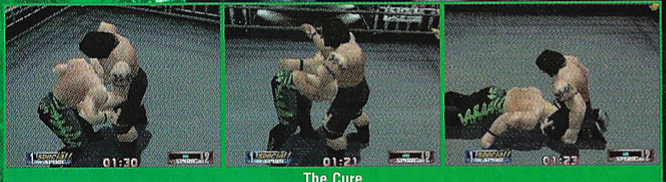

Spine Buster


Guillotine Drop

SICK BOY

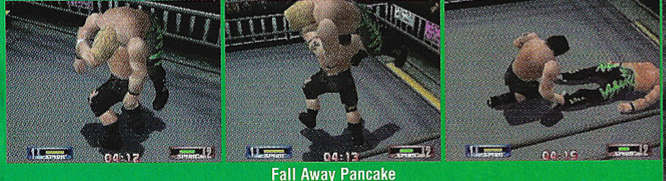
Height: 6'3"
Weight: 250 lbs.
Signature Move: The Cure

Little is known of the Flock member known only as Sick Boy. Many insiders claim they once saw a person who closely resembled him working out at WCW's elite Power Plant facility, but none can confirm that this brainwashed minion of Raven was once a promising youngster at professional wrestling's premier training facility. What little information on Sick Boy that exists comes almost purely from his wrestling matches, where he has gained a reputation as an unpredictable fighter who softens up his opponents for The Cure—a pancake piledriver variation—with more than a little help from his fellow Flock members.



The Cure

Belly-to-Back



Fall Away Pancake

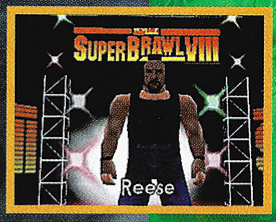
Russian Leg Sweep

MOVES

Name	*Command*
PUNCHING AND KICKING MOVES	
Knife Edge	near Ⓑ (short)
Kick	far Ⓑ (short)
Dive Tackle	Ⓑ (long)
Drop Kick	D-pad + Ⓑ (long)
FRONT GRAPPLE—STRONG	
Belly-to-Belly Suplex	↑+Ⓐ
Chicken Wing Suplex	Ⓐ
Neck Breaker	↓+Ⓐ
Brain Buster	↑+Ⓑ
Standing Clothesline	Ⓑ
Fall Away Pancake	↓+Ⓑ
FRONT GRAPPLE—WEAK	
Snap Mare	↑+Ⓐ
Elbow Smash to Head	Ⓐ
Body Slam	↓+Ⓐ
Vertical Suplex	↑+Ⓑ
Russian Leg Sweep	Ⓑ
Jawbreaker	↓+Ⓑ
REAR GRAPPLE—STRONG	
German Suplex	Ⓐ
Release German Suplex	Ⓑ
REAR GRAPPLE—WEAK	
Belly-to-Back Suplex	Ⓐ
Atomic Drop	Ⓑ
WHIP TO ROPES	
Fall Away Slam	Ⓐ (short from strong grapple)
Power Slam	Ⓐ (long from strong grapple)
Big Foot	Ⓑ (short)
Dive Tackle	Ⓑ (long)
Back Body Drop	Ⓐ (short from weak grapple)
Hip Toss	Ⓐ (long from weak grapple)
OPPONENT ON MAT	
Face Up	
Riding Punches	Ⓐ (near head)
Knee Buster	Ⓐ (near feet)
Jumping Fist	Ⓑ
Face Down	
Camel Clutch	Ⓐ (near head)
Hamstring Shot	Ⓐ (near feet)
Stomp	Ⓑ
ROPE AND TURNBUCKLE MOVES	
Opponent on Mat	
Big Splash	D-pad toward turnbuckle, Ⓒ▼
Opponent Standing	
Flying Clothesline	D-pad toward turnbuckle, Ⓒ▼
Opponent Dazed in Turnbuckle	
Rib Shot	Weak grapple, Ⓐ
Turnbuckle Punches	Weak grapple, Ⓑ
Superplex	Strong grapple, Ⓐ
Belly-to-Belly Suplex	Strong grapple, Ⓑ
SPECIAL ATTACKS (WHEN SPIRIT METER IS FLASHING "SPECIAL")	
From Front Grapple—Strong	
The Cure	tap control stick
From Rear Grapple—Strong	
Belly-to-Back	tap control stick

REESE

Height: 7'2"
Weight: 360 lbs.
Signature Move:
Two-Handed Chokeslam

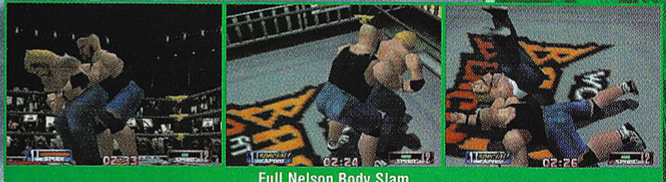


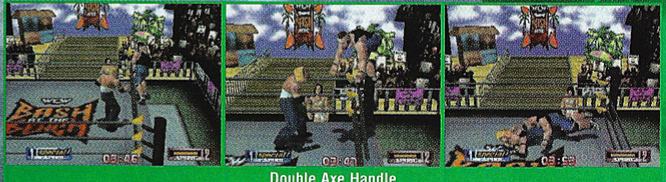
As Raven's largest charge, Reese takes special pleasure out of bullying the smaller wrestlers of the world. Big, oafish, and none too bright, Reese relies purely on his immense size to carry him through matches. As dangerous as he is dumb, Reese completely disregards the conventions of society, save those provided to him by The Flock.

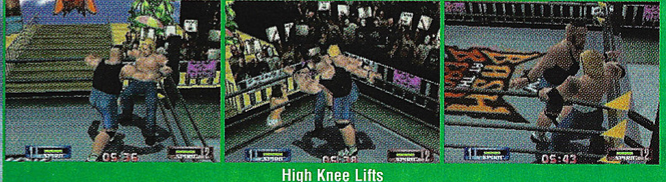
MOVES

Name	Command
PUNCHING AND KICKING MOVES	
Knife Edge	near Ⓑ (short)
Kick	far Ⓑ (short)
Big Boot	Ⓑ (long)
Right Hand Smash	D-pad + Ⓑ (long)
FRONT GRAPPLE—STRONG	
Guillotine Drop	↑+Ⓐ
Sidewalk Slam	Ⓐ
Tombstone Pile Driver	↓+Ⓐ
Inverted Atomic Drop	↑+Ⓑ
Belly-to-Belly Suplex	Ⓑ
Double Underhook Slam	↓+Ⓑ
FRONT GRAPPLE—WEAK	
Back Slap	↑+Ⓐ
Eye Gouge	Ⓐ
Body Slam	↓+Ⓐ
Vertical Suplex	↑+Ⓑ
Headlock Take Down	Ⓑ
Jawbreaker	↓+Ⓑ
REAR GRAPPLE—STRONG	
Inside Cradle	Ⓐ
Release German Suplex	Ⓑ
REAR GRAPPLE—WEAK	
Bulldog	Ⓐ
Atomic Drop	Ⓑ
WHIP TO ROPES	
Fall Away Slam	Ⓐ (short from strong grapple)
One Arm Slam	Ⓐ (long from strong grapple)
Side Kick	Ⓑ (short)
Big Boot	Ⓑ (long)
Back Body Drop	Ⓐ (short from weak grapple)
Hip Toss	Ⓐ (long from weak grapple)
OPPONENT ON MAT	
Face Up	
Choke A (near head)	
Knee Crusher	Ⓐ (near feet)
Stomp	Ⓑ
Face Down	
Camel Clutch	Ⓐ (near head)
Hamstring Shot	Ⓐ (near feet)
Stomp	Ⓑ
ROPE AND TURNBUCKLE MOVES	
Opponent Dazed in Turnbuckle	
Rib Shots	Weak grapple, Ⓐ
High Knee Lifts	Weak grapple, Ⓑ
Superplex	Strong grapple, Ⓐ
Belly-to-Belly Suplex	Strong grapple, Ⓑ
SPECIAL ATTACKS (WHEN SPIRIT METER IS FLASHING "SPECIAL")	
From Front Grapple—Strong	
Two-Handed Choke Slam	tap control stick
From Rear Grapple—Strong	
Full Nelson Body Slam	tap control stick
Opponent on Mat	
Big Splash	D-pad toward corner closest to opponent, ©▼
Opponent Standing	
Double Axe Handle	D-pad toward corner closest to opponent, ©▼

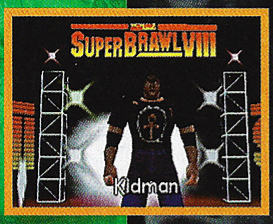
Two-Handed Choke Slam


Full Nelson Body Slam


Double Axe Handle


High Knee Lifts

KIDMAN



Height: 5'10"
Weight: 185 lbs.
Hometown: Allentown, PA
Signature Move:
7 Year Itch

A top-notch cruiserweight, Kidman likes to combine bone-jarring DDT's and bulldogs with high-impact aerial maneuvers, ranking as one of professional wrestling's top youngsters. A protege of Saturn, Kidman's relationship with Raven is strained, at best. It remains to be seen whether his mentor can keep him away from the temptations of The Flock for good.

Kidman Bomb

Rolling Sunset Flip

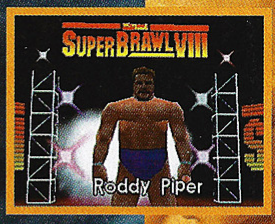
7-Year Itch

Sunset Pin

MOVES

Name	*Command*
PUNCHING AND KICKING MOVES	
Knife Edge	near Ⓑ (short)
Kick	far Ⓑ (short)
Shin Drop Kick	Ⓑ (long)
Drop Kick	D-pad + Ⓑ (long)
FRONT GRAPPLE—STRONG	
Running Bodysault	↑+Ⓐ
Head Scissors	Ⓐ
Power Slam	↓+Ⓐ
Sunset Pin	↑+Ⓑ
Inverted Atomic Drop	Ⓑ
Kidman Driver	↓+Ⓑ
FRONT GRAPPLE—WEAK	
Snap Mare	↑+Ⓐ
Headlock Punch	Ⓐ
Body Slam	↓+Ⓐ
Vertical Suplex	↑+Ⓑ
Headlock Take Down	Ⓑ
Jawbreaker	↓+Ⓑ
REAR GRAPPLE—STRONG	
Sleeper Hold	Ⓐ
Spinning Head Kick	Ⓑ
REAR GRAPPLE—WEAK	
Bulldog	Ⓐ
Side Slam	Ⓑ
WHIP TO ROPES	
Satellite Scissors	Ⓐ (short from strong grapple)
Spine Buster	Ⓐ (long from strong grapple)
Side Kick	Ⓑ (short)
Shin Kick	Ⓑ (long)
Back Body Drop	Ⓐ (short from weak grapple)
Hip Toss	Ⓐ (long from weak grapple)
OPPONENT ON MAT	
Face Up	
Riding Punches	Ⓐ (near head)
Knee Buster	Ⓐ (near feet)
Stomp	Ⓑ
Face Down	
Camel Clutch	Ⓐ (near head)
Hamstring Shot	Ⓐ (near feet)
Leg Drop	Ⓑ
ROPE AND TURNBUCKLE MOVES	
Opponent on Mat	
7 Year Itch	D-pad toward turnbuckle, Ⓒ▼
Opponent Standing	
Missile Drop Kick	D-pad toward turnbuckle, Ⓒ▼
Moonsault	D-pad toward ropes, Ⓒ▼, Ⓑ (when you hit ropes)
Opponent Dazed in Turnbuckle	
Rib Shot	Weak grapple, Ⓐ
Tree of Woe	Weak grapple, Ⓑ
Frankensteiner	Strong grapple, Ⓐ
Tornado DDT	Strong grapple, Ⓑ
SPECIAL ATTACKS (WHEN SPIRIT METER IS FLASHING "SPECIAL")	
From Front Grapple—Strong	
Kidman Bomb	tap control stick
From Rear Grapple—Strong	
Rolling Sunset Flip	tap control stick

RODDY PIPER



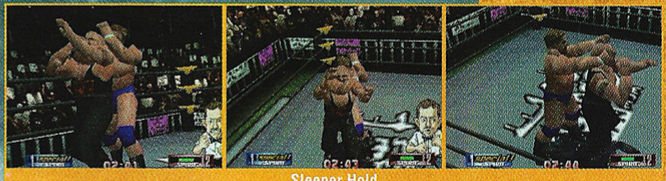
Height: 6'1"
Weight: 227 lbs.
Hometown: Glasgow, Scotland
Signature Move: Sleeper

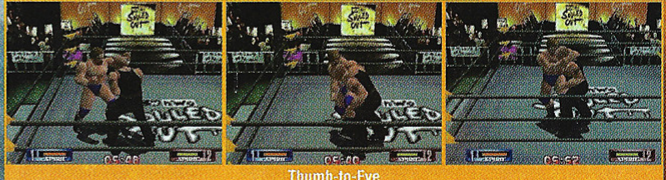
Sweet sounds of bagpipes wail a rousing welcome for wrestling icon Roddy Piper. Legendary for his gripping battles in the squared circle and on the silver screen, Piper has impacted pro wrestling with extreme antics and unmatched charisma.

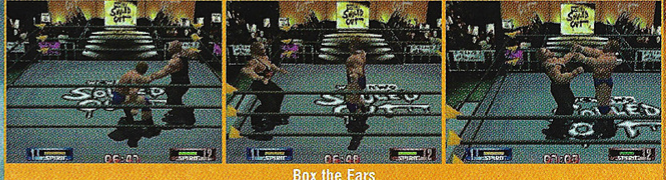
MOVES

Name	Command
PUNCHING AND KICKING MOVES	
Knife Edge Chop	near Ⓑ (short)
Kick	far Ⓑ (short)
Box the Ears	Ⓑ (long)
Big Right	D-pad + Ⓑ (long)
FRONT GRAPPLE—STRONG	
Head Scissors	↑+Ⓐ
Neck Breaker	Ⓐ
Arm Breaker	↓+Ⓐ
Inverted Atomic Drop	↑+Ⓑ
Head Lock Punch	Ⓑ
Pile Driver	↓+Ⓑ
FRONT GRAPPLE—WEAK	
Headbutt	↑+Ⓐ
Thumb-to-Eye	Ⓐ
Fireman's Carry	↓+Ⓐ
Vertical Suplex	↑+Ⓑ
Headlock Takedown	Ⓑ
Pile Driver	↓+Ⓑ
REAR GRAPPLE—STRONG	
Inside Cradle	Ⓐ
Atomic Drop	Ⓑ
REAR GRAPPLE—WEAK	
Belly-to-Back Suplex	Ⓐ
Back Rake	Ⓑ
WHIP TO ROPES	
Sleeper Hold	Ⓐ (short from strong grapple)
Chest Press	Ⓐ (long from strong grapple)
Side Kick	Ⓑ (short)
Box the Ears	Ⓑ (long)
Back Body Drop	Ⓐ (short from weak grapple)
Hip Toss	Ⓐ (long from weak grapple)
OPPONENT ON MAT	
Face Up	
Riding Punches	Ⓐ (near head)
Groin Buster	Ⓐ (near feet)
Knee Drop	Ⓑ
Face Down	
Camel Clutch	Ⓐ (near head)
Hamstring Shot	Ⓐ (near feet)
Stomp	Ⓑ
ROPE AND TURNBUCKLE MOVES	
Opponent on Mat	
Flying Knee Drop	D-pad toward turnbuckle, Ⓒ▼
Opponent Standing	
Big Chop	D-pad toward turnbuckle, Ⓒ▼
Opponent Dazed in Turnbuckle	
Rib Shots	Weak grapple, Ⓐ
Turnbuckle Punches	Weak grapple, Ⓑ
Superplex	Strong grapple, Ⓐ
Double Arm Underhook Slam	Strong grapple, Ⓑ
SPECIAL ATTACKS (WHEN SPIRIT METER IS FLASHING "SPECIAL")	
From Front Grapple—Strong	
Wild Punches with the Eye Poke	tap control stick
From the Rear	
Sleeper Hold	tap control stick

Wild Punches with the Eye Poke


Sleeper Hold


Thumb-to-Eye

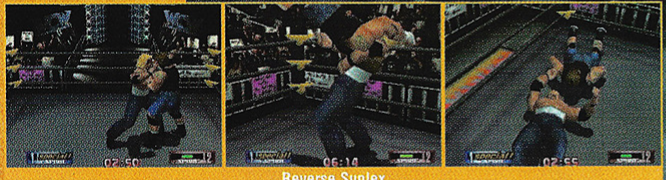

Box the Ears

DIAMOND DALLAS PAGE

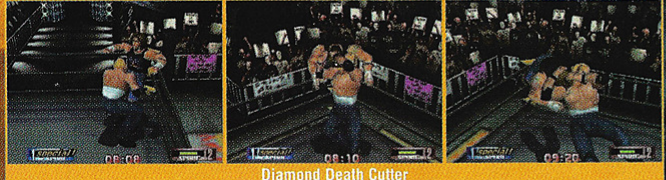
Height: 6'5"
Weight: 235 lbs.
Hometown:
The Jersey Shores
Signature Move:
Diamond Cutter

One of the sport's toughest competitors, Diamond Dallas Page's combination of passion and ring savvy make him almost unstoppable. A self-made superstar, DDP's "self high-five" mantra has taken him to the top of the wrestling world. Turning down invitations to join both NWO White and NWO Red, DDP enters every match with no constant allies or friends except for his beautiful wife, Kimberly.

Diamond Cutter



Reverse Suplex



Diamond Death Cutter

Pancake Toss into Diamond Cutter

MOVES

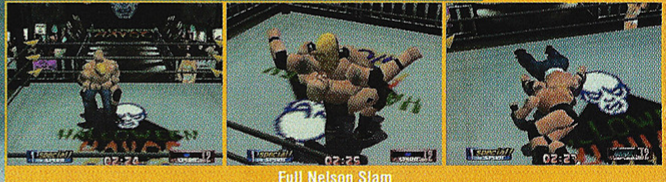
Name	Command
PUNCHING AND KICKING MOVES	
Knife Edge Chop	near Ⓑ (short)
Kick	far Ⓑ (short)
Arm Whip	Ⓑ (long)
Overhand Right	D-pad + Ⓑ (long)
FRONT GRAPPLE—STRONG	
Snap Suplex	↑+Ⓐ
Belly-to-Belly Suplex	Ⓐ
DDP Pancake	↓+Ⓐ
Inverted Atomic Drop	↑+Ⓑ
DDT	Ⓑ
Pile Driver	↓+Ⓑ
FRONT GRAPPLE—WEAK	
Headbutt	↑+Ⓐ
Noggin Knock	Ⓐ
Body Slam	↓+Ⓐ
Swinging Neck Breaker	↑+Ⓑ
Shoulder Bashes	Ⓑ
Jawbreaker	↓+Ⓑ
REAR GRAPPLE—STRONG	
Inside Cradle	Ⓐ
Pump Handle Slam	Ⓑ
REAR GRAPPLE—WEAK	
Belly-to-Back Suplex	Ⓐ
Abdominal Stretch	Ⓑ
WHIP TO ROPES	
Tilt-A-Whirl Slam	Ⓐ (short from strong grapple)
Waterwheel Drop	Ⓐ (long from strong grapple)
Spinning Clothesline	Ⓑ (short)
Arm Whip	Ⓑ (long)
Back Body Drop	Ⓐ (short from weak grapple)
Hip Toss	Ⓐ (long from weak grapple)
OPPONENT ON MAT	
Face Up	
Riding Punch	Ⓐ (near head)
Knee Buster	Ⓐ (near feet)
Elbow Drop	Ⓑ
Face Down	
Inverted Arm Bar	Ⓐ (near head)
Half Crab	Ⓐ (near feet)
Stomp	Ⓑ
ROPE AND TURNBUCKLE MOVES	
Opponent on Mat	
Flying Elbow Drop	D-pad toward turnbuckle, Ⓒ▼
Opponent Standing	
Flying Clothesline	D-pad toward turnbuckle, Ⓒ▼
Opponent Dazed in Turnbuckle	
Rib Shots	Weak grapple, Ⓐ
High Knee Lift	Weak grapple, Ⓑ
Superplex	Strong grapple, Ⓐ
Chicken Wing Slam	Strong grapple, Ⓑ
SPECIAL ATTACKS (WHEN SPIRIT METER IS FLASHING "SPECIAL")	
From Front Grapple—Strong	
Diamond Cutter	tap control stick
From Rear Grapple—Strong	
Reverse Suplex	tap control stick
Opponent Dazed in Turnbuckle	
Diamond Death Cutter	strong grapple, tap control stick
Throw Opponent to the Ropes from Strong Grapple	
Pancake Toss into Diamond Cutter	tap control stick as opponent approaches

GOLDBERG

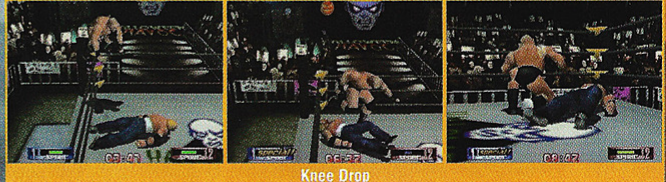
Height: 6'3"
Weight: 285 lbs.
Hometown: Tulsa, OK
Signature Move: Jackhammer

Disposing of opponents with viper-like swiftness, Goldberg's strikes are quick and deadly. As his countless rivals have rapidly learned, this man means business. Goldberg's closely cropped scalp, menacing tattoo, and psyched-up entrance are a prelude of intimidation leading to the ultimate devastation of his finishing move, the Jackhammer.

Jackhammer



Full Nelson Slam



Knee Drop

One-Arm Slam

MOVES

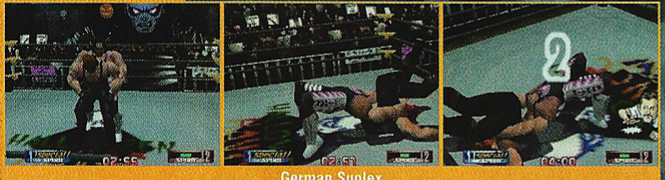
Name	Command
PUNCHING AND KICKING MOVES	
Uppercut	near Ⓑ (short)
Knee Kick	far Ⓑ (short)
Side Stop Punch	Ⓑ (long)
Spin Kick	D-pad + Ⓑ (long)
FRONT GRAPPLE—STRONG	
Gorilla Press Power Slam	↑+Ⓐ
Belly-to-Belly Suplex	Ⓐ
Rolling Ankle Lock	↓+Ⓐ
Combination Hits	↑+Ⓑ
Combination Hits	Ⓑ
Combination Hits	↓+Ⓑ
FRONT GRAPPLE—WEAK	
Back Hit	↑+Ⓐ
Knee Lift	Ⓐ
Fireman's Carry	↓+Ⓐ
Gorilla Press Drop	↑+Ⓑ
Swinging Neck Breaker	Ⓑ
Power Slam	↓+Ⓑ
REAR GRAPPLE—STRONG	
Release German Suplex	Ⓐ
Arm Whip	Ⓑ
REAR GRAPPLE—WEAK	
Side Salto	Ⓐ
Pump Handle Slam	Ⓑ
WHIP TO ROPES	
Fall Away Slam	Ⓐ (short from strong grapple)
Gorilla Press Slam	Ⓐ (long from strong grapple)
Spin Kick	Ⓑ (short)
Side Step Punch	Ⓑ (long)
Drop Toehold	Ⓐ (short from weak grapple)
Hip Toss	Ⓐ (long from weak grapple)
OPPONENT ON MAT	
Face Up	
Riding Punches	Ⓐ (near head)
Cobra Twist	Ⓐ (near feet)
Knee Drop	Ⓑ
Face Down	
Rear Chansorie Choke	Ⓐ (near head)
Twisting Knee Submission	Ⓐ (near feet)
Knee Drop	Ⓑ
ROPE AND TURNBUCKLE MOVES	
Opponent Dazed in Turnbuckle	
Rib Shots	weak grapple, Ⓐ
Turnbuckle Punches	weak grapple, Ⓑ
Belly-to-Belly	strong grapple, Ⓐ
Rapid Knees-to-Head	strong grapple, Ⓑ
SPECIAL ATTACKS (WHEN SPIRIT METER IS FLASHING "SPECIAL")	
From Front Grapple—Strong	
Jackhammer	tap control stick
From Rear Grapple—Strong	
Full Nelson Slam	tap control stick
Opponent Standing	
Flying Clothesline	D-pad toward corner closest to opponent, Ⓒ▼
Opponent on Mat	
Knee Drop	D-pad toward corner closest to opponent, Ⓒ▼
Throw Opponent to the Ropes from Strong Grapple	
One-Arm Slam	tap control stick as opponent approaches

BRET HART

Height: 6'1"
Weight: 234 lbs.
Signature Move: Sharpshooter

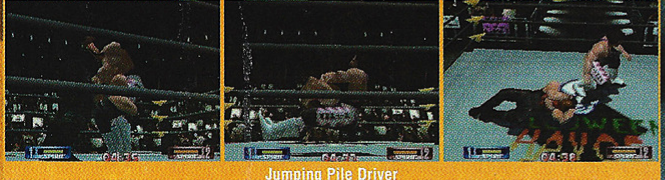
Trained by his father, the legendary Stu Hart, Bret "The Hitman" Hart makes and breaks alliances within WCW based on his own personal mission: becoming the WCW World Heavyweight Champion. Most insiders believe that it is only a matter of time before this goal becomes reality. Known throughout the world for his belief that he is "the best there is, the best there was, and the best there ever will be," Bret Hart backs up his words with a technical excellence unmatched in professional wrestling today.

Sidewalk Slam into Sharpshooter



German Suplex

Tilt-a-Whirl Back Breaker



Jumping Pile Driver

MOVES

Name	Command
PUNCHING AND KICKING MOVES	
Knife Edge	near Ⓑ (short)
Kick	far Ⓑ (short)
Overhand Right	Ⓑ (long)
Drop Kick	D-pad + Ⓑ (long)
FRONT GRAPPLE—STRONG	
Guillotine Drop	↑+Ⓐ
Neck Breaker	Ⓐ
Jumping Pile Driver	↓+Ⓐ
Inverted Atomic Drop	↑+Ⓑ
Belly-to-Belly Suplex	Ⓑ
Small Package	↓+Ⓑ
FRONT GRAPPLE—WEAK	
Thumb-to-Eye	↑+Ⓐ
Headbutt	A
Body Slam	↓+Ⓐ
Vertical Suplex	↑+Ⓑ
Headlock Take Down	Ⓑ
Russian Leg Sweep	↓+Ⓑ
REAR GRAPPLE—STRONG	
Lucha Rollup	Ⓐ
Back Breaker	Ⓑ
REAR GRAPPLE—WEAK	
Belly-to-Back Suplex	Ⓐ
Kidney Blow	Ⓑ
WHIP TO ROPES	
Tilt-a-Whirl Back Breaker	Ⓐ (short from strong grapple)
Sleeper	Ⓐ (long from strong grapple)
Side Kick	Ⓑ (short)
Overhand Punch	Ⓑ (long)
Back Body Drop	Ⓐ (short from weak grapple)
Drop Toehold	Ⓐ (long from weak grapple)
OPPONENT ON MAT	
Face Up	
Sleeper Hold	Ⓐ (near head)
Sharpshooter	Ⓐ (near feet)
Leg Drop	Ⓑ
Face Down	
Camel Clutch	Ⓐ (near head)
Half Crab	Ⓐ (near feet)
Stomp	Ⓑ
ROPE AND TURNBUCKLE MOVES	
Opponent on Mat	
Flying Knee Drop	D-pad toward turnbuckle, Ⓒ▼
Opponent Standing	
Flying Clothesline	D-pad toward turnbuckle, Ⓒ▼
Opponent Dazed in Turnbuckle	
Rib Shots	Weak grapple, Ⓐ
Turnbuckle Punches	Weak grapple, Ⓑ
Superplex	Strong grapple, Ⓐ
Knife Edge	Strong grapple, Ⓑ
SPECIAL ATTACKS (WHEN SPIRIT METER IS FLASHING "SPECIAL")	
From Front Grapple—Strong	
Sidewalk Slam into the Sharpshooter	tap control stick
From Rear Grapple—Strong	
German Suplex	tap control stick

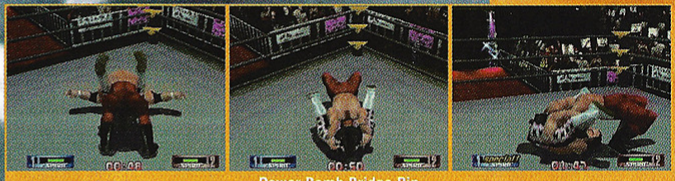
CHRIS BENOIT

Height: 5'10"
Weight: 220 lbs.
Hometown: Edmonton, Alberta, Canada
Signature Moves: Crippler Crossface, Flying Headbutt

The Crippler attacks with the quickness and efficiency of a mongoose. A rising star in both WCW and abroad, Chris Benoit stares down opponents with an intensity second to none, then demolishes them with any number of offensive maneuvers at his disposal. With skills honed from years of competing in Mexico and Japan, Benoit sets up for his Crippler Crossface submission with a multiple series of painful suplexes and the devastating flying headbutt.

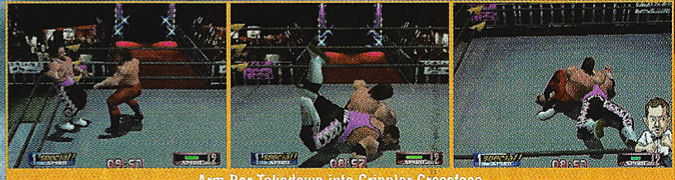
MOVES

Name	*Command*
PUNCHING AND KICKING MOVES	
Slap	near Ⓑ (short)
Kick	far Ⓑ (short)
Three-Point Stand	Ⓑ (long)
Drop Kick	D-pad + Ⓑ (long)
FRONT GRAPPLE—STRONG	
Fall Away Slam	↑+Ⓐ
Gut Wrench Suplex	Ⓐ
Tombstone Pile Driver	↓+Ⓐ
Brainbuster	↑+Ⓑ
Standing Clothesline	Ⓑ
Northern Lights Suplex	↓+Ⓑ
FRONT GRAPPLE—WEAK	
Headbutt	↑+Ⓐ
Back Hit	Ⓐ
Body Slam	↓+Ⓐ
Snap Suplex	↑+Ⓑ
Arm Bar Smash	Ⓑ
Neck Breaker	↓+Ⓑ
REAR GRAPPLE—STRONG	
Full Nelson Pin	Ⓐ
Reverse Suplex	Ⓑ
REAR GRAPPLE—WEAK	
Belly-to-Belly Suplex	Ⓐ
Back Breaker	Ⓑ
WHIP TO ROPES	
Abdominal Stretch	Ⓐ (short from strong grapple)
Tilt-a-Whirl Back Breaker	Ⓐ (long from strong grapple)
Side Kick	Ⓑ (short)
Three-Point Stance	Ⓑ (long)
Back Body Drop	Ⓐ (short from weak grapple)
Body Toss	Ⓐ (long from weak grapple)
OPPONENT ON MAT	
Face Up	
Sleeper Hold	Ⓐ (near head)
Boston Crab	Ⓐ (near feet)
Stomp	Ⓑ
Face Down	
Crippler Crossface	Ⓐ (near head)
Hamstring Shot	Ⓐ (near feet)
Elbow Drop	Ⓑ
ROPE AND TURNBUCKLE MOVES	
Opponent on Mat	
Flying Headbutt	D-pad toward turnbuckle, ©▼
Opponent Standing	
Missile Drop Kick	D-pad toward turnbuckle, ©▼
Opponent Dazed in Turnbuckle	
Shoulder-to-Ribs	Weak grapple, Ⓐ
Superplex	Weak grapple, Ⓑ
Belly-to-Belly Suplex	Strong grapple, Ⓐ
Frankensteiner	Strong grapple, Ⓑ
SPECIAL ATTACKS (WHEN SPIRIT METER IS FLASHING "SPECIAL")	
From Front Grapple—Strong	
Power Bomb Bridge Pin	tap control stick
From Rear Grapple—Strong	
Multiple German Suplex	tap control stick
Opponent Dazed in Turnbuckle	
Tornado Power Bomb	strong grapple, tap control stick
Throw Opponent to the Ropes from Strong Grapple	
Arm Bar Takedown into Crippler Crossface	tap control stick as opponent approaches


Power Bomb Bridge Pin

Multiple German Suplex

Tornado Power Bomb


Arm Bar Takedown into Crippler Crossface

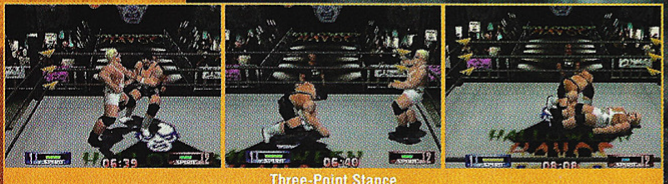
RICK STEINER

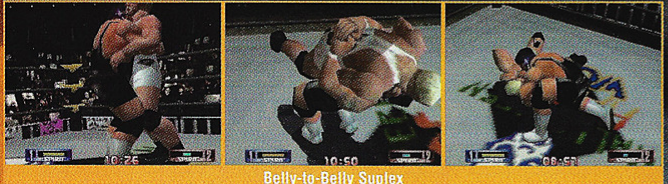
Height: 5'11"
Weight: 248 lbs.
Hometown:
Bay City, Michigan
Signature Move:
Belly-to-Belly Suplex

Rick Steiner is an explosive force in WCW, whether he's pulverizing opponents as part of a tag team, or facing his enemies alone. Known as the "Dog-Faced Gremlin," Rick gives fans a spirited "Woof, Woof," while sporting his trademark coal black mustache, dog collar, and wrestling headgear. Outside the ring, Rick spends time on his Harley Davidson motorcycle. When he's not riding, he heads for the woods to hunt and fish.

Power Bomb Pin

Release German Suplex


Three-Point Stance


Belly-to-Belly Suplex

MOVES

Name	Command
PUNCHING AND KICKING MOVES	
Forearm	near Ⓑ (short)
Kick	far Ⓑ (short)
Three-Point Stance	Ⓑ (long)
Ear Box	D-pad + Ⓑ (long)
FRONT GRAPPLE—STRONG	
Running Powerslam	↑+Ⓐ
Powerslam	Ⓐ
Inverted Atomic Drop	↓+Ⓐ
Standing Clothesline	↑+Ⓑ
Belly-to-Belly Suplex	Ⓑ
Power Bomb	↓+Ⓑ
FRONT GRAPPLE—WEAK	
Punch to Face	↑+Ⓐ
Back Hit	Ⓐ
Body Slam	↓+Ⓐ
Gorilla Slam	↑+Ⓑ
Headlock Take Down	Ⓑ
Shoulder Breaker	↓+Ⓑ
REAR GRAPPLE—STRONG	
Clothesline	Ⓐ
Atomic Drop	Ⓑ
REAR GRAPPLE—WEAK	
Pump Handle Slam	Ⓐ
Kidney Shot	Ⓑ
WHIP TO ROPES	
Powerslam	Ⓐ (short from strong grapple)
Tilt-a-Whirl Back Breaker	Ⓐ (long from strong grapple)
Kick	Ⓑ (short)
Three-Point Stance	Ⓑ (long)
Back Body Drop	Ⓐ (short from weak grapple)
Gorilla Slam	Ⓐ (long from weak grapple)
OPPONENT ON MAT	
Face Up	
Riding Punches	Ⓐ (near head)
Cobra Twist	Ⓐ (near feet)
Jumping Elbow	Ⓑ
Face Down	
Camel Clutch	Ⓐ (near head)
Half Crab	Ⓐ (near feet)
Stomp	Ⓑ
ROPE AND TURNBUCKLE MOVES	
Opponent on Mat	
Flying Elbow Drop	D-pad toward turnbuckle, Ⓒ▼
Opponent Standing	
Flying Clothesline	D-pad toward turnbuckle, Ⓒ▼
Opponent Dazed in Turnbuckle	
Rib Shots	Weak grapple, Ⓐ
Turnbuckle Punches	Weak grapple, Ⓑ
Belly-to-Belly Suplex	Strong grapple, Ⓐ
Double Underhook Suplex	Strong grapple, Ⓑ
SPECIAL ATTACKS (WHEN SPIRIT METER IS FLASHING "SPECIAL")	
From Front Grapple—Strong	
Power Bomb Pin	tap control stick
From Rear Grapple—Strong	
Release German Suplex	tap control stick

FIT FINLEY

Height: 5'9"
Weight: 231 lbs.
Hometown: Dublin, Ireland
Signature Move: Tombstone Piledriver

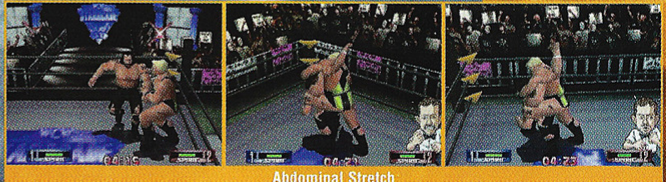
David "Fit" Finley's brutal style belies his technical expertise. A man of few words, Finley lets his ring work do the talking. Cold and calculating, he likes to ground his opponents with a unique blend of brutal fisticuffs and submission holds. Renowned throughout Europe for toppling many larger opponents, Finley always ranks near the top of both the WCW Cruiserweight and TV Title rankings.

MOVES

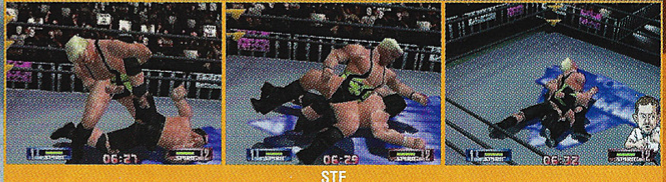
Name	Command
PUNCHING AND KICKING MOVES	
Knife Edge Chop	near Ⓑ (short)
Kick	far Ⓑ (short)
Overhead Right	Ⓑ (long)
Arm Whip	D-pad + Ⓑ (long)
FRONT GRAPPLE—STRONG	
Guillotine Drop	↑+Ⓐ
Headlock Punch	Ⓐ
Back Slide Pin	↓+Ⓐ
Canadian Backbreaker	↑+Ⓑ
Standing Clothesline	Ⓑ
Sidewalk Slam	↓+Ⓑ
FRONT GRAPPLE—WEAK	
Snap Mare	↑+Ⓐ
European Uppercut	Ⓐ
Body Slam	↓+Ⓐ
Vertical Suplex	↑+Ⓑ
Arm Bar Smash	Ⓑ
Pile Driver	↓+Ⓑ
REAR GRAPPLE—STRONG	
Inside Cradle	Ⓐ
Back Breaker	Ⓑ
REAR GRAPPLE—WEAK	
Belly-to-Back Suplex	Ⓐ
Kidney Blow	Ⓑ
WHIP TO ROPES	
Tilt-a-Whirl Back Breaker	Ⓐ (short from strong grapple)
Abdominal Stretch	Ⓐ (long from strong grapple)
Kick	Ⓑ (short)
Overhand Punch	Ⓑ (long)
Back Body Drop	Ⓐ (short from weak grapple)
Drop Toehold	Ⓐ (long from weak grapple)
OPPONENT ON MAT	
Face Up	
Sleeper Hold	Ⓐ (near head)
STF	Ⓐ (near feet)
Elbow Drop	Ⓑ
Face Down	
Camel Clutch	Ⓐ (near head)
Hamstring Shot	Ⓐ (near feet)
Stomp	Ⓑ
ROPE AND TURNBUCKLE MOVES	
Opponent on Mat	
Flying Stomp	D-pad toward turnbuckle, Ⓒ▼
Opponent Standing	
Double Axe Handle	D-pad toward turnbuckle, Ⓒ▼
Opponent Dazed in Turnbuckle	
Rib Shots	Weak grapple, Ⓐ
Turnbuckle Punches	Weak grapple, Ⓑ
Superplex	Strong grapple, Ⓐ
Fireman's Fall Away	Strong grapple, Ⓑ
SPECIAL ATTACKS (WHEN SPIRIT METER IS FLASHING "SPECIAL")	
From Front Grapple—Strong	
Tombstone Pile Driver	tap control stick
From Rear Grapple—Strong	
Arm Bar Sleeper	tap control stick

Tombstone Piledriver

Arm Bar Sleeper

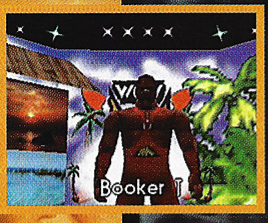


Abdominal Stretch



STF

BOOKER T

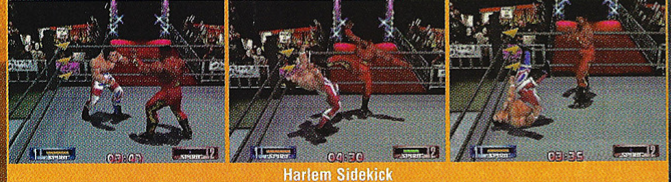


Height: 6'3"
Weight: 258 lbs.
Hometown: Harlem, NY
Signature Moves: Harlem Hangover, Harlem Sidekick, Halem Axekick

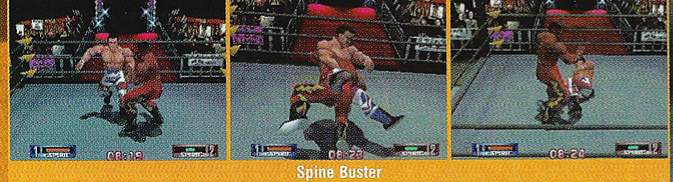
One of the sport's most agile heavyweights, Booker T possesses an offensive arsenal tops for a man his size. Known for his variety of finishers and set-up moves, Booker T. is one of professional wrestling's most respected athletes. One of WCW's most decorated superstars, Booker T. is a former seven-time tag-team champion and has held the WCW TV title numerous times throughout his career.

Harlem Axe Kick

Single-Handed Side Salto



Harlem Sidekick



Spine Buster

MOVES

Name	Command
PUNCHING AND KICKING MOVES	
Punch	near Ⓑ (short)
Kick	far Ⓑ (short)
Harlem Sidekick	Ⓑ (long)
Side Kick	D-pad + Ⓑ (long)
FRONT GRAPPLE—STRONG	
Gorilla Slam	↑+Ⓐ
Gut Wrench Suplex	Ⓐ
Small Package	↓+Ⓐ
Inverted Atomic Drop	↑+Ⓑ
Standing Clothesline	Ⓑ
Sidewalk Slam	↓+Ⓑ
FRONT GRAPPLE—WEAK	
Snap Mare	↑+Ⓐ
Back Hits	Ⓐ
Body Slam	↓+Ⓐ
Vertical Suplex	↑+Ⓑ
Arm Bar Side Kick	Ⓑ
Power Slam	↓+Ⓑ
REAR GRAPPLE—STRONG	
Inside Cradle	Ⓐ
Atomic Drop	Ⓑ
REAR GRAPPLE—WEAK	
Belly-to-Back Suplex	Ⓐ
Back Breaker	Ⓑ
WHIP TO ROPES	
Spine Buster	Ⓐ (short from strong grapple)
Power Slam	Ⓐ (long from strong grapple)
Chop	Ⓑ (short)
Harlem Sidekick	Ⓑ (long)
Back Body Drop	Ⓐ (short from weak grapple)
Hip Toss	Ⓐ (long from weak grapple)
OPPONENT ON MAT	
Face Up	
Sleeper Hold	Ⓐ (near head)
Knee Buster	Ⓐ (near feet)
Elbow Drop	Ⓑ
Face Down	
Inverted Arm Bar	Ⓐ (near head)
Half Crab	Ⓐ (near feet)
Elbow Drop	Ⓑ
ROPE AND TURNBUCKLE MOVES	
Opponent on Mat	
Harlem Hangover	D-pad toward turnbuckle, Ⓒ▼
Opponent Standing	
Missile Drop Kick	D-pad toward turnbuckle, Ⓒ▼
Opponent Dazed in Turnbuckle	
Rib Shots	Weak grapple, Ⓐ
Turnbuckle Punches	Weak grapple, Ⓑ
Superplex	Strong grapple, Ⓐ
Fall Away Slam	Strong grapple, Ⓑ
SPECIAL ATTACKS (WHEN SPIRIT METER IS FLASHING "SPECIAL")	
From Front Grapple—Strong	
Harlem Axe Kick	tap control stick
From Rear Grapple—Strong	
Single-Handed Side Salto	tap control stick

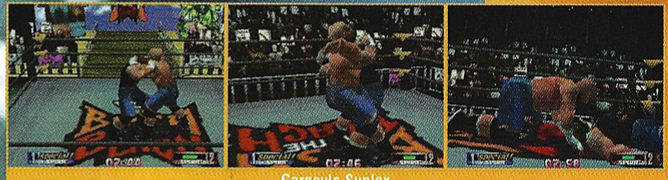
SATURN

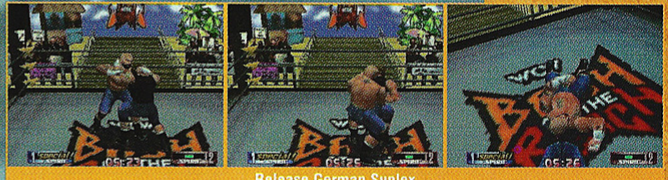
Height: 5'10"
Weight: 235 lbs.
Signature Move:
Death Valley Driver

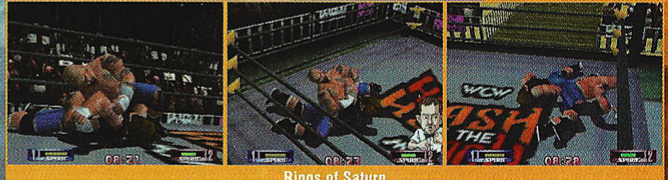
With the most diverse arsenal in WCW today, Saturn can beat opponents on the mat with suplexes and submission holds, in the air with high flying kicks and body splashes, or with any combination of his martial arts kicks and counters. But Saturn is known for his psychological prowess as well as his physical skills. Once Raven's right-hand man, Saturn was the first to break away from The Flock of his own free will. Now he, one of WCW's deadliest fighting machines, has taken it upon himself to personally destroy Raven and all of the Flock leader's dark endeavors.

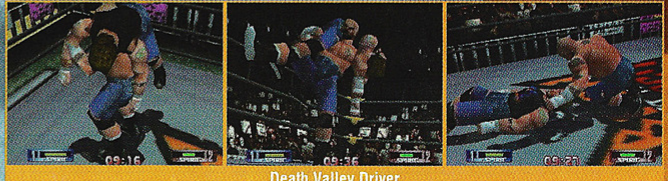
MOVES

Name	Command
PUNCHING AND KICKING MOVES	
Chop	near Ⓑ (short)
High Kick	far Ⓑ (short)
Standing Side Kick	Ⓑ (long)
Jumping Clothesline	D-pad + Ⓑ (long)
FRONT GRAPPLE—STRONG	
Brainbuster	↑+Ⓐ
Double Underhook Suplex	Ⓐ
Piledriver	↓ +Ⓐ
T-Bone Suplex	↑+Ⓑ
Northern Lights Suplex	Ⓑ
Death Valley Driver	↓+Ⓑ
FRONT GRAPPLE—WEAK	
Elbow Smash	↑+Ⓐ
Head Punch	Ⓐ
Body Slam	↓+Ⓐ
Vertical Suplex	↑+Ⓑ
Neckbreaker	Ⓑ
Waterwheel Drop	↓+Ⓑ
REAR GRAPPLE—STRONG	
German Suplex	Ⓐ
Double Underhook	
Belly-to-Back Suplex	Ⓑ
REAR GRAPPLE—WEAK	
Belly-to-Back Suplex	Ⓐ
Jumping Heel Kick	Ⓑ
WHIP TO ROPES	
Sleeper	Ⓐ (short from strong grapple)
Overhead Belly-to-Belly Suplex	Ⓐ (long from strong grapple)
Arm Whip	Ⓑ (short)
Jumping Clothesline	Ⓑ (long)
Drop Toe Hold	Ⓐ (short from weak grapple)
Powerslam	Ⓐ (long from weak grapple)
OPPONENT ON MAT	
Face Up	
Arm Bar Submission	Ⓐ (near head)
Spinning Toehold	Ⓐ (near feet)
Leg Drop	Ⓑ
Face Down	
Rings of Saturn	Ⓐ (near head)
Twisting Knee Submission	Ⓐ (near feet)
Stomp	Ⓑ
ROPE AND TURNBUCKLE MOVES	
Opponent on Mat	
Guillotine Leg Drop	D-pad toward turnbuckle, Ⓒ▼
Opponent Standing	
Spinwheel Kick Off Top Rope	D-pad toward turnbuckle, Ⓒ▼
Opponent Dazed in Turnbuckle	
Rib Shots	Weak grapple, Ⓐ
Punches in the Corner	Weak grapple, Ⓑ
Superplex	Strong grapple, Ⓐ
Gargoyle Superplex	Strong grapple, Ⓑ
SPECIAL ATTACKS (WHEN SPIRIT METER IS FLASHING "SPECIAL")	
From Front Grapple—Strong	
Gargoyle Suplex	tap control stick
From Rear Grapple—Strong	
Release German Suplex	tap control stick


Gargoyle Suplex


Release German Suplex


Rings of Saturn

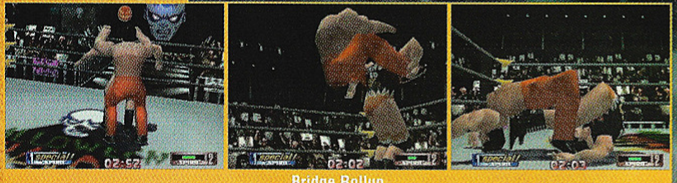

Death Valley Driver

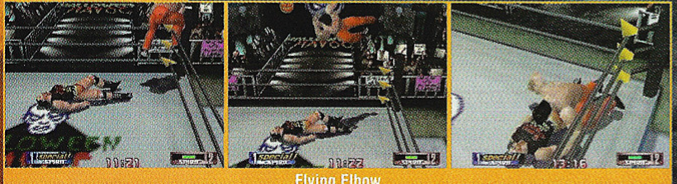
DISCO INFERNO

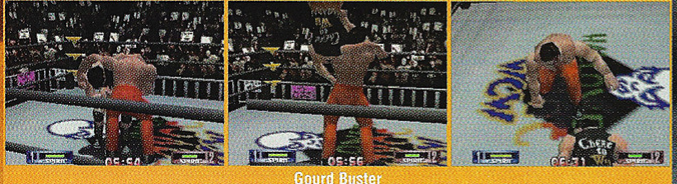
Height: 6'1"
Weight: 240 lbs.
Hometown: Atlanta, GA
Signature Move: Swingin' Neckbreaker

Like a bad case of Saturday night fever, Disco keeps coming back. Despite losing many matches in which he was favored—he would rather show off his dance moves instead of beating opponents—Disco Inferno continues to pursue his lifelong goal of using his status as a championship wrestler to bring disco to the world. Whether his dreams will turn into the dedication necessary to rise to the top of the WCW charts remains to be seen.

Disco Jawbreaker


Bridge Rollup


Flying Elbow

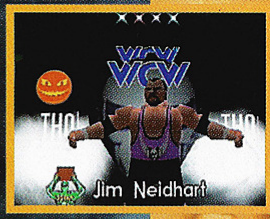

Gourd Buster

MOVES

Name	Command
PUNCHING AND KICKING MOVES	
Chop	near Ⓑ (short)
Kick	far Ⓑ (short)
Overhand Right	Ⓑ (long)
Jumping Clothesline	D-pad + Ⓑ (long)
FRONT GRAPPLE—STRONG	
Guillotine Drop	↑+Ⓐ
Russian Leg Sweep	Ⓐ
Hangman's Neckbreaker	↓+Ⓐ
Gourd Buster	↑+Ⓑ
Inverted Atomic Drop	Ⓑ
Swingin' Neckbreaker	↓+Ⓑ
FRONT GRAPPLE—WEAK	
Elbow Smash	↑+Ⓐ
Overhead Smash	Ⓐ
Scoop Slam	↓+Ⓐ
Vertical Suplex	↑+Ⓑ
Headlock Take Down	Ⓑ
Jawbreaker	↓+Ⓑ
REAR GRAPPLE—STRONG	
Inside Cradle	Ⓐ
Back Breaker	Ⓑ
REAR GRAPPLE—WEAK	
Belly-to-Back Suplex	Ⓐ
Atomic Drop	Ⓑ
WHIP TO ROPES	
Press Drop	Ⓐ (short from strong grapple)
Atomic Drop	Ⓐ (long from strong grapple)
Hip Toss	Ⓐ (long from weak grapple)
Drop Toe Hold	Ⓐ (short from weak grapple)
Slap	Ⓑ (short)
Overhand Punch	Ⓑ (long)
OPPONENT ON MAT	
Face Up	
Boots to the Face	Ⓐ (near head)
Figure Four Leglock	Ⓐ (near feet)
Jumping Fist	Ⓑ
Face Down	
Camel Clutch	Ⓐ (near head)
Knee Wrench	Ⓐ (near feet)
Stomp	Ⓑ
ROPE AND TURNBUCKLE MOVES	
Opponent Dazed in Turnbuckle	
Rib Shots	Weak grapple, Ⓐ
Punches in the Corner	Weak grapple, Ⓑ
Superplex	Strong grapple, Ⓐ
Top Rope Samoan Drop	Strong grapple, Ⓑ
SPECIAL ATTACKS (WHEN SPIRIT METER IS FLASHING "SPECIAL")	
From Front Grapple—Strong	
Disco Jawbreaker	tap control stick
From Rear Grapple—Strong	
Bridge Rollup	tap control stick
Opponent Standing	
Double Axehandle	D-pad toward corner closest to opponent, Ⓒ▼
Opponent on Mat	
Flying Elbow	D-pad toward corner closest to opponent, Ⓒ▼

JIM NEIDHART

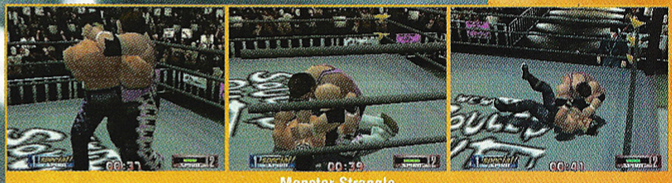
Height: 6'2"
Weight: 273 lbs.
Signature Move: Powerslam



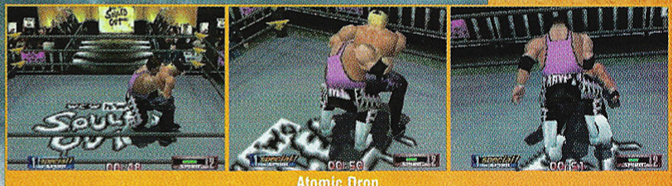
Cackling with glee, Jim Neidhart makes it clear that he enjoys taking on anyone in the ring, no matter who it may be. A former professional football player, Neidhart's surprising agility complements his obvious power and size. Often tag-teaming with his good friend, "British Bulldog" Davey Boy Smith, Neidhart's brawling prowess and his rock-hard stamina have gained him respect, and the nickname "The Anvil," over the course of his wrestling career.

MOVES

Name	Command
PUNCHING AND KICKING MOVES	
Uppercut	near Ⓑ (short)
Kick	far Ⓑ (short)
Big Right Hand	Ⓑ (long)
Big Headbutt	D-pad + Ⓑ (long)
FRONT GRAPPLE—STRONG	
Gorilla Press Slam	↑+Ⓐ
Gutwrench Suplex	Ⓐ
Inverted Atomic Drop	↓+Ⓐ
Brainbuster	↑+Ⓑ
Headlock and Punch	Ⓑ
Powerslam	↓+Ⓑ
FRONT GRAPPLE—WEAK	
Forearm to the Back	↑+Ⓐ
Face Rake	Ⓐ
Snapmare	↓+Ⓐ
Vertical Suplex	↑+Ⓑ
Armbar Elbow Smash	Ⓑ
Jawbreaker	↓+Ⓑ
REAR GRAPPLE—STRONG	
Side Salto	Ⓐ
Kidney Punch	Ⓑ
REAR GRAPPLE—WEAK	
Belly-to-Back Suplex	Ⓐ
Back Breaker	Ⓑ
WHIP TO ROPES	
Gorilla Press Slam	Ⓐ (short from strong grapple)
Abdominal Stretch	Ⓐ (long from strong grapple)
Big Boot	Ⓑ (short)
Big Right Hand	Ⓑ (long)
Back Body Drop	Ⓐ (short from weak grapple)
Drop Toehold	Ⓐ (long from weak grapple)
OPPONENT ON MAT	
Face Up	
Sleeper	Ⓐ (near head)
Boston Crab	Ⓐ (near feet)
Elbow Drop	Ⓑ
Face Down	
Camel Clutch	Ⓐ (near head)
Half Crab	Ⓐ (near feet)
Stomp	Ⓑ
ROPE AND TURNBUCKLE MOVES	
Opponent on Mat	
Knee Drop	D-pad toward turnbuckle, Ⓒ▼
Opponent Standing	
Double Axehandle	D-pad toward turnbuckle, Ⓒ▼
Opponent Dazed in Turnbuckle	
Rib Shots	Weak grapple, Ⓐ
Head Shots	Weak grapple, Ⓑ
Superplex	Strong grapple, Ⓐ
Top Rope Samoan Drop	Strong grapple, Ⓑ
SPECIAL ATTACKS (WHEN SPIRIT METER IS FLASHING "SPECIAL")	
From Front Grapple—Strong	
Monster Strangle	tap control stick
From Rear Grapple—Strong	
Atomic Drop	tap control stick

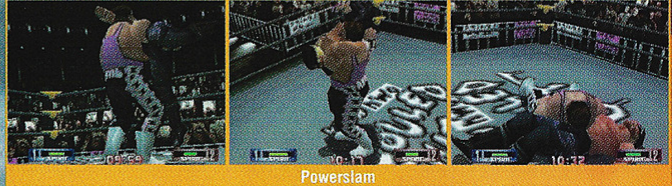


Monster Strangle



Atomic Drop

Boston Crab



Powerslam

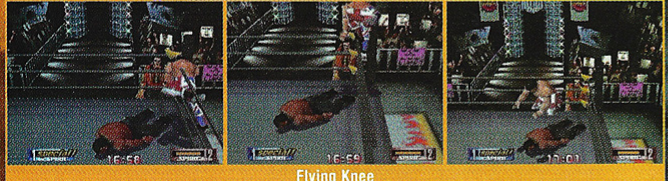
BRITISH BULLDOG

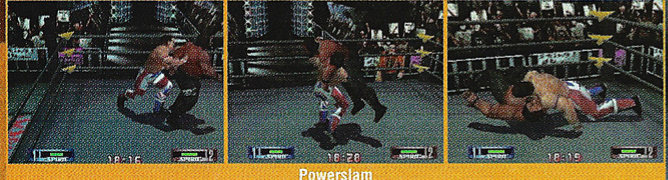
Height: 5'11"
Weight: 253 lbs.
Signature Move: Running Power Slam

As proud of his heritage as he is of his ferocious strength, "British Bulldog" Davey Boy Smith is one of the great veterans of the sport. A close friend of Jim "The Anvil" Neidhart, Smith likes to set up for his running powerslam finisher with a tireless series of clotheslines, bodyslams, and a vertical suplex that is second to none.

Running Powerslam

Atomic Drop


Flying Knee


Powerslam

MOVES

Name	Command
PUNCHING AND KICKING MOVES	
Punch	near Ⓑ (short)
Kick	far Ⓑ (short)
Standing Dropkick	Ⓑ (long)
Three-Point Stance	D-pad + Ⓑ (long)
FRONT GRAPPLE—STRONG	
Gorilla Press Slam	↑+Ⓐ
Gut Wrench Suplex	Ⓐ
Shoulder Breaker	↓+Ⓐ
Hold Vertical Suplex	↑+Ⓑ
Standing Clothesline	Ⓑ
Powerslam	↓+Ⓑ
FRONT GRAPPLE—WEAK	
Snap Mare	↑+Ⓐ
European Uppercut	Ⓐ
Body Slam	↓+Ⓐ
Vertical Suplex	↑+Ⓑ
Armbar Smash	Ⓑ
Piledriver	↓+Ⓑ
REAR GRAPPLE—STRONG	
Side Salto	Ⓐ
Kidney Shot	Ⓑ
REAR GRAPPLE—WEAK	
Belly-to-Back Suplex	Ⓐ
Back Breaker	Ⓑ
WHIP TO ROPES	
Gorilla Press	Ⓐ (short from strong grapple)
Powerslam	Ⓐ (long from strong grapple)
Back Body Drop	Ⓐ (short from weak grapple)
Drop Toehold	Ⓐ (long from weak grapple)
Big Boot	Ⓑ (short)
Drop Kick	Ⓑ (long)
OPPONENT ON MAT	
Face Up	
Sleeper	Ⓐ (near head)
Boston Crab	Ⓐ (near feet)
Elbow	Ⓑ
Face Down	
Camel Clutch	Ⓐ (near head)
Half Crab	Ⓐ (near feet)
Stomp	Ⓑ
ROPE AND TURNBUCKLE MOVES	
Opponent Dazed in Turnbuckle	
Rib Shots	Weak grapple, Ⓐ
Turnbuckle Punches	Weak grapple, Ⓑ
Superplex	Strong grapple, Ⓐ
Double Chickenwing Superplex	Strong grapple, Ⓑ
SPECIAL ATTACKS (WHEN SPIRIT METER IS FLASHING "SPECIAL")	
From Front Grapple—Strong	
Running Powerslam	tap control stick
From Rear Grapple—Strong	
Atomic Drop	tap control stick
Opponent Standing	
Double Axe Handle	D-pad toward corner closest to opponent, Ⓒ▼
Opponent on Mat	
Flying Knee	D-pad toward corner closest to opponent, Ⓒ▼

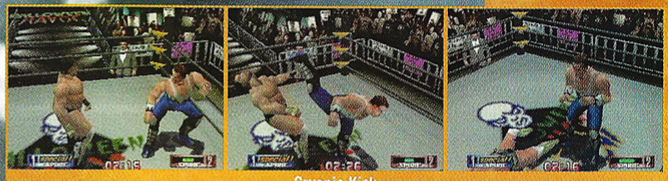
GLACIER

Height: 6'2"
Weight: 245 lbs.
Hometown: Antarctica
Signature Move: Cryonic Kick

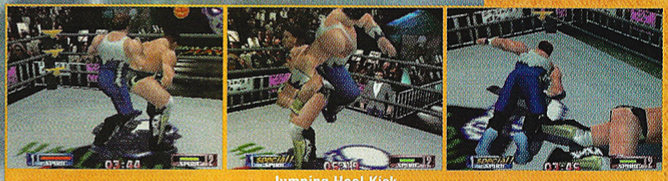
Glacier's name was bestowed upon him by his sensei as a symbol of respect for the power and strength of the elements. The top student in a combative form that combines the martial arts with wrestling, Glacier is the Chosen One to pass on knowledge of this unique fighting style to WCW fans and wrestlers alike.

MOVES

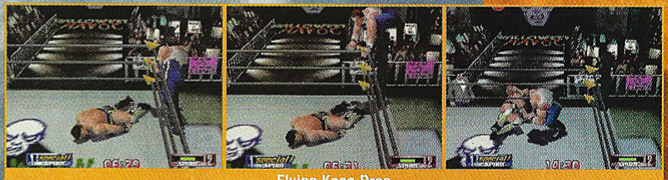
Name	Command
PUNCHING AND KICKING MOVES	
Forearm	near Ⓑ (short)
Kick	far Ⓑ (short)
Sidekick	Ⓑ (long)
Roundhouse Kick	D-pad + Ⓑ (short)
FRONT GRAPPLE—STRONG	
Inverted Atomic Drop	↑+Ⓐ
Armbar Sidekick	Ⓐ
Northern Lights Suplex	↓+Ⓐ
Combination	↑+Ⓑ
Combination	Ⓑ
Combination	↓+Ⓑ
FRONT GRAPPLE—WEAK	
Snapmare	↑+Ⓐ
Throat Punch	Ⓐ
Armdrag Takedown	↓+Ⓐ
Vertical Suplex	↑+Ⓑ
Headlock Take Down	Ⓑ
Jawbreaker	↓+Ⓑ
REAR GRAPPLE—STRONG	
Inside Cradle	Ⓐ
Back Breaker	Ⓑ
REAR GRAPPLE—WEAK	
Belly-to-Back Suplex	Ⓐ
Atomic Drop	Ⓑ
WHIP TO ROPES	
Back Body Drop	Ⓐ (short from weak grapple)
Drop Toehold	Ⓐ (long from weak grapple)
Tilt-A-Whirl Slam	Ⓐ (short from strong grapple)
Inverted Atomic Drop	Ⓐ (long from strong grapple)
Kick	Ⓑ (short)
Roundhouse Kick	Ⓑ (long)
OPPONENT ON MAT	
Face Up	
Punches	Ⓐ (near head)
Cobra Twist	Ⓐ (near feet)
Karate Chop	Ⓑ
Face Down	
Kneeling Armbar	Ⓐ (near head)
Half Crab	Ⓐ (near feet)
Kick	Ⓑ
ROPE AND TURNBUCKLE MOVES	
Opponent Dazed in Turnbuckle	
Rib Shots	Weak grapple, Ⓐ
Turnbuckle Punches	Weak grapple, Ⓑ
Superplex	Strong grapple, Ⓐ
Knees to the Head	Strong grapple, Ⓑ
SPECIAL ATTACKS (WHEN SPIRIT METER IS FLASHING "SPECIAL")	
From Front Grapple—Strong	
Cryonic Kick	tap control stick
From Rear Grapple—Strong	
Jumping Heel Kick	tap control stick
Opponent on Mat	
Flying Knee Drop	D-pad toward corner closest to opponent, Ⓒ▼
Opponent Standing	
Flying Forearm	D-pad toward corner closest to opponent, Ⓒ▼



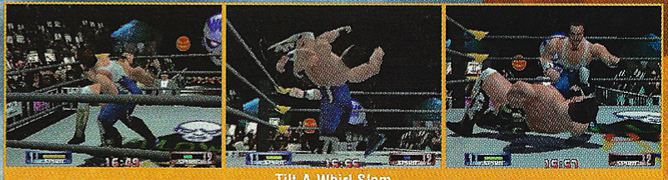
Cryonic Kick



Jumping Heel Kick



Flying Knee Drop



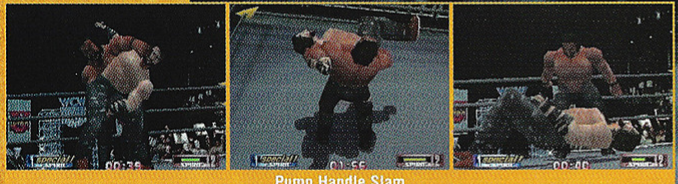
Tilt-A-Whirl Slam

MENG

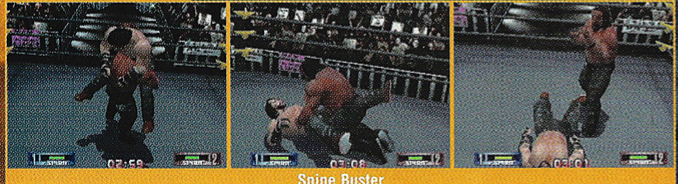
Height: 6'4"
Weight: 310 lbs.
Hometown: Tonga
Signature Move: Tongan Death Grip

Meng's mere presence in an arena conjures up horrible nightmares of fear and pain for any wrestler backstage. Few in WCW have escaped tasting this monster's Tongan Death Grip, one of the most painful moves in the sport. One of the toughest fighters in the world today, even WCW's largest athletes give Meng a wide berth.

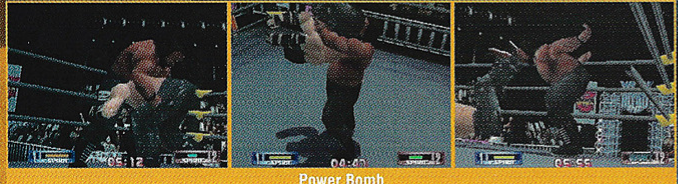
Tongan Death Grip



Pump Handle Slam



Spine Buster



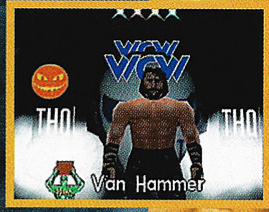
Power Bomb

MOVES

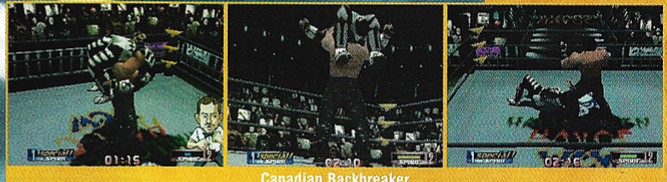
Name	Command
Punching and Kicking Moves	
Punch	near Ⓑ (short)
High Kick	far Ⓑ (short)
Throat Punch	Ⓑ (long)
Headbutt	D-pad + Ⓑ (long)
Front Grapple—Strong	
Hold Vertical Suplex	↑+Ⓐ
Shoulder Breaker	Ⓐ
Inverted Atomic Drop	↓+Ⓐ
Belly-to-Belly Suplex	↑+Ⓑ
Standing Clothesline	Ⓑ
Power Bomb	↓+Ⓑ
Front Grapple—Weak	
Headbutt	↑+Ⓐ
Windup Headbutt	Ⓐ
Scoop Slam	↓+Ⓐ
Vertical Suplex	↑+Ⓑ
Headlock Take Down	Ⓑ
Jaw Breaker	↓+Ⓑ
Rear Grapple—Strong	
Release German Suplex	Ⓐ
Blindside Clothesline	Ⓑ
Rear Grapple—Weak	
Belly-to-Back Suplex	Ⓐ
Atomic Drop	Ⓑ
Whip to Ropes	
Inverted Atomic Drop	Ⓐ (short from strong grapple)
Spine Buster	Ⓐ (long from strong grapple)
Shoulder Toss	Ⓐ (short from weak grapple)
Waterwheel Drop	Ⓐ (long from weak grapple)
High Kick	Ⓑ (short)
Throat Chop	Ⓑ (long)
Opponent on Mat	
Face Up	
Choke	Ⓐ (near head)
Lower Abdominal Headbutt	Ⓐ (near feet)
Kick	Ⓑ
Face Down	
Camel Clutch	Ⓐ (near head)
Knee Wrench	Ⓐ (near feet)
Knees to the Body	Ⓑ
Rope and Turnbuckle Moves	
Opponent on Mat	
Flying Headbutt	D-pad toward turnbuckle, Ⓒ▼
Opponent Standing	
Double Axehandle	D-pad toward turnbuckle, Ⓒ▼
Opponent Dazed in Turnbuckle	
Rib Shots	Weak grapple, Ⓐ
Turnbuckle Punches	Weak grapple, Ⓑ
Superplex	Strong grapple, Ⓐ
Belly-to-Belly Superplex	Strong grapple, Ⓑ
Special Attacks (when Spirit Meter is flashing "Special")	
From Front Grapple—Strong	
Tongan Death Grip	tap control stick
From Rear Grapple—Strong	
Pump Handle Slam	tap control stick

VAN HAMMER

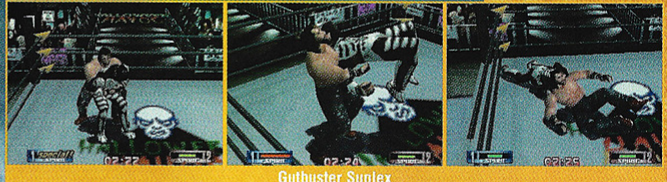
Height: 6'6"
Weight: 275 lbs.
Signature Move: Superplex



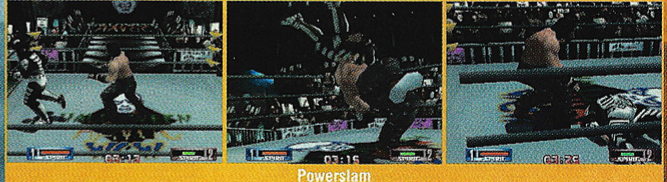
A seasoned brawler who remains a loner despite his years in the sport, Van Hammer quietly seeks revenge against Raven while trying to find his own identity within World Championship Wrestling. Lured out of retirement by Raven only to have WCW's dark misfit leader turn against him, Van Hammer has become the uneasy ally of those tormented by The Flock. But with nothing in common with the likes of Juventud Guerrera and Saturn besides hatred of Raven, can Van Hammer rise to find true friends within the cold world of professional wrestling, or will he be forced back into a solitary existence?



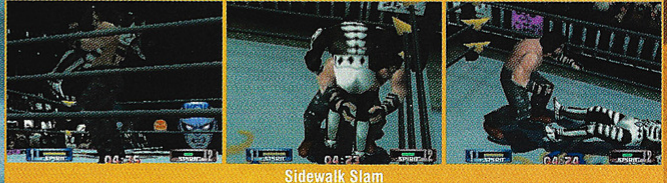
Canadian Backbreaker



Gutbuster Suplex



Powerslam

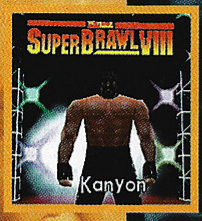


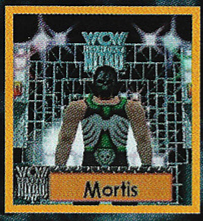
Sidewalk Slam

MOVES

Name	*Command*
PUNCHING AND KICKING MOVES	
Knife Edge	near Ⓑ (short)
Kick	far Ⓑ (short)
Dive Tackle	Ⓑ (long)
Standing Dropkick	D-pad + Ⓑ (long)
FRONT GRAPPLE—STRONG	
Guillotine Drop	↑+Ⓐ
Waterwheel Drop	Ⓐ
Tombstone Piledriver	↓+Ⓐ
Inverted Atomic drop	↑+Ⓑ
Overhead Belly-to-Belly Suplex	Ⓑ
Sidewalk Slam	↓+Ⓑ
FRONT GRAPPLE—WEAK	
Snapmare	↑+Ⓐ
Face Rake	Ⓐ
Scoop Slam	↓+Ⓐ
Vertical Suplex	↑+Ⓑ
Headlock Take Down	Ⓑ
Jawbreaker	↓+Ⓑ
REAR GRAPPLE—STRONG	
German Suplex	Ⓐ
Release German Suplex	Ⓑ
REAR GRAPPLE—WEAK	
Bulldog	Ⓐ
Atomic Drop	Ⓑ
WHIP TO ROPES	
Samoan Drop	Ⓐ (short from strong grapple)
Powerslam	Ⓐ (long from strong grapple)
Back Body Drop	Ⓐ (short from weak grapple)
Hip Toss	Ⓐ (long from weak grapple)
Sidekick	Ⓑ (short)
Dive Tackle	Ⓑ (long)
OPPONENT ON MAT	
Face Up	
Choke A (near head)	
Knee Buster	Ⓐ (near feet)
Stomp	Ⓑ
Face Down	
Camel Clutch	Ⓐ (near head)
Knee Wrench	Ⓐ (near feet)
ROPE AND TURNBUCKLE MOVES	
Opponent on Mat	
Big Splash	D-pad toward turnbuckle, Ⓒ▼
Opponent Standing	
Flying Clothesline	D-pad toward turnbuckle, Ⓒ▼
Opponent Dazed in Turnbuckle	
Rib Shots	Weak grapple, Ⓐ
Turnbuckle Punches	Weak grapple, Ⓑ
Superplex	Strong grapple, Ⓐ
Overhead Belly-to-Belly Superplex	Strong grapple, Ⓑ
SPECIAL ATTACKS (WHEN SPIRIT METER IS FLASHING "SPECIAL")	
From Front Grapple—Strong	
Canadian Backbreaker	tap control stick
From Rear Grapple—Strong	
Gutbuster Suplex	tap control stick

KANYON/MORTIS



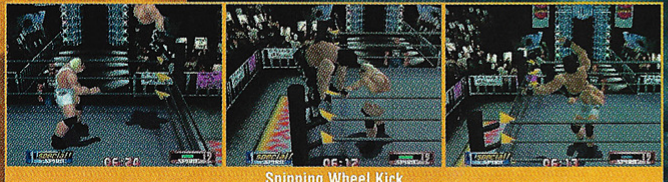


Height: 6'5"
Weight: 252 lbs.
Signature Move: Flatliner

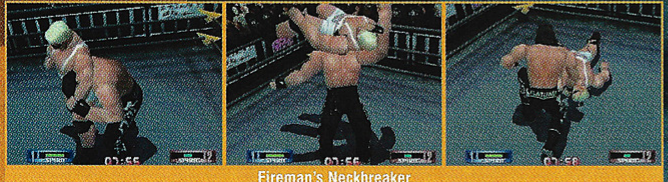
Although he recently forged an alliance of convenience with Raven and The Flock, most insiders feel Kanyon plays only by his own rules and believe their relationship seems headed for a particularly destructive end. A master of disguise and the self-proclaimed "Innovator of Violence," many of modern wrestling's most painful holds and finishers are attributed to Kanyon. Unfortunately for the rest of WCW, the only way to learn these moves is to be on the receiving end of them.

Flatliner

Pancake Powerbomb



Spinning Wheel Kick



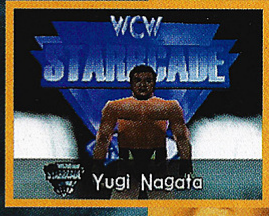
Fireman's Neckbreaker

MOVES

Name	Command
PUNCHING AND KICKING MOVES	
Slap	near Ⓑ (short)
Kick	far Ⓑ (short)
High Kick	Ⓑ (long)
Overhand Right	D-pad + Ⓑ (long)
FRONT GRAPPLE—STRONG	
Fireman's Pancake	↑+Ⓐ
Drop Slam	Ⓐ
Northern Lights Suplex	↓+Ⓐ
Combination	↑+Ⓑ
Combination	Ⓑ
Combination	↓+Ⓑ
FRONT GRAPPLE—WEAK	
Face Rake	↑+Ⓐ
Overhand Smash	Ⓐ
Snapmare	↓+Ⓐ
Vertical Suplex	↑+Ⓑ
Headlock Takedown	Ⓑ
Swinging Neckbreaker	↓+Ⓑ
REAR GRAPPLE—STRONG	
Inside Rollup	Ⓐ
Fireman's Neckbreaker	Ⓑ
REAR GRAPPLE—WEAK	
Belly-to-Back Suplex	Ⓐ
Kidney Shot	Ⓑ
WHIP TO ROPES	
Shoulder Toss	Ⓐ (short from weak grapple)
Drop Toehold	Ⓐ (long from weak grapple)
Pancake Lift	Ⓐ (short from strong grapple)
Tilt-A-Whirl Back Breaker	Ⓐ (long from strong grapple)
High Kick	Ⓑ (short)
Front Kick	Ⓑ (long)
Back Body Drop	Ⓐ (short from weak grapple)
OPPONENT ON MAT	
Face Up	
Sleeper	Ⓐ (near head)
Knee Buster	Ⓐ (near feet)
Elbow Drop	Ⓑ
Face Down	
Kneeling Armbar	Ⓐ (near head)
Half Crab	Ⓐ (near feet)
Stomp	Ⓑ
ROPE AND TURNBUCKLE MOVES	
Opponent on Mat	
Big Splash	D-pad toward turnbuckle, Ⓒ▼
Moonsault	D-pad toward ropes, Ⓒ▼ (to dash), Ⓐ (at ropes)
Opponent Standing	
Missile Dropkick	D-pad toward turnbuckle, Ⓒ▼
Springboard Elbow	D-pad toward ropes, Ⓒ▼ (to dash), Ⓐ (at ropes)
Opponent Dazed in Turnbuckle	
Shoulder Thrusts	Weak grapple, Ⓐ
Turnbuckle Punches	Weak grapple, Ⓑ
Superplex	Strong grapple, Ⓐ
The D.O.A.	Strong grapple, Ⓑ
SPECIAL ATTACKS (WHEN SPIRIT METER IS FLASHING "SPECIAL")	
From Front Grapple—Strong	
Flatliner	tap control stick
From Rear Grapple—Strong	
Pancake Powerbomb	tap control stick
Spinning Wheel Kick	D-pad toward corner closest to opponent, Ⓒ▼

YUGI NAGATA

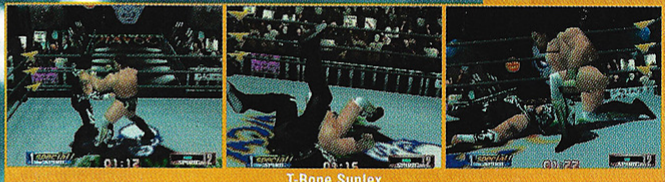
Height: 5'11"
Weight: 230 lbs.
Signature Move: Nagata Lock

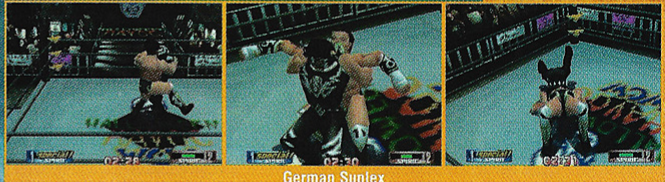


A legend in his native Japan, Yugi Nagata held numerous titles overseas before heading to WCW as a personal charge of the devious Sonny Onoo. Well-versed in the Japanese style, Nagata mixes a devastating combination of martial arts kicks and punches with suplexes and mat holds, leaving opponents easy prey to the Nagata Lock submission. Calculated and conniving, Nagata and Onoo waste no movement in their ever-constant pursuit of WCW championship gold.

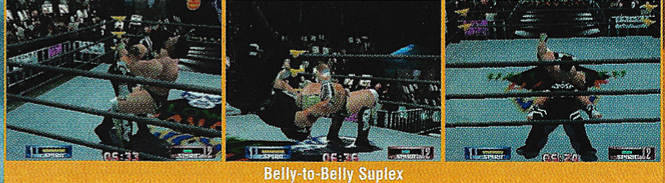
MOVES

Name	Command
PUNCHING AND KICKING MOVES	
Chop	near Ⓑ (short)
Kick	far Ⓑ (short)
Shin Kick	Ⓑ (long)
Whip Kick	D-pad + Ⓑ (long)
FRONT GRAPPLE—STRONG	
Belly-to-Belly Suplex	↑+Ⓐ
Arm Breaker	Ⓐ
Chinese Arm Lock	↓+Ⓐ
Combination	↑+Ⓑ
Combination	Ⓑ
Combination	↓+Ⓑ
FRONT GRAPPLE—WEAK	
Snap Mare	↑+Ⓐ
European Uppercut	Ⓐ
Body Slam	↓+Ⓐ
Vertical Suplex	↑+Ⓑ
Headlock Take Down	Ⓑ
Pile Driver	↓+Ⓑ
REAR GRAPPLE—STRONG	
German Suplex	Ⓐ
Spinning Head Kick	Ⓑ
REAR GRAPPLE—WEAK	
Belly-to-Back Suplex	Ⓐ
Back Breaker	Ⓑ
WHIP TO ROPES	
Abdominal Stretch	Ⓐ (short from strong grapple)
Belly-to-Belly	Ⓐ (long from strong grapple)
Donkey Kick	Ⓑ (short)
Shin Kick	Ⓑ (long)
Back Body Drop	Ⓐ (short from weak grapple)
Drop Toehold	Ⓐ (long from weak grapple)
OPPONENT ON MAT	
Face Up	
Arm Bar	Ⓐ (near head)
Nagata Lock	Ⓐ (near feet)
Kick	Ⓑ
Face Down	
Camel Clutch	Ⓐ (near head)
Knee Lock	Ⓐ (near feet)
Stomp	Ⓑ
ROPE AND TURNBUCKLE MOVES	
Opponent on Mat	
Flying Knee Drop	D-pad toward turnbuckle, ©▼
Opponent Standing	
Missile Drop Kick	D-pad toward turnbuckle, ©▼
Opponent Dazed in Turnbuckle	
Rib Shots	Weak grapple, Ⓐ
Turnbuckle Punches	Weak grapple, Ⓑ
Superplex	Strong grapple, Ⓐ
Knee Busters	Strong grapple, Ⓑ
SPECIAL ATTACKS (WHEN SPIRIT METER IS FLASHING "SPECIAL")	
From Front Grapple—Strong	
T-Bone Suplex	tap control stick
From Rear Grapple—Strong	
Full Nelson Suplex	tap control stick

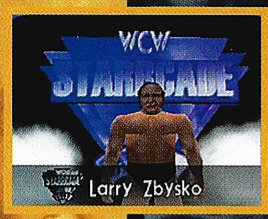

T-Bone Suplex


German Suplex

Nagata Lock

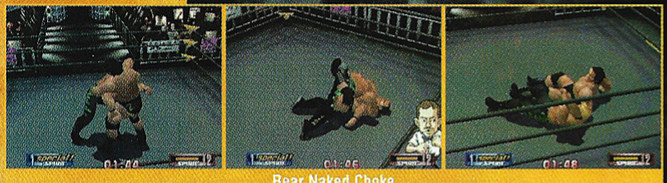

Belly-to-Belly Suplex

LARRY ZBYSKO

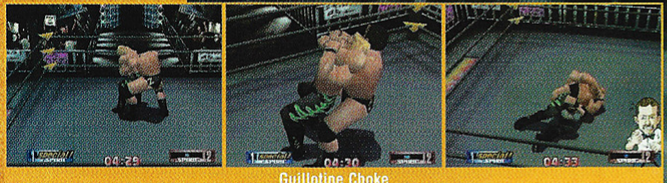


Height: 6'1"
Weight: 241 lbs.
Signature Move:
Rear Naked Choke

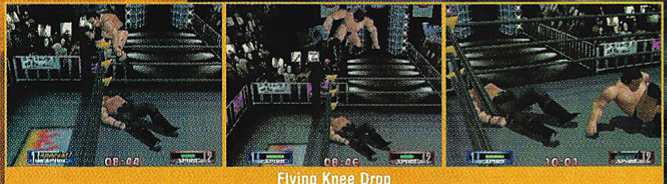
This ring rebel fears no man, using his scientific style and psychological cunning to gain superlative success. Renowned for his famed feud with the great Bruno Sammartino, Zbysko has earned several titles during his storied career, including the WCW Tag Team and WCW TV Title.



Rear Naked Choke



Guillotine Choke



Flying Knee Drop

Head Scissors

MOVES

Name	Command
PUNCHING AND KICKING MOVES	
Knife Edge Chop	near Ⓑ (short)
Kick	far Ⓑ (short)
Three-Point Stance	Ⓑ (long)
Big Right	D-pad + Ⓑ (long)
FRONT GRAPPLE—STRONG	
Waterwheel Drop	↑+Ⓐ
Double Underhook Suplex	Ⓐ
Russian Leg Sweep	↓+Ⓐ
Head Scissors	↑+Ⓑ
Neckbreaker	Ⓑ
Pile Driver	↓+Ⓑ
FRONT GRAPPLE—WEAK	
Snap Mare	↑+Ⓐ
Fireman's Carry	Ⓐ
Arm Drag Take Down	↓+Ⓐ
Vertical Suplex	↑+Ⓑ
Headlock Take Down	Ⓑ
Back Breaker	↓+Ⓑ
REAR GRAPPLE—STRONG	
Back Breaker	Ⓐ
Atomic Drop	Ⓑ
REAR GRAPPLE—WEAK	
Belly-to-Back Suplex	Ⓐ
Knee Breaker	Ⓑ
WHIP TO ROPES	
Fireman's Fall Away	Ⓐ (short from strong grapple)
Abdominal Stretch	Ⓐ (long from strong grapple)
Drop Kick	Ⓑ (short)
Three-Point Stand	Ⓑ (long)
Back Body Drop	Ⓐ (short from weak grapple)
Hip Toss	Ⓐ (long from weak grapple)
OPPONENT ON MAT	
Face Up	
Crossbow Submission	Ⓐ (near head)
Figure Four Leg Lock	Ⓐ (near feet)
Elbow Drop	Ⓑ
Face Down	
Camel Clutch	Ⓐ (near head)
Knee Lock	Ⓐ (near feet)
Jumping Fist	Ⓑ
ROPE AND TURNBUCKLE MOVES	
Opponent Dazed in Turnbuckle	
Rib Shots	Weak grapple, Ⓐ
Turnbuckle Punch	Weak grapple, Ⓑ
Superplex	Strong grapple, Ⓐ
Fall Away Slam	Strong grapple, Ⓑ
SPECIAL ATTACKS (WHEN SPIRIT METER IS FLASHING "SPECIAL")	
From Front Grapple—Strong	
Rear Naked Choke	tap control stick
From Rear Grapple—Strong	
Guillotine Choke	tap control stick
Opponent Standing	
Missile Drop Kick	D-pad toward corner closest to opponent, Ⓒ▼
Opponent on Mat	
Flying Knee Drop	D-pad toward corner closest to opponent, Ⓒ▼

BARBARIAN

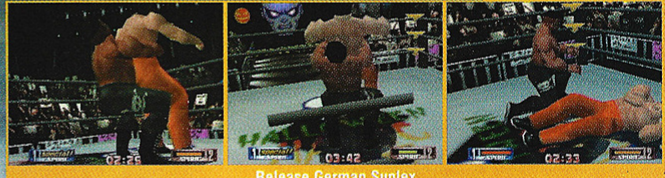
Height: 6'4"
Weight: 300 lbs.
Signature Move: Kick of Fear

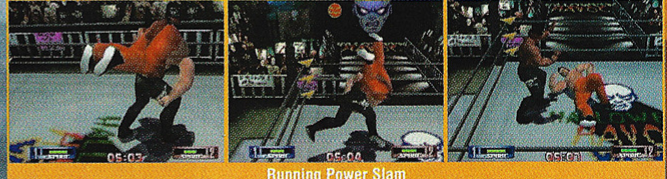
The Barbarian has very few words in his vocabulary. Losing is not one of them. Hailing from Tonga, he uses slams, suplexes, and vicious martial arts kicks and chops to weaken even the toughest competition. Recognized as one of the toughest men in the business to pin, his alliance with manager extraordinaire Jimmy Hart makes him all the more difficult to beat.

MOVES

Name	Command
PUNCHING AND KICKING MOVES	
Punch	near Ⓑ (short)
High Kick	far Ⓑ (short)
Side Kick	Ⓑ (long)
Headbutt	D-pad + Ⓑ (long)
FRONT GRAPPLE—STRONG	
Belly-to-Belly Suplex	↑+Ⓐ
Shoulder Breaker	Ⓐ
Manhattan Drop	↓+Ⓐ
Running Power Slam	↑+Ⓑ
Headlock Punch	Ⓑ
Power Bomb	↓+Ⓑ
FRONT GRAPPLE—WEAK	
Side Headbutt	↑+Ⓐ
Knee to the Head	Ⓐ
Body Slam	↓+Ⓐ
Vertical Suplex	↑+Ⓑ
Headlock Take Down	Ⓑ
Pile Driver	↓+Ⓑ
REAR GRAPPLE—STRONG	
Pump Handle Slam	Ⓐ
Arm Whip	Ⓑ
REAR GRAPPLE—WEAK	
Belly-to-Back Suplex	Ⓐ
Back Breaker	Ⓑ
WHIP TO ROPES	
Power Slam	Ⓐ (short from strong grapple)
Manhattan Drop	Ⓐ (long from strong grapple)
Kick of Fear	Ⓑ (short)
Roundhouse Kick	Ⓑ (long)
Hip Toss	Ⓐ (short from weak grapple)
Body Toss	Ⓐ (long from weak grapple)
OPPONENT ON MAT	
Face Up	
Choke	Ⓐ (near head)
Groin Shot	Ⓐ (near feet)
Kick	Ⓑ
Face Down	
Camel Clutch	Ⓐ (near head)
Hamstring Shot	Ⓐ (near feet)
Knee Drop	Ⓑ
ROPE AND TURNBUCKLE MOVES	
Opponent on Mat	
Flying Headbutt	D-pad toward turnbuckle, Ⓒ▼
Opponent Standing	
Missile Drop Kick	D-pad toward turnbuckle, Ⓒ▼
Opponent Dazed in Turnbuckle	
Rib Shots	Weak grapple, Ⓐ
Turnbuckle Punches	Weak grapple, Ⓑ
Superplex	Strong grapple, Ⓐ
Belly-to-Belly Suplex	Strong grapple, Ⓑ
SPECIAL ATTACKS (WHEN SPIRIT METER IS FLASHING "SPECIAL")	
From Front Grapple—Strong	
Standing Choke	tap control stick
From Rear Grapple—Strong	
Release German Suplex	tap control stick

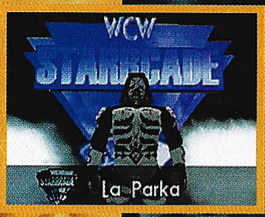
Standing Choke


Release German Suplex


Running Power Slam

Manhattan Drop

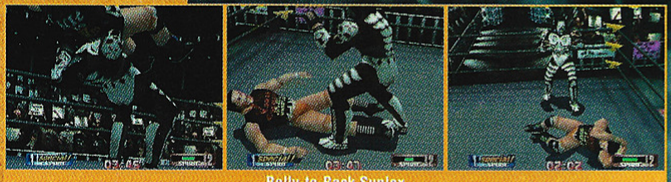
LA PARKA



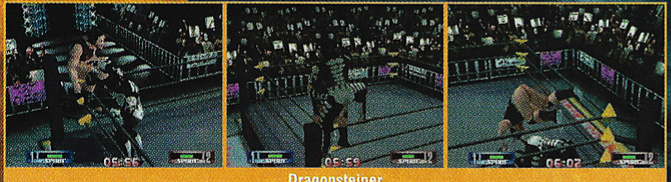
Height: 6'4"
Weight: 232 lbs.
Hometown:
Signature Moves: Corkscrew Moonsault, Chair Shot

He dances. He cackles. He's the chair man of WCW and the life of the party. Never far from his trusty steel friend, La Parka struts his stuff as one of WCW's most garish characters. Playing air guitar to the tunes in his head, La Parka knocks his competition silly, then finishes them off with any one of a number of insane aerials. One of the largest Luchadors in the sport, La Parka's unpredictable nature makes him a hard competitor to face, much less beat.

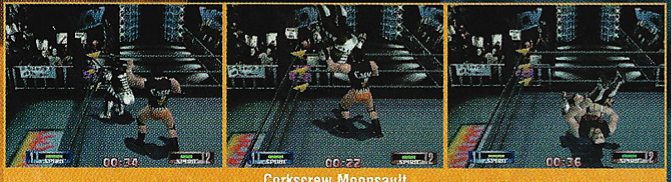
Chickenwing Piledriver



Belly-to-Back Suplex



Dragonsteiner



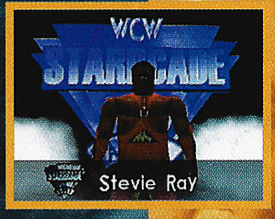
Corkscrew Moonsault

MOVES

Name	Command
PUNCHING AND KICKING MOVES	
Forearm	near Ⓑ (short)
Kick	far Ⓑ (short)
Whip Kick	Ⓑ (long)
Jumping Clothesline	D-pad + Ⓑ (long)
FRONT GRAPPLE—STRONG	
Guillotine Drop	↑+Ⓐ
Spike Slam	Ⓐ
Small Package	↓+Ⓐ
Hurricanrana Rollup	↑+Ⓑ
Standing Clothesline	Ⓑ
Power Bomb Pin	↓+Ⓑ
FRONT GRAPPLE—WEAK	
Punch-to-Head	↑+Ⓐ
Face Rake	Ⓐ
Body Slam	↓+Ⓐ
Snap Suplex	↑+Ⓑ
Arm Bar Smash	Ⓑ
Pile Driver	↓+Ⓑ
REAR GRAPPLE—STRONG	
German Suplex	Ⓐ
Atomic Drop	Ⓑ
REAR GRAPPLE—WEAK	
Belly-to-Back Suplex	Ⓐ
Kidney Shot	Ⓑ
WHIP TO ROPES	
Tilt-A-Whirl Back Breaker	Ⓐ (short from strong grapple)
Power Slam	Ⓐ (long from strong grapple)
Side Kick	Ⓑ (short)
Whip Kick	Ⓑ (long)
Drop Toehold	Ⓐ (short from weak grapple)
Hip Toss	Ⓐ (long from weak grapple)
OPPONENT ON MAT	
Face Up	
Eye Gouge Submission Hold	Ⓐ (near head)
Knee Buster	Ⓐ (near feet)
Kick	Ⓑ
Face Down	
La Mahistral Cradle	Ⓐ (near head)
Surfboard Stretch	Ⓐ (near feet)
Stomp	Ⓑ
ROPE AND TURNBUCKLE MOVES	
Opponent on Mat	
Big Splash	D-pad toward turnbuckle, Ⓒ▼
Opponent Standing	
Corkscrew Moonsault	D-pad toward turnbuckle, Ⓒ▼
Opponent Dazed in Turnbuckle	
Rib Shots	Weak grapple, Ⓐ
Tree of Woe	Weak grapple, Ⓑ
Super Frankensteiner	Strong grapple, Ⓐ
Super Spike Slam	Strong grapple, Ⓑ
SPECIAL ATTACKS (WHEN SPIRIT METER IS FLASHING "SPECIAL")	
From Front Grapple—Strong	
Chickenwing Piledriver	tap control stick
From Rear Grapple—Strong	
Release German Suplex	tap control stick
Opponent Dazed in Turnbuckle	
Dragonsteiner	strong grapple, tap control stick

STEVIE RAY

Height: 6'5"
Weight: 292 lbs.
Hometown: Harlem, NY
Signature Move: Slapjack



Stevie Ray approaches each match like a street brawl in a dark alley. A former WCW Tag Team Champion with his brother, Booker T., his street-smart attitude and brute strength have helped him fend off trouble throughout his career. Until now, that is. The newest recruit of NWO White, Stevie Ray has found himself forced to do much of "Hollywood" Hogan's dirtiest work while pledging allegiance to the outlaw group.

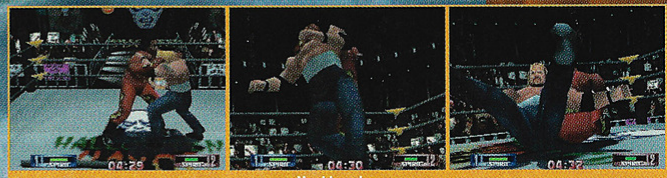
MOVES

Name	Command
PUNCHING AND KICKING MOVES	
Knife Edge	near Ⓑ (short)
Big Bout	far Ⓑ (short)
Drop Kick	Ⓑ (long)
Scissor Kick	D-pad + Ⓑ (long)
FRONT GRAPPLE—STRONG	
Waterwheel Drop	↑+Ⓐ
Neckbreaker	Ⓐ
Shoulder Breaker	↓+Ⓐ
Gorilla Drop	↑+Ⓑ
Standing Clothesline	Ⓑ
Scoop Slam	↓+Ⓑ
FRONT GRAPPLE—WEAK	
Head Smash	↑+Ⓐ
Back Hits	Ⓐ
Body Slam	↓+Ⓐ
Vertical Suplex	↑+Ⓑ
Arm Bar Smash	Ⓑ
Pile Driver	↓+Ⓑ
REAR GRAPPLE—STRONG	
Side Salto	Ⓐ
Arm Whip	Ⓑ
REAR GRAPPLE—WEAK	
Belly-to-Back	Ⓐ
Atomic Drop	Ⓑ
WHIP TO ROPES	
Power Slam	Ⓐ (short from strong grapple)
Spine Buster	Ⓐ (long from strong grapple)
Big Foot	Ⓑ (short)
Drop Kick	Ⓑ (long)
Back Body Drop	Ⓐ (short from weak grapple)
Hip Toss	Ⓐ (long from weak grapple)
OPPONENT ON MAT	
Face Up	
Sleeper Hold	Ⓐ (near head)
Boston Crab	Ⓐ (near feet)
Leg Drop	Ⓑ
Face Down	
Inverted Arm Bar	Ⓐ (near head)
Hamstring Shot	Ⓐ (near feet)
Elbow Drop	Ⓑ
ROPE AND TURNBUCKLE MOVES	
Opponent on Mat	
Flying Leg Drop	D-pad toward turnbuckle, Ⓒ▼
Opponent Standing	
Double Axe Handle	D-pad toward turnbuckle, Ⓒ▼
Opponent Dazed in Turnbuckle	
Rib Shots	Weak grapple, Ⓐ
Turnbuckle Punches	Weak grapple, Ⓑ
Superplex	Strong grapple, Ⓐ
Fall Away Slam	Strong grapple, Ⓑ
SPECIAL ATTACKS (WHEN SPIRIT METER IS FLASHING "SPECIAL")	
From Front Grapple—Strong	
Slapjack	tap control stick
From Rear Grapple—Strong	
Inside Cradle	tap control stick

Slapjack

Inside Cradle

Shoulder Breaker

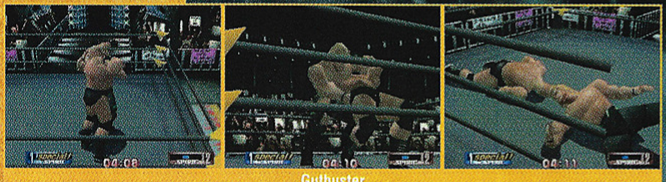

Neckbreaker

CHRIS JERICHO

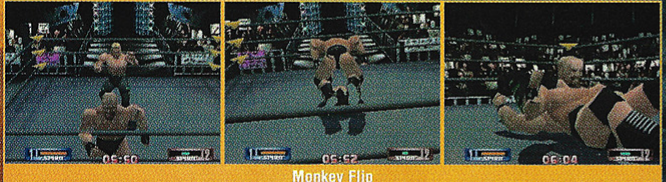
Height: 5'11"
Weight: 225 lbs.
Hometown: Calgary, Alberta, Canada
Signature Moves: Lion Tamer, Lionsault

Crybaby. Bully. Cheat. Call him what you will, but Chris Jericho's track record cannot be denied. After humiliating most of WCW's cruiserweights, the self-styled role model for Jerichoholics everywhere bulked up to take on "more substantial competition." Now, Jericho's penchant for winning by any means necessary makes his well-rounded attack dangerous in any weight class.

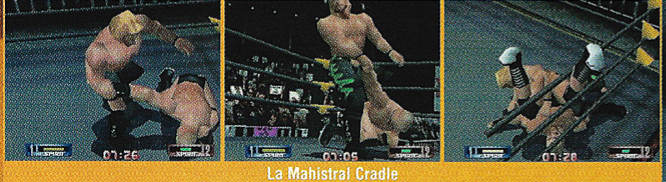
Sidewalk Slam into Lion Tamer



Gutbuster



Monkey Flip



La Mahistral Cradle

MOVES

Name	*Command*
PUNCHING AND KICKING MOVES	
Knife Edge Chop	near Ⓑ (short)
Kick	far Ⓑ (short)
Low Dropkick	Ⓑ (long)
Jumping Roundkick	D-pad + Ⓑ (long)
FRONT GRAPPLE—STRONG	
Running Knee Lift	↑+A
Chicken Wing Suplex	Ⓐ
Jawbreaker	↓+Ⓐ
Hold Vertical Suplex	↑+Ⓑ
DDT	Ⓑ
Chicken Wing Powerbomb	↓+Ⓑ
FRONT GRAPPLE—WEAK	
Face Rake	↑+Ⓐ
Forearm Smash	Ⓐ
Body Slam	↓+Ⓐ
Waterwheel Drop	↑+Ⓑ
Arm Bar Elbow Smash	Ⓑ
Tombstone Piledriver	↓+Ⓑ
REAR GRAPPLE—STRONG	
German Suplex	Ⓐ
Release German Suplex	Ⓑ
REAR GRAPPLE—WEAK	
Belly-to-Back Suplex	Ⓐ
Backbreaker	Ⓑ
WHIP TO ROPES	
Drop Toehold	Ⓐ (short from weak grapple)
Pancake Toss	Ⓐ (long from weak grapple)
Monkey Flip	Ⓐ (short from strong grapple)
Tilt-A-Whirl Backbreaker	Ⓐ (long from strong grapple)
Side Kick	Ⓑ (short)
Low Dropkick	Ⓑ (long)
OPPONENT ON MAT	
Face Up	
Showboat Pin	Ⓐ (near head)
Lion Tamer	Ⓐ (near feet)
Mocking Kick	Ⓑ
Face Down	
La Mahistral Cradle	Ⓐ (near head)
Knee Wrench	Ⓐ (near feet)
Backsplash	Ⓑ
ROPE AND TURNBUCKLE MOVES	
Opponent Standing	
Missile Dropkick	D-pad toward turnbuckle, Ⓒ▼
Lionsault	D-pad toward ropes, Ⓒ▼, Ⓐ (near ropes)
Opponent Dazed in Turnbuckle	
Shoulder Thrusts	Weak grapple, Ⓐ
Knife Edge	Weak grapple, Ⓑ
Super Frankensteiner	Strong grapple, Ⓐ
Chicken Wing Superplex	Strong grapple, Ⓑ
SPECIAL ATTACKS (WHEN SPIRIT METER IS FLASHING "SPECIAL")	
From Front Grapple—Strong	
Sidewalk Slam into Lion Tamer	tap control stick
From Rear Grapple—Strong	
Gutbuster	tap control stick

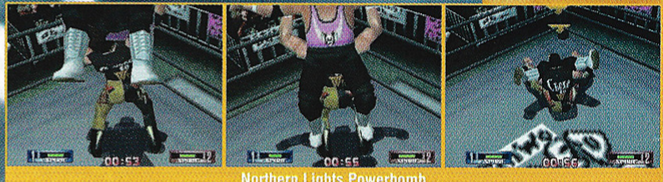
EDDY GUERRERO

Height: 5'9"
Weight: 205 lbs.
Hometown: El Paso, Texas
Signature Move: Frogsplash

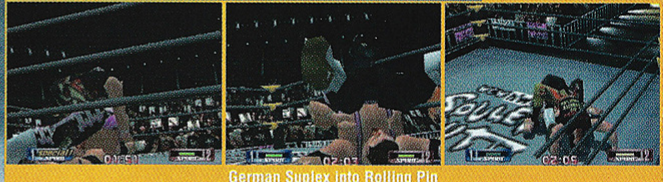
A versatile competitor who adapts his style to match virtually any opponent, Eddy Guerrero feels comfortable wrestling on the mat or attacking from the top rope. The Texas native brought his "Cheat to Win" philosophy stateside after a stellar career in Mexico, and ranks as a top contender in all weight classes. The uncle of cruiserweight hopeful Chavo Guerrero, Jr., Eddy Guerrero has been known to impose his will over the rest of the Guerrero family, whether they wish it or not.

MOVES

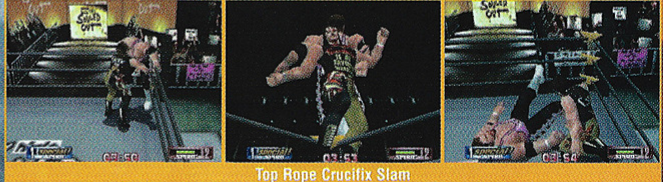
Name	Command
PUNCHING AND KICKING MOVES	
Slap	near Ⓑ (short)
Kick	far Ⓑ (short)
High Kick	Ⓑ (long)
Low Dropkick	D-pad + Ⓑ (long)
FRONT GRAPPLE—STRONG	
Spike Slam	↑+Ⓐ
Fall Away Slam	Ⓐ
Tombstone Piledriver	↓+Ⓐ
Brainbuster	↑+Ⓑ
Tornado Rollup	Ⓑ
Powerbomb	↓+Ⓑ
FRONT GRAPPLE—WEAK	
Thumb-to-Eye	↑+Ⓐ
European Uppercut	Ⓐ
Snap Mare	↓+Ⓐ
Snap Suplex	↑+Ⓑ
Arm Bar Elbow Smash	Ⓑ
Shoulder Breaker	↓+Ⓑ
REAR GRAPPLE—STRONG	
Abdominal Stretch	Ⓐ
Pump Handle Slam	Ⓑ
REAR GRAPPLE—WEAK	
Side Suplex	Ⓐ
Bulldog	Ⓑ
WHIP TO ROPES	
Hip Toss	Ⓐ (short from weak grapple)
Pancake Toss	Ⓐ (long from weak grapple)
Tilt-A-Whirl Backbreaker	Ⓐ (short from strong grapple)
Abdominal Stretch	Ⓐ (long from strong grapple)
Low Dropkick	Ⓑ (short)
Roundhouse Kick	Ⓑ (long)
OPPONENT ON MAT	
Face Up	
Standing Face Grind	Ⓐ (near head)
Knee Buster	Ⓐ (near feet)
Backsplash	Ⓑ
Face Down	
Camel Clutch	Ⓐ (near head)
Knee Wrench	Ⓐ (near feet)
Stomp	Ⓑ
ROPE AND TURNBUCKLE MOVES	
Opponent on Mat	
Frogsplash	D-pad toward turnbuckle, ©▼
Opponent Standing	
Missile Dropkick	D-pad toward turnbuckle, ©▼
Opponent Dazed in Turnbuckle	
Shoulder Thrusts	Weak grapple, Ⓐ
Turnbuckle Punches	Weak grapple, Ⓑ
Super Frankensteiner	Strong grapple, Ⓐ
Tornado DDT	Strong grapple, Ⓑ
SPECIAL ATTACKS (WHEN SPIRIT METER IS FLASHING "SPECIAL")	
From Front Grapple—Strong	
Northern Lights Powerbomb	tap control stick
From Rear Grapple—Strong	
German Suplex into Rolling Pin	tap control stick
Opponent Dazed in Turnbuckle	
Top Rope Crucifix Slam	strong grapple, tap control stick



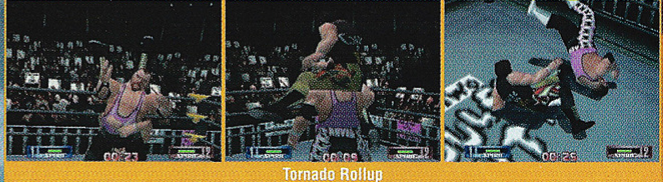
Northern Lights Powerbomb



German Suplex into Rolling Pin

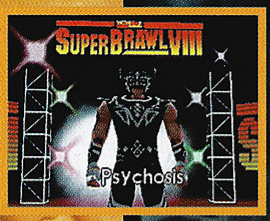


Top Rope Crucifix Slam



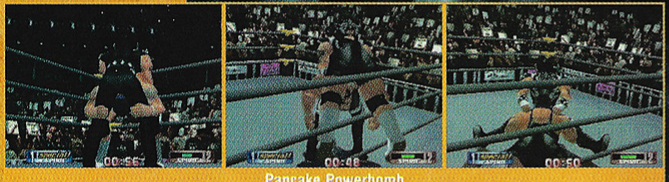
Tornado Rollup

PSYCHOSIS

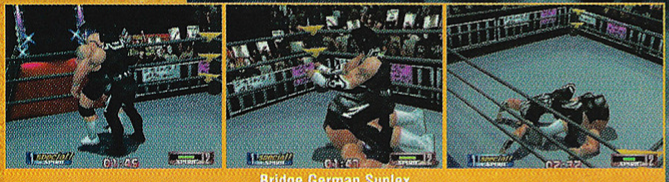


Height: 5'10"
Weight: 200 lbs.
Signature Move: Guillotine Leg Drop

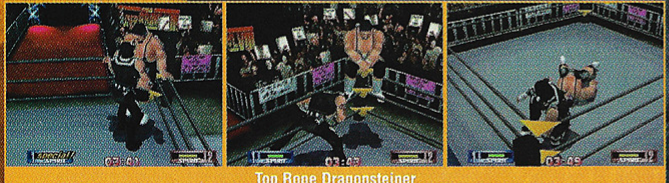
Psychosis endangers himself as much as any who face him whenever he steps in the ring. Relying on the high-risk moves that are a trademark of the Lucha Libre style, Psychosis runs circles around his opponents with a variety of insane maneuvers both in and out of the ring. With skills rivaling those of fellow Luchadors Rey Mysterio, Jr., and Juventud Guerrera, Psychosis' height and outstanding collection of masks set him apart from and intimidate cruiserweights worldwide.



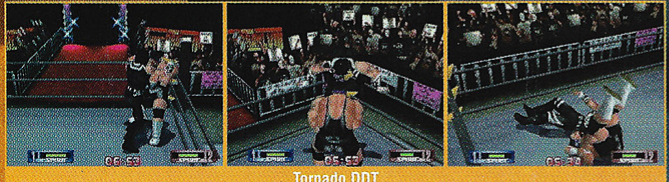
Pancake Powerbomb



Bridge German Suplex



Top Rope Dragonsteiner



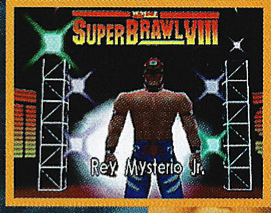
Tornado DDT

MOVES

Name	Command
PUNCHING AND KICKING MOVES	
Knife Edge	near Ⓑ (short)
Kick	far Ⓑ (short)
Side Kick	Ⓑ (long)
Spinning Heel Kick	D-pad + Ⓑ (long)
FRONT GRAPPLE—STRONG	
Turnbuckle Smash & Slam	↑+Ⓐ
Gutwrench Suplex	Ⓐ
Tornado Rollup	↓+Ⓐ
Fisherman's Brainbuster Suplex	↑+Ⓑ
DDT	Ⓑ
Huracanrana	↓+Ⓑ
FRONT GRAPPLE—WEAK	
Snap Mare	↑+Ⓐ
Thumb-to-Eye	Ⓐ
Arm Drag Takedown	↓+Ⓐ
Snap Suplex	↑+Ⓑ
Arm Bar Elbow Smash	Ⓑ
Headlock Take Down	↓+Ⓑ
REAR GRAPPLE—STRONG	
Release German Suplex	Ⓐ
Gutbuster	Ⓑ
REAR GRAPPLE—WEAK	
Snap Belly-to-Back Suplex	Ⓐ
Backbreaker	Ⓑ
WHIP TO ROPES	
Hip Toss	Ⓐ (short from weak grapple)
Pancake Toss	Ⓐ (long from weak grapple)
Tilt-A-Whirl Backbreaker	Ⓐ (short from strong grapple)
Spinning Head Scissors	Ⓐ (long from strong grapple)
Spinning Heel Kick	Ⓑ (short)
Standing Side Kick	Ⓑ (long)
OPPONENT ON MAT	
Face Up	
Sleeper	Ⓐ (near head)
Knee Buster	Ⓐ (near feet)
Elbow Drop	Ⓑ
Face Down	
La Mahistral	Ⓐ (near head)
La Tapatia	Ⓐ (near feet)
Stomp	Ⓑ
ROPE AND TURNBUCKLE MOVES	
Opponent Standing	
Corkscrew Backsplash	D-pad toward turnbuckle, Ⓒ▼
Opponent on Mat	
Guillotine Leg Drop	D-pad toward turnbuckle, Ⓒ▼
Opponent Dazed in Turnbuckle	
Rib Shots	Weak grapple, Ⓐ
Boot Choke	Weak grapple, Ⓑ
Super Frankensteiner	Strong grapple, Ⓐ
Tornado DDT	Strong grapple, Ⓑ
SPECIAL ATTACKS (WHEN SPIRIT METER IS FLASHING "SPECIAL")	
From Front Grapple—Strong	
Pancake Powerbomb	tap control stick
From Rear Grapple—Strong	
Bridge German Suplex	tap control stick
Opponent Dazed in Turnbuckle	
Top Rope Dragonsteiner	strong grapple, tap control stick

REY MYSTERIO, JR.

Height: 5'6"
Weight: 165 lbs.
Hometown: San Diego, CA
Signature Move: Huracanrana Rollup

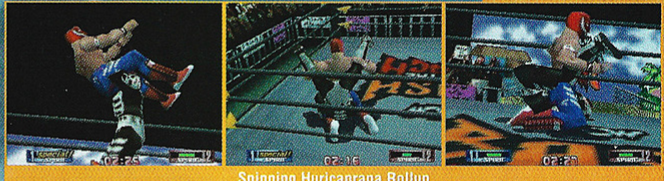


This high-flying dynamo is regarded by many as the most exciting, spellbinding wrestler in the world. Rey Mysterio, Jr.'s acrobatic attacks and breathtaking counters spring off the ring ropes like a taut bow. His relentless offensive of high-risk maneuvers has paid off handsomely with championship success at the WCW cruiserweight level.

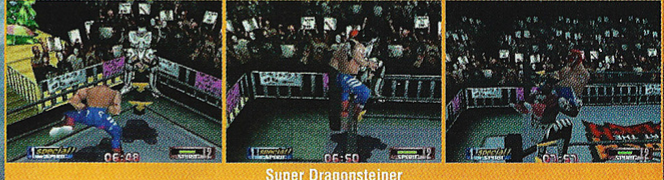
MOVES

Name	Command
PUNCHING AND KICKING MOVES	
Forearm	near Ⓑ (short)
Roundhouse Kick	far Ⓑ (short)
Jumping Back Kick	Ⓑ (long)
Dropkick	D-pad + Ⓑ (long)
FRONT GRAPPLE—STRONG	
Bicycle Kick in the Corner	↑+Ⓐ
Corkscrew Head Scissors	Ⓐ
Tornado Rollup	↓+Ⓐ
Huracanrana Rollup	↑+Ⓑ
DDT	Ⓑ
Chickenwing Slam	↓+Ⓑ
FRONT GRAPPLE—WEAK	
Snap Mare	↑+Ⓐ
Slap	Ⓐ
Armdrag	↓+Ⓐ
Head Scissors	↑+Ⓑ
Arm Bar Elbow Smash	Ⓑ
Spinning Drop Toehold	↓+Ⓑ
REAR GRAPPLE—STRONG	
Rollthrough Pin	Ⓐ
Bridge German Suplex	Ⓑ
REAR GRAPPLE—WEAK	
Jumping Heel Kick	Ⓐ
Bulldog	Ⓑ
WHIP TO ROPES	
Drop Toehold	Ⓐ (short from weak grapple)
Shoulder Toss	Ⓐ (long from weak grapple)
Head Scissors	Ⓐ (short from strong grapple)
Tilt-A-Whirl Backbreaker	Ⓐ (short from strong grapple)
Standing Heel Kick	Ⓑ (short)
Spinning Heel Kick	Ⓑ (long)
OPPONENT ON MAT	
Face Up	
Sleeper	Ⓐ (near head)
Spinning Toehold	Ⓐ (near feet)
Backsplash	Ⓑ
Face Down	
La Mahistral	Ⓐ (near head)
Knee Wrench	Ⓐ (near feet)
Elbow Drop	Ⓑ
ROPE AND TURNBUCKLE MOVES	
Opponent on Mat	
Twisting Moonsault Splash	D-pad toward turnbuckle, ©▼
Opponent Standing	
Corkscrew Backsplash	D-pad toward turnbuckle, ©▼
Opponent Dazed in Turnbuckle	
Shoulder Thrusts	Weak grapple, Ⓐ
Punches from Turnbuckle	Weak grapple, Ⓑ
Super Frankensteiner	Strong grapple, Ⓐ
Super Spike Slam	Strong grapple, Ⓑ
SPECIAL ATTACKS (WHEN SPIRIT METER IS FLASHING "SPECIAL")	
From Front Grapple—Strong	
Tornado DDT	tap control stick
From Rear Grapple—Strong	
Spinning Huricanrana Rollup	tap control stick
Opponent Dazed in Turnbuckle	
Super Dragonsteiner	strong grapple, tap control stick
Throw Opponent to the Ropes from Strong Grapple	
Frankensteiner into Pin	tap control stick as opponent approaches

Tornado DDT



Spinning Huricanrana Rollup



Super Dragonsteiner

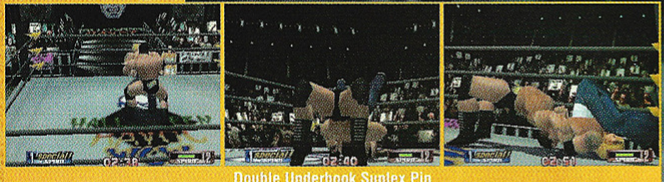
Frankensteiner into Pin

DEAN MALENKO

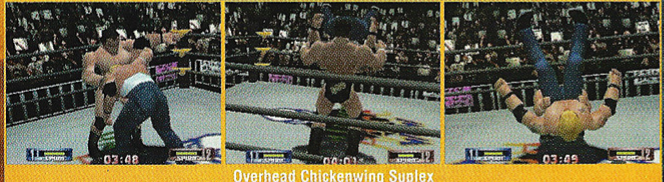
Height: 5'9"
Weight: 216 lbs.
Hometown: Tampa, FL
Signature Move: Texas Cloverleaf

Many accolades can be heaped on Dean Malenko, the wrestler known as "The Man of 1,000 Holds." For every move, Malenko has a counter; for every attack, he has a defense; and for every pinning combination, he has an escape. When it comes to finishing off an opponent, the end can come at any time from anywhere.

Sidewalk Slam into Texas Cloverleaf



Double Underhook Suplex Pin



Overhead Chickenwing Suplex

Tilt-A-Whirl Backbreaker

MOVES

Name	Command
PUNCHING AND KICKING MOVES	
Forearm	near Ⓑ (short)
Kick	far Ⓑ (short)
Overhand Right	Ⓑ (long)
Low Dropkick	D-pad + Ⓑ (long)
FRONT GRAPPLE—STRONG	
Snap Suplex	↑+Ⓐ
Chickenwing Suplex	Ⓐ
Backslide	↓+Ⓐ
Brain Buster	↑+Ⓑ
Spinning Drop Toehold	Ⓑ
Chickenwing Slam	↓+Ⓑ
FRONT GRAPPLE—WEAK	
Snap Mare	↑+Ⓐ
Forearm Smash	Ⓐ
Scoop Slam	↓+Ⓐ
Suplex Slam	↑+Ⓑ
Arm Bar Elbow Smash	Ⓑ
Tombstone Piledriver	↓+Ⓑ
REAR GRAPPLE—STRONG	
Inside Cradle	Ⓐ
German Suplex	Ⓑ
REAR GRAPPLE—WEAK	
Belly-to-Back Suplex	Ⓐ
Rotating Belly-to-Back Suplex	Ⓑ
WHIP TO ROPES	
Drop Toehold	Ⓐ (short from weak grapple)
Drop Toehold	Ⓐ (long from weak grapple)
Pancake Drop	Ⓐ (short from strong grapple)
Tilt-A-Whirl Backbreaker	Ⓐ (long from strong grapple)
Punch	Ⓑ (long)
Side Kick	Ⓑ (short)
OPPONENT ON MAT	
Face Up	
Arm Bar Submission	Ⓐ (near head)
Texas Cloverleaf	Ⓐ (near feet)
Stomp	Ⓑ
Face Down	
Camel Clutch	Ⓐ (near head)
Kneelock Submission	Ⓐ (near feet)
Elbow Drop	Ⓑ
ROPE AND TURNBUCKLE MOVES	
Opponent Standing	
Flying Body Press	D-pad toward turnbuckle, Ⓒ▼
Opponent on Mat	
Flying Knee Attack	D-pad toward turnbuckle, Ⓒ▼
Opponent Dazed in Turnbuckle	
Shoulder Thrusts	Weak grapple, Ⓐ
Punches from Turnbuckle	Weak grapple, Ⓑ
Superplex	Strong grapple, Ⓐ
Overhead Chickenwing Superplex	Strong grapple, Ⓑ
SPECIAL ATTACKS (WHEN SPIRIT METER IS FLASHING "SPECIAL")	
From Front Grapple—Strong	
Sidewalk Slam into Texas Cloverleaf	tap control stick
From Rear Grapple—Strong	
Double Underhook Suplex Pin	tap control stick

JUVENTUD GUERRERA

Height: 5'5"
Weight: 165 lbs.
Signature Move: 450 Splash

Dubbed "Youth Warrior" during his time learning the Luchador style in Mexico, Juventud Guerrera captivates and thrills audiences with his electrifying arsenal of high-flying maneuvers. A multi-time cruiserweight champion, Guerrera's speed makes it hard for even the quickest of opponents to keep track of him. Using his trademark Juvi Driver to set up for the 450 Splash, Guerrera's "never surrender" attitude only adds fuel to the fire of his all-out attack.

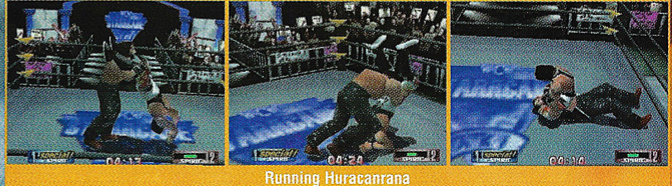
MOVES

Name	Command
PUNCHING AND KICKING MOVES	
Slap	near Ⓑ (short)
Kick	far Ⓑ (short)
Roundhouse Heel Kick	Ⓑ (long)
Standing Drop Kick	D-pad + Ⓑ (long)
FRONT GRAPPLE—STRONG	
Tornado Rollup	↑+Ⓐ
Head Scissors	Ⓐ
Snap DDT	↓+Ⓐ
Huracanrana Rollup	↑+Ⓑ
Jumping Heel Kick	Ⓑ
Juvi Driver	↓+Ⓑ
FRONT GRAPPLE—WEAK	
Snap Mare	↑+Ⓐ
Chest Slap	Ⓐ
Arm Drag Takedown	↓+Ⓐ
Corkscrew Head Scissors	↑+Ⓑ
Arm Bar Elbow Smash	Ⓑ
Headlock Take Down	↓+Ⓑ
REAR GRAPPLE—STRONG	
Rolling Bridge	Ⓐ
German Suplex	Ⓑ
REAR GRAPPLE—WEAK	
Rollthrough Pin	Ⓐ
Jumping Back Kick	Ⓑ
WHIP TO ROPES	
Back Body Drop	Ⓐ (short from weak grapple)
Drop Toehold	Ⓐ (long from weak grapple)
Tilt-A-Whirl Back Breaker	Ⓐ (short from strong grapple)
Head Scissors	Ⓐ (long from strong grapple)
Standing Roundhouse Kick	Ⓑ (short)
Jumping Roundhouse Kick	Ⓑ (long)
OPPONENT ON MAT	
Face Up	
Punches	Ⓐ (near head)
Knee Buster	Ⓐ (near feet)
Back Splash	Ⓑ
Face Down	
La Mahistral	Ⓐ (near head)
Half Crab	Ⓐ (near feet)
Leg Drop	Ⓑ
ROPE AND TURNBUCKLE MOVES	
Opponent on Mat	
Frog Splash	D-pad toward turnbuckle, Ⓒ▼
Opponent Standing	
Cyclone Kick	D-pad toward turnbuckle, Ⓒ▼
Opponent Dazed in Turnbuckle	
Shoulder Thrusts	Weak grapple, Ⓐ
Punches from Turnbuckle	Weak grapple, Ⓑ
Super Frankensteiner	Strong grapple, Ⓐ
Belly-to-Belly Superplex	Strong grapple, Ⓑ
SPECIAL ATTACKS (WHEN SPIRIT METER IS FLASHING "SPECIAL")	
From Front Grapple—Strong	
Sunset DDT	tap control stick
From Rear Grapple—Strong	
Standing Dragonsteiner	tap control stick
Opponent on Mat	
450 Splash	D-pad toward corner closest to opponent, Ⓒ▼
Opponent Dazed in Turnbuckle	
Super Dragonsteiner	strong grapple, tap control stick
Throw Opponent to the Ropes from Strong Grapple	
Running Huracanrana	tap control stick as opponent approaches

Sunset DDT

Standing Dragonsteiner

Super Dragonsteiner



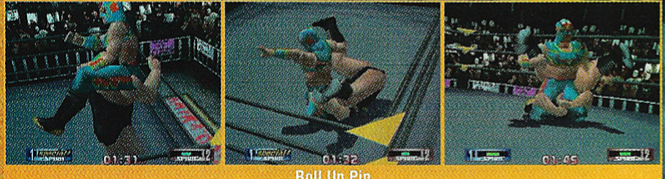
Running Huracanrana

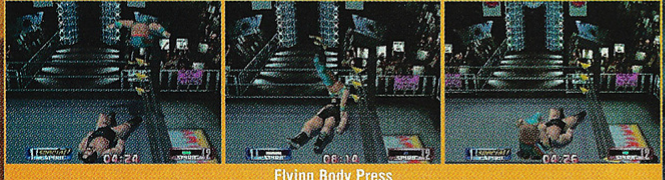
ULTIMO DRAGON

Height: 5'7"
Weight: 175 lbs.
Hometown: Tijuana, Mexico
Signature Moves: Dragon Sleeper, Top Rope Dragonsteiner, Asai Moonsault

Ultimo Dragon combines the technical excellence of the Japanese fighting style with the high-risk aerials of Mexican Luchador wrestling. The holder of almost every title in his weight class, Ultimo intimidates opponents with a variety of fantastic costumes, then destroys them with any one of a number of his trademark maneuvers. The creator of devastating moves like the Asai Moonsault, the Top Rope Dragonsteiner, and the Dragon Sleeper submission hold, Ultimo Dragon is hailed internationally as one of the best pound-for-pound fighters in the world.

Running Powerbomb


Roll Up Pin


Flying Body Press

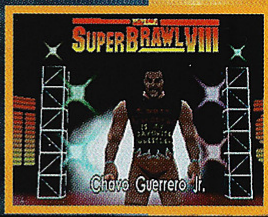
Top Rope Dragonsteiner

MOVES

Name	Command
PUNCHING AND KICKING MOVES	
Slap	near Ⓑ (short)
Roundhouse	far Ⓑ (short)
Dragon Kick	Ⓑ (long)
Drop Kick	D-pad + Ⓑ (long)
FRONT GRAPPLE—STRONG	
Frankensteiner Pin	↑+Ⓐ
Backbreaker	Ⓐ
Northern Lights Suplex	↓+Ⓐ
Combination	↑+Ⓑ
Combination	Ⓑ
Combination	↓+Ⓑ
FRONT GRAPPLE—WEAK	
Snap Mare	↑+Ⓐ
European Uppercut	Ⓐ
Arm Drag Take Down	↓+Ⓐ
Snap Suplex	↑+Ⓑ
Arm Bar Elbow Smash	Ⓑ
Spinning Drop Toehold	↓+Ⓑ
REAR GRAPPLE—STRONG	
German Suplex	Ⓐ
Double Underhook Suplex	Ⓑ
REAR GRAPPLE—WEAK	
Backbreaker	Ⓐ
Jumping Back Kick	Ⓑ
WHIP TO ROPES	
Back Body Drop	Ⓐ (short from weak grapple)
Drop Toehold	Ⓐ (short from weak grapple)
Dragon Sleeper	Ⓐ (short from strong grapple)
Tilt-A-Whirl Backbreaker	Ⓐ (long from strong grapple)
Side Kick	Ⓑ (short)
Spin Wheel Kick	Ⓑ (long)
OPPONENT ON MAT	
Face Up	
Dragon Sleeper	Ⓐ (near head)
Leg Lock Submission	Ⓐ (near feet)
Backsplash	Ⓑ
Face Down	
La Mahistral	Ⓐ (near head)
La Tapatia	Ⓐ (near feet)
Stomp	Ⓑ
ROPE AND TURNBUCKLE MOVES	
Springboard Moonsault	D-pad toward turnbuckle, Ⓒ▼, Ⓐ (near ropes)
Asai Moonsault	with opponent outside ring, Ⓐ (D-pad away from ropes)
Opponent Standing	
Missile Dropkick	D-pad toward turnbuckle, Ⓒ▼
Opponent Dazed in Turnbuckle	
Shoulder Thrusts	Weak grapple, Ⓐ
Punches from Turnbuckle	Weak grapple, Ⓑ
Superplex	Strong grapple, Ⓐ
Super Frankensteiner	Strong grapple, Ⓑ
SPECIAL ATTACKS (WHEN SPIRIT METER IS FLASHING "SPECIAL")	
From Front Grapple—Strong	
Running Powerbomb	tap control stick
From Rear Grapple—Strong	
Roll Up Pin	tap control stick
Opponent on Mat	
Flying Body Press	D-pad toward corner closest to opponent, Ⓒ▼
Opponent Dazed in Turnbuckle	
Top Rope Dragonsteiner	strong grapple, tap control stick

CHAVO GUERRERO, JR.

Height: 5'8"
Weight: 198 lbs.
Signature Move: Tornado DDT

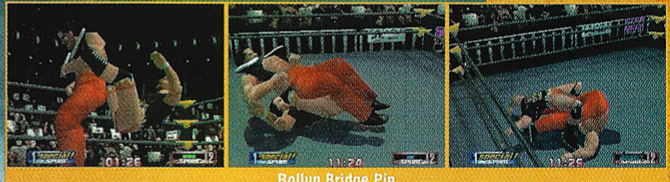


Upon entering World Championship Wrestling, Chavo Guerrero made a name for himself as a bright cruiserweight prospect with the highest regard for the rules and tradition of professional wrestling. Meeting with mixed success in the ring, however, led to the intrusion of outside forces that would later corrupt all that was good about the youngster. His uncle, Eddy Guerrero, pushed Chavo into the ways of rule breaking. Using his mantra, "Cheat to Win," Eddy forced Chavo into matches against highly favored opponents week after week, then belittled him for not breaking the rules in order to get an unfair advantage. It was the ultimate trial by fire, and it drove Chavo crazy. Now, incensed beyond reason, Chavo's maniacal approach to the ring has opponents off guard, and Uncle Eddy cheering behind the scenes.

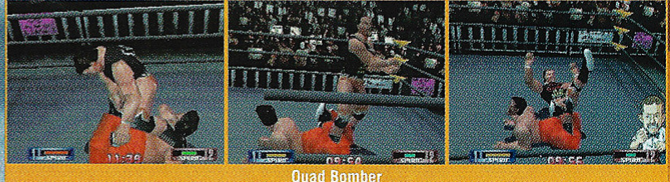
MOVES

Name	Command
PUNCHING AND KICKING MOVES	
Chop	near Ⓑ (short)
Kick	far Ⓑ (short)
Low Dropkick	Ⓑ (long)
Dropkick	D-pad + Ⓑ (long)
FRONT GRAPPLE—STRONG	
Tornado Rollup	↑+Ⓐ
Head Scissors	Ⓐ
Northern Lights Suplex	↓+Ⓐ
Brainbuster	↑+Ⓑ
Huracanrana	Ⓑ
Piledriver	↓+Ⓑ
FRONT GRAPPLE—WEAK	
Snap Mare	↑+Ⓐ
European Uppercut	Ⓐ
Arm Drag Take Down	↓+Ⓐ
Snap Suplex	↑+Ⓑ
Headlock Take Down	Ⓑ
Backbreaker	↓+Ⓑ
REAR GRAPPLE—STRONG	
Abdominal Stretches	Ⓐ
German Suplex	Ⓑ
REAR GRAPPLE—WEAK	
Belly-to-Back Suplex	Ⓐ
Bulldog	Ⓑ
WHIP TO ROPES	
Back Body Drop	Ⓐ (short from weak grapple)
Hip Toss	Ⓐ (long from weak grapple)
Tilt-A-Whirl Back Breaker	Ⓐ (short from strong grapple)
Spinning Head Scissors	Ⓐ (long from strong grapple)
OPPONENT ON MAT	
Face Up	
Sleeper	Ⓐ (near head)
Knee Buster	Ⓐ (near feet)
Stomp	Ⓑ
Face Down	
La Mahistral	Ⓐ (near head)
Quad Bomber	Ⓐ (near feet)
Stomp	Ⓑ
ROPE AND TURNBUCKLE MOVES	
Opponent on Mat	
Flying Headbutt	D-pad toward turnbuckle, Ⓒ▼
Opponent Standing	
Double Dropkick	D-pad toward turnbuckle, Ⓒ▼
Opponent Dazed in Turnbuckle	
Shoulder Thrusts	Weak grapple, Ⓐ
Punches from Turnbuckle	Weak grapple, Ⓑ
Super Frankensteiner	Strong grapple, Ⓐ
Tornado DDT	Strong grapple, Ⓑ
SPECIAL ATTACKS (WHEN SPIRIT METER IS FLASHING "SPECIAL")	
From Front Grapple—Strong	
Tornado DDT	tap control stick
From Rear Grapple—Strong	
Rollup Bridge Pin	tap control stick

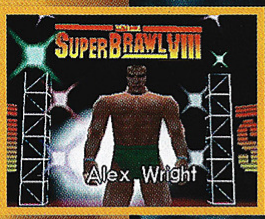
Tornado DDT


Rollup Bridge Pin

Head Scissors

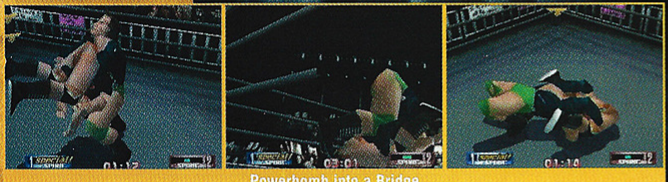

Quad Bomber

ALEX WRIGHT

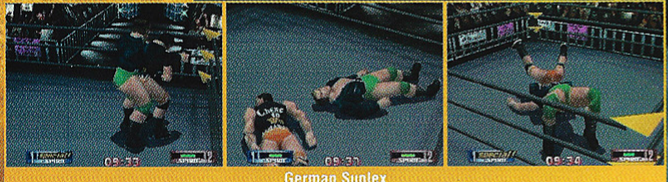


Height: 6'4"
Weight: 225 lbs.
Hometown:
Nuremberg, Germany
Signature Move:
German Suplex

A fan of techno music, Alex Wright suffers from the same affliction as fellow WCW dance fiend, Disco Inferno: the overwhelming desire to show off his dance moves instead of concentrating on his match. In spite of this lack of concentration, the young German has proven he has the skills to win in WCW. Wright's unique European blend of aerials and mat wrestling have made him a former WCW Cruiserweight and TV champion during his tenure in the league.



Powerbomb into a Bridge



German Suplex

STF

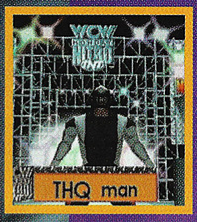
Corkscrew Head Scissors

MOVES

Name	Command
PUNCHING AND KICKING MOVES	
Chop	near Ⓑ (short)
Kick	far Ⓑ (short)
Drop Kick	Ⓑ (long)
Spinning Heel Kick	D-pad + Ⓑ (long)
FRONT GRAPPLE—STRONG	
Waterwheel Drop	↑+Ⓐ
Gutwrench Suplex	Ⓐ
Corkscrew Head Scissors	↓+Ⓐ
Manhattan Drop	↑+Ⓑ
Shoulder Breaker	Ⓑ
Tombstone Piledriver	↓+Ⓑ
FRONT GRAPPLE—WEAK	
Face Slap	↑+Ⓐ
European Uppercut	Ⓐ
Snap Mare	↓+Ⓐ
Vertical Suplex	↑+Ⓑ
Headlock Take Down	Ⓑ
Front Slam	↓+Ⓑ
REAR GRAPPLE—STRONG	
Inside Cradle	Ⓐ
Backbreaker	Ⓑ
REAR GRAPPLE—WEAK	
Belly-to-Back Suplex	Ⓐ
Backbreaker	Ⓑ
WHIP TO ROPES	
Shoulder Toss	Ⓐ (short from weak grapple)
Hip Toss	Ⓐ (long from weak grapple)
Tilt-A-Whirl Backbreaker	Ⓐ (short from strong grapple)
Powerslam	Ⓐ (long from strong grapple)
Side Kick	Ⓑ (short)
Dropkick	Ⓑ (long)
OPPONENT ON MAT	
Face Up	
Sleeper	Ⓐ (near head)
STF	Ⓐ (near feet)
Stomp	Ⓑ
Face Down	
Camel Clutch	Ⓐ (near head)
Boston Crab	Ⓐ (near feet)
Stomp	Ⓑ
ROPE AND TURNBUCKLE MOVES	
Opponent on Mat	
Flying Knee Drop	D-pad toward turnbuckle, Ⓒ▼
Opponent Standing	
Double Axe Handle	D-pad toward turnbuckle, Ⓒ▼
Opponent Dazed in Turnbuckle	
Shoulder Thrusts	Weak grapple, Ⓐ
Boot Choke	Weak grapple, Ⓑ
Superplex	Strong grapple, Ⓐ
Top Rope Samoan Drop	Strong grapple, Ⓑ
SPECIAL ATTACKS (WHEN SPIRIT METER IS FLASHING "SPECIAL")	
From Front Grapple—Strong	
Powerbomb into a Bridge	tap control stick
From Rear Grapple—Strong	
German Suplex	tap control stick

AKI MAN/THQ MAN

Height: 6'1"
Weight: 242 lbs.



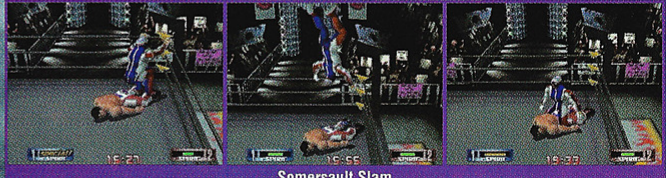
AKI Man is a strange creature indeed! Donning a full body suit and a serious overbite, his main strategies include pummeling the opposition with high-flying attacks and trying to win by submission.

MOVES

Name	Command
PUNCHING AND KICKING MOVES	
Slap	near Ⓑ (short)
Kick	far Ⓑ (short)
Drop Kick	Ⓑ (long)
Spinning Punch	D-pad + Ⓑ (long)
FRONT GRAPPLE—STRONG	
Sunset Pin	↑+Ⓐ
Spinning Drop Toe Hold	Ⓐ
Chicken Wing Pin	↓+Ⓐ
Combination	↑+Ⓑ
Combination	Ⓑ
Combination	↓+Ⓑ
FRONT GRAPPLE—WEAK	
Jumping Knee Lift	↑+Ⓐ
Uppercut	Ⓐ
Body Slam	↓+Ⓐ
Spinning Head Scissors	↑+Ⓑ
Reverse Head Kick	Ⓑ
Knee Lifts	↓+Ⓑ
REAR GRAPPLE—STRONG	
Bridge Suplex	Ⓐ
Double Underhook Suplex	Ⓑ
REAR GRAPPLE—WEAK	
Reverse Body Drop	Ⓐ
Belly-to-Back Suplex	Ⓑ
WHIP TO ROPES	
Tilt-A-Whirl Back Breaker	Ⓐ (short)
Head Scissors	Ⓐ (long)
Drop Kick	Ⓑ (short)
Standing Missile Kick	Ⓑ (long)
Hip Toss	Ⓐ (short from weak grapple)
OPPONENT ON MAT	
Face Up	
Punches	Ⓐ (near head)
AK: Super Hook	Ⓐ (near feet)
Belly Drop	Ⓑ
Face Down	
Bear Hug Sleeper	Ⓐ (near head)
Surfboard	Ⓐ (near feet)
Elbow	Ⓑ
ROPE AND TURNBUCKLE MOVES	
Opponent on Mat	
Somersault Slam	D-pad toward turnbuckle, Ⓒ▼
Opponent Standing	
Missile Kick	D-pad toward turnbuckle, Ⓒ▼
Opponent Dazed in Turnbuckle	
Rib Shots	Weak grapple, Ⓐ
Knee Lifts	Weak grapple, Ⓑ
Superplex	Strong grapple, Ⓐ
Tornado DDT	Strong grapple, Ⓑ
SPECIAL ATTACKS (WHEN SPIRIT METER IS FLASHING "SPECIAL")	
From Front Grapple—Strong	
Spinning Leg Cranks	tap control stick
From Rear Grapple—Strong	
Double Underhook Bridge Suplex	tap control stick

Spinning Leg Cranks

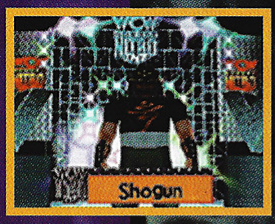
Double Underhook Bridge Suplex



Somersault Slam

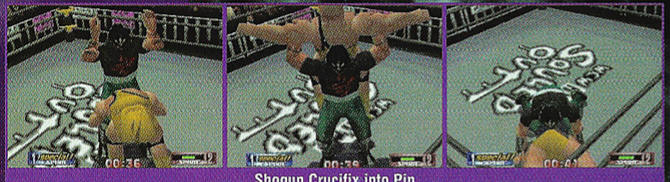
Surfboard

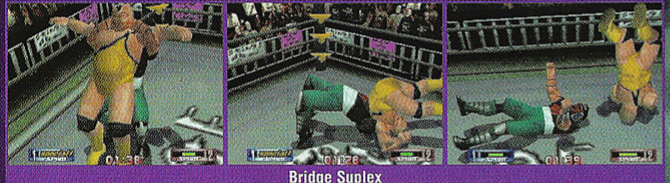
SHOGUN



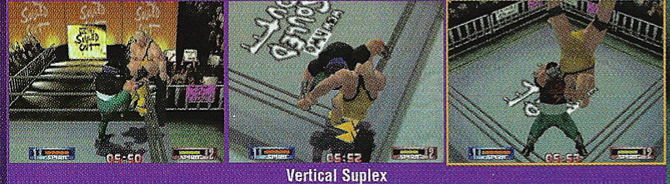
Height: 6'0"
Weight: 242 lbs.

A direct descendant of the Emperor of the Rising Sun, Shogun is a master of the delicate beauty of ceremony and tradition when treating his opponents to his perfected and exacting methods of savagery. All expression hidden behind his black mask, this Japanese giant is both terrifying and magnificent.


Shogun Crucifix into Pin


Bridge Suplex

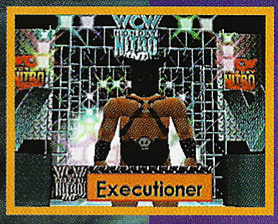
Sleeper Hold into Back Submission


Vertical Suplex

MOVES

Name	*Command*
PUNCHING AND KICKING MOVES	
Forearm Smash	near Ⓑ (short)
High Kick	far Ⓑ (short)
Rolling Kick	Ⓑ (long)
Jumping Kick	D-pad + Ⓑ (long)
FRONT GRAPPLE—STRONG	
Brain Buster	↑+Ⓐ
Head Slams	Ⓐ
Power Bomb Pin	↓+Ⓐ
Combination	↑+Ⓑ
Combination	Ⓑ
Combination	↓+Ⓑ
FRONT GRAPPLE—WEAK	
Kick Lifts	↑+Ⓐ
Big Chop	Ⓐ
Body Slam	↓+Ⓐ
Vertical Suplex	↑+Ⓑ
Headlock Take Down	Ⓑ
Knee Lifts	↓+Ⓑ
REAR GRAPPLE—STRONG	
Abdominal Stretch	Ⓐ
Back Body Drop	Ⓑ
REAR GRAPPLE—WEAK	
Belly-to-Back Suplex	Ⓐ
Standing Clothesline	Ⓑ
WHIP TO ROPES	
Sleeper Hold into Back Submission	Ⓐ (short)
Abdominal Stretch	Ⓐ (long)
Mule Kick	Ⓑ (short)
Rolling Kick	Ⓑ (long)
Drop Toe Hold	Ⓐ (short from weak grapple)
OPPONENT ON MAT	
Face Up	
Underhook Sleeper	Ⓐ (near head)
Groin Stretch	Ⓐ (near feet)
Kick	Ⓑ
Face Down	
Bear Hug Sleeper	Ⓐ (near head)
Surfboard	Ⓐ (near feet)
Knee Drop	Ⓑ
ROPE AND TURNBUCKLE MOVES	
Opponent on Mat	
Flying Elbow	D-pad toward turnbuckle, Ⓒ▼
Opponent Standing	
Flying Knee	D-pad toward turnbuckle, Ⓒ▼
Opponent Dazed in Turnbuckle	
Rib Shots	Weak grapple, Ⓐ
Boot Choke	Weak grapple, Ⓑ
Vertical Suplex	Strong grapple, Ⓐ
Knee Lifts	Strong grapple, Ⓑ
SPECIAL ATTACKS (WHEN SPIRIT METER IS FLASHING "SPECIAL")	
From Front Grapple—Strong	
Shogun Crucifix into Pin	tap control stick
From Rear Grapple—Strong	
Bridge Suplex	tap control stick

EXECUTIONER



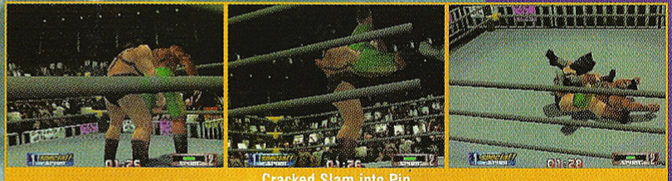
Height: 6'11'
Weight: 260 lbs.

Terrorizing his opponents with his savage fighting style, this hooded hellhound lives up to his name with his crypt of murderous moves. The Executioner's enemies are all too familiar with the bloodthirsty maneuvers of this Angel of Death.

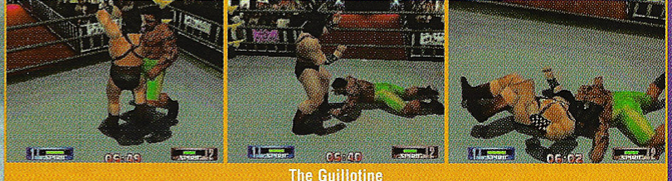
MOVES

Name	Command
PUNCHING AND KICKING MOVES	
Punch	near Ⓑ (short)
Kick	far Ⓑ (short)
High Kick	Ⓑ (long)
Spinning Arm Whip	D-pad + Ⓑ (long)
FRONT GRAPPLE—STRONG	
Running Knee Lift	↑+Ⓐ
Head Slaps	Ⓐ
Power Bomb	↓+Ⓐ
Vertical Suplex	↑+Ⓑ
The Guillotine	Ⓑ
Power Bomb Bridge Pin	↓+Ⓑ
FRONT GRAPPLE—WEAK	
Arm Drag Take Down	↑+Ⓐ
Big Chop	Ⓐ
Body Slam	↓+Ⓐ
Pancake Slam	↑+Ⓑ
Head Lock Take Down	Ⓑ
Knee Lifts	↓+Ⓑ
REAR GRAPPLE—STRONG	
Last Chance Strangle Hold	Ⓐ
Double Underhook Suplex	Ⓑ
REAR GRAPPLE—WEAK	
Bulldog	Ⓐ
Standing Clothesline	Ⓑ
WHIP TO ROPES	
Back Body Slam	Ⓐ (short)
Gorilla Press Drop	Ⓐ (long)
Chop	Ⓑ (short)
Mule Kick	Ⓑ (long)
Back Body Drop	Ⓐ (short from weak grapple)
OPPONENT ON MAT	
Face Up	
Sleeper	Ⓐ (near head)
Boston Crab	Ⓐ (near feet)
Leg Drop	Ⓑ
Face Down	
Shoulder Wrench	Ⓐ (near head)
Hamstring Shot	Ⓐ (near feet)
Knee Drop	Ⓑ
ROPE AND TURNBUCKLE MOVES	
Opponent on Mat	
Somersault Slam	D-pad toward turnbuckle, ©▼
Opponent Standing	
Flying Clothesline	D-pad toward turnbuckle, ©▼
Opponent Dazed in Turnbuckle	
Rib Shots	Weak grapple, Ⓐ
Knee Lifts	Weak grapple, Ⓑ
Superplex	Strong grapple, Ⓐ
Fall Away Slam	Strong grapple, Ⓑ
SPECIAL ATTACKS (WHEN SPIRIT METER IS FLASHING "SPECIAL")	
From Front Grapple—Strong	
Brain Buster Pin	tap control stick
From Rear Grapple—Strong	
Cracked Slam into Pin	tap control stick

Brain Buster Pin


Cracked Slam into Pin

Last Chance Strangle Hold

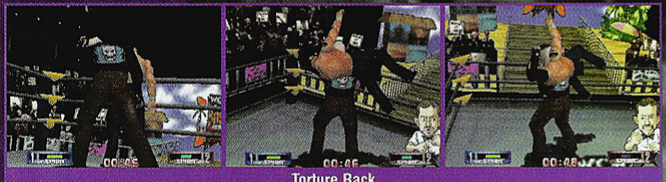

The Guillotine

DR. FRANK

Height: 6'4"
Weight: 230 lbs.

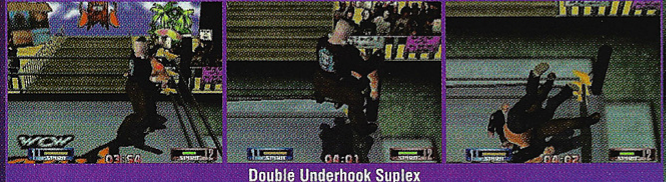
A true freak of nature, Dr. Frank is more monster than man. The scars and bolts he wears attest to the unethical and often unsuccessful attempts to bring to life the perfect contender. Left only with his uncontrolled rage for the scientists who created and then abandoned him, the Doctor is ready to do some operating of his own!

Hurricane Toss



Torture Rack

Rack of Lamb



Double Underhook Suplex

MOVES

Name	*Command*
PUNCHING AND KICKING MOVES	
Slap	near Ⓑ (short)
High Kick	far Ⓑ (short)
High Kick	Ⓑ (long)
Drop Kick	D-pad + Ⓑ (long)
FRONT GRAPPLE—STRONG	
Running Knee Lift	↑+Ⓐ
Double Underhook Suplex	Ⓐ
Knee Lifts	↓+Ⓐ
Knife Edges	↑+Ⓑ
Rack of Lamb	Ⓑ
Power Bomb Pin	↓+Ⓑ
FRONT GRAPPLE—WEAK	
Double Axe Handle Hit	↑+Ⓐ
Big Knee Lift	Ⓐ
Body Slam	↓+Ⓐ
Vertical Slam	↑+Ⓑ
Side Suplex	Ⓑ
Pile Driver	↓+Ⓑ
REAR GRAPPLE—STRONG	
Abdominal Stretches	Ⓐ
Back Body Drop	Ⓑ
REAR GRAPPLE—WEAK	
Atomic Drop	Ⓐ
Standing Clothesline	Ⓑ
WHIP TO ROPES	
Teabag Take Down Pin	Ⓐ (short)
Abdominal Pin	Ⓐ (long)
High Kick	Ⓑ (short)
High Kick	Ⓑ (long)
Hip Toss	Ⓐ (short from weak grapple)
OPPONENT ON MAT	
Face Up	
Shoulder Pull	Ⓐ (near head)
Boston Crab	Ⓐ (near feet)
Stomp	Ⓑ
Face Down	
Camel Clutch	Ⓐ (near head)
Hamstring Shot	Ⓐ (near feet)
Kick	Ⓑ
ROPE AND TURNBUCKLE MOVES	
Opponent on Mat	
Knee Drop	D-pad toward turnbuckle, Ⓒ▼
Opponent Standing	
Flying Fist	D-pad toward turnbuckle, Ⓒ▼
Opponent Dazed in Turnbuckle	
Inverted Kicks	Weak grapple, Ⓐ
Turnback Shots	Weak grapple, Ⓑ
Superplex	Strong grapple, Ⓐ
Double Underhook Suplex	Strong grapple, Ⓑ
SPECIAL ATTACKS (WHEN SPIRIT METER IS FLASHING "SPECIAL")	
From Front Grapple—Strong	
Hurricane Toss	tap control stick
From Rear Grapple—Strong	
Torture Rack	tap control stick

JEKEL

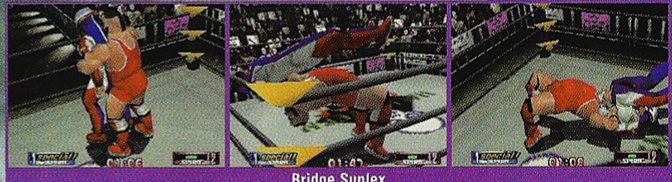
Height: 6'2"
Weight: 271 lbs.

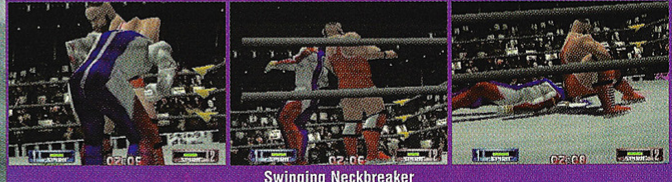
Famous for his mood swings in—and out of—the ring, this wrestler's greatest strength is his ability to go from pussycat to rabid barbarian with no waiting and no warning. Surprisingly agile for a man of his dimensions, Jekel delivers his bad news swiftly and thoroughly.

MOVES

Name	Command
PUNCHING AND KICKING MOVES	
Punch	near Ⓑ (short)
Kick	far Ⓑ (short)
Big Right Hand	Ⓑ (long)
Three-Point Stance	D-pad + Ⓑ (long)
FRONT GRAPPLE—STRONG	
Gorilla Slam	↑+Ⓐ
Swinging Neckbreaker	Ⓐ
Power Bomb	↓+Ⓐ
Turnbuckle Slam	↑+Ⓑ
Standing Clothesline	Ⓑ
Cradle Slam into Pin	↓+Ⓑ
FRONT GRAPPLE—WEAK	
Head Toss	↑+Ⓐ
Punch to Back	Ⓐ
Body Slam	↓+Ⓐ
Vertical Slam	↑+Ⓑ
Arm Bar Smash	Ⓑ
Shoulder Breaker	↓+Ⓑ
REAR GRAPPLE—STRONG	
Double Underhook Suplex	Ⓐ
Back Body Slam	Ⓑ
REAR GRAPPLE—WEAK	
Kidney Slam	Ⓐ
Spine Tingler	Ⓑ
WHIP TO ROPES	
Spine Buster	Ⓐ (short)
Inverted Atomic Drop	Ⓐ (long)
Kick	Ⓑ (short)
Big Right Hand	Ⓑ (long)
Back Body Drop	Ⓐ (short from weak grapple)
OPPONENT ON MAT	
Face Up	
Sleeper Hold	Ⓐ (near head)
Red Army Hook	Ⓐ (near feet)
Elbow Drop	Ⓑ
Face Down	
Camel Clutch	Ⓐ (near head)
Half Crab	Ⓐ (near feet)
Stomp	Ⓑ
ROPE AND TURNBUCKLE MOVES	
Opponent on Mat	
Flying Elbow	D-pad toward turnbuckle, ©▼
Opponent Standing	
Flying Headbutt	D-pad toward turnbuckle, ©▼
Opponent Dazed in Turnbuckle	
Rib Shots	Weak grapple, Ⓐ
Turnbuckle Shots	Weak grapple, Ⓑ
Superplex	Strong grapple, Ⓐ
Tornado Slam	Strong grapple, Ⓑ
SPECIAL ATTACKS (WHEN SPIRIT METER IS FLASHING "SPECIAL")	
From Front Grapple—Strong	
Spinning Cradle Slam	tap control stick
From Rear Grapple—Strong	
Bridge Suplex	tap control stick

Spinning Cradle


Bridge Suplex


Swinging Neckbreaker

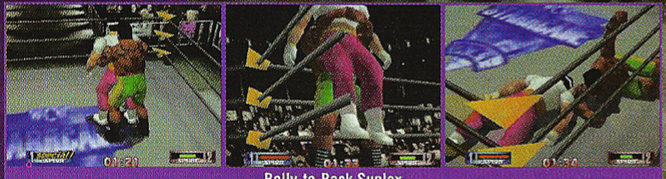
Spine Tingler

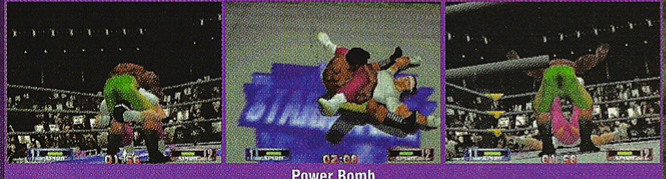
MAYA INCA BOY

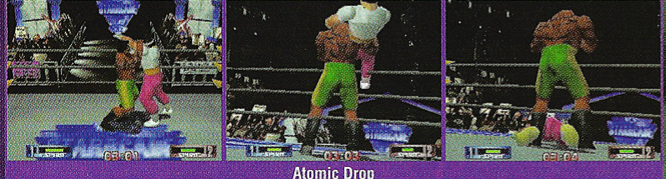
Height: 6'3"
Weight: 264 lbs.

This half-man, half-boy emerged from a secluded Mayan village in the highlands of northern Guatemala, having conquered every tribal adversary he opposed. Each of the traditional tattoos that cover Maya Inca Boy symbolizes a vicious victory in which the defeated suffered a painful and humiliating overthrow.

Ecuador Cradle Pin


Belly-to-Back Suplex


Power Bomb


Atomic Drop

MOVES

Name	*Command*
PUNCHING AND KICKING MOVES	
Overhand Chop	near Ⓑ (short)
Kick	far Ⓑ (short)
Drop Kick	Ⓑ (long)
Whip Kick	D-pad + Ⓑ (long)
FRONT GRAPPLE—STRONG	
Sling Shot Clothesline	↑+Ⓐ
DDT	Ⓐ
Power Bomb	↓+Ⓐ
One-Arm Slam	↑+Ⓑ
Standing Clothesline	Ⓑ
Power Bomb Pin	↓+Ⓑ
FRONT GRAPPLE—WEAK	
Back Hit	↑+Ⓐ
Head Slap	Ⓐ
Body Slam	↓+Ⓐ
Vertical Suplex	↑+Ⓑ
Arm Bar Smash	Ⓑ
Russian Leg Sweep	↓+Ⓑ
REAR GRAPPLE—STRONG	
Belly and Back Suplex	Ⓐ
Abdominal Stretch	Ⓑ
REAR GRAPPLE—WEAK	
Back Body Slam	Ⓐ
Atomic Drop	Ⓑ
WHIP TO ROPES	
Fall Away Slam	Ⓐ (short)
Abdominal Stretch	Ⓐ (long)
High Kick	Ⓑ (short)
Drop Kick	Ⓑ (long)
Gorilla Drop	Ⓐ (short from weak grapple)
OPPONENT ON MAT	
Face Up	
Sleeper	Ⓐ (near head)
Knee Wrench	Ⓐ (near feet)
Stomp	Ⓑ
Face Down	
Camel Clutch	Ⓐ (near head)
Half Crab	Ⓐ (near feet)
Elbow Drop	Ⓑ
ROPE AND TURNBUCKLE MOVES	
Opponent on Mat	
Flying Elbow	D-pad toward turnbuckle, Ⓒ▼
Opponent Standing	
Flying Fix	D-pad toward turnbuckle, Ⓒ▼
Opponent Dazed in Turnbuckle	
Rib Shots	Weak grapple, Ⓐ
Boot Choke	Weak grapple, Ⓑ
Superplex	Strong grapple, Ⓐ
Fall Away Slam	Strong grapple, Ⓑ
SPECIAL ATTACKS (WHEN SPIRIT METER IS FLASHING "SPECIAL")	
From Front Grapple—Strong	
Ecuador Cradle Pin	tap control stick
From Rear Grapple—Strong	
Belly-to-Back Suplex	tap control stick

HAWK HANA

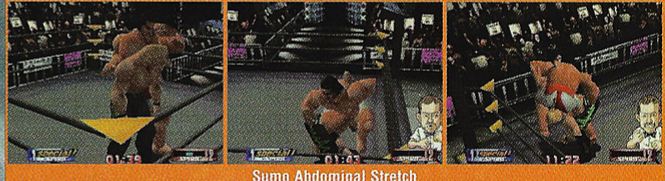
Height: 6'2"
Weight: 264 lbs.

Hawk Hana was born and raised to be a Sumo wrestler. He was shunned by the Sumo wrestling world when, at a sold out event in Tokyo, he took a chair from the crowd and beat his opponent senseless with it. Every man should fear bumping bellies with this Japanese bad boy!

MOVES

Name	Command
PUNCHING AND KICKING MOVES	
Slap	near Ⓑ (short)
Kick	far Ⓑ (short)
Whip Kick	Ⓑ (long)
Big Right Hand	D-pad + Ⓑ (long)
FRONT GRAPPLE—STRONG	
Knife Edges	↑+Ⓐ
Knee Lifts	Ⓐ
Power Bomb	↓+Ⓐ
Vertical Slam	↑+Ⓑ
DDT	Ⓑ
Power Bomb Pin	↓+Ⓑ
FRONT GRAPPLE—WEAK	
Double Axe Handle Hit	↑+Ⓐ
Big Chop	Ⓐ
Body Slam	↓+Ⓐ
Vertical Suplex	↑+Ⓑ
Head Lock Take Down	Ⓑ
Pile Driver	↓+Ⓑ
REAR GRAPPLE—STRONG	
Standing Clothesline	Ⓐ
Abdominal Stretch	Ⓑ
REAR GRAPPLE—WEAK	
Back Body Slam	Ⓐ
Knee Breaker	Ⓑ
WHIP TO ROPES	
Sleeper	Ⓐ (short)
Abdominal Stretch	Ⓐ (long)
Big Chop	Ⓑ (short)
Whip Kick	Ⓑ (long)
Back Body Drop	Ⓐ (short from weak grapple)
OPPONENT ON MAT	
Face Up	
Shoulder Pull	Ⓐ (near head)
Knee Buster	Ⓐ (near feet)
Kick	Ⓑ
Face Down	
Camel Clutch	Ⓐ (near head)
Hamstring Shot	Ⓐ (near feet)
Elbow Drop	Ⓑ
ROPE AND TURNBUCKLE MOVES	
Opponent on Mat	
Flying Elbow	D-pad toward turnbuckle, Ⓒ▼
Opponent Standing	
Double Axe Handle Flip	D-pad toward turnbuckle, Ⓒ▼
Opponent Dazed in Turnbuckle	
Rib Shot	Weak grapple, Ⓐ
Turnbuckle Punch	Weak grapple, Ⓑ
Superplex	Strong grapple, Ⓐ
Belly-to-Back Suplex	Strong grapple, Ⓑ
SPECIAL ATTACKS (WHEN SPIRIT METER IS FLASHING "SPECIAL")	
From Front Grapple—Strong	
Sumo Slaps into Rolling Kick	tap control stick
From Rear Grapple—Strong	
Sumo Abdominal Stretch	tap control stick

Sumo Slaps into Rolling Kick



Sumo Abdominal Stretch

Knife Edges

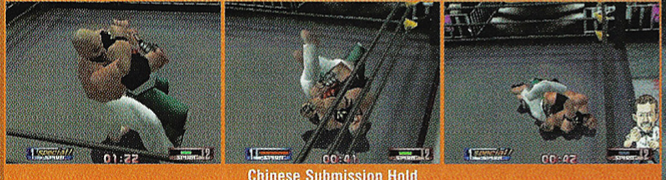
Knee Lifts

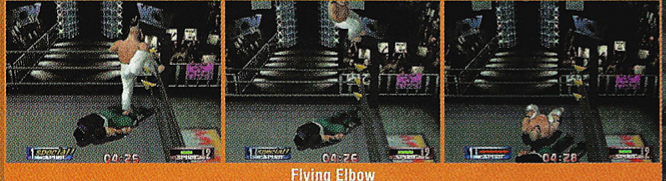
KIM CHEE

Height: 6'6"
Weight: 352 lbs.

A seasoned veteran of several hundred pit fights, Kim Chee is without a doubt Korea's most dangerous export. The mysterious, hidden arenas of Kim Chee's native land were not only his own personal "stomping" grounds, but also Kim Chee's only home: He was abandoned as a child by his parents.

Tombstone Pile Driver


Chinese Submission Hold

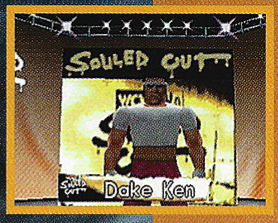

Flying Elbow

Flying Fist

MOVES

Name	Command
PUNCHING AND KICKING MOVES	
Punch	near Ⓑ (short)
Kick	far Ⓑ (short)
Overhand Right	Ⓑ (long)
Scissor Kick	D-pad + Ⓑ (long)
FRONT GRAPPLE—STRONG	
Choke Slam	↑+Ⓐ
Side Suplex	Ⓐ
Spine Tingler	↓+Ⓐ
Combination	↑+Ⓑ
Combination	Ⓑ
Combination	↓+Ⓑ
FRONT GRAPPLE—WEAK	
Back Hit	↑+Ⓐ
Knee Lift	Ⓐ
Body Slam	↓+Ⓐ
Vertical Slam	↑+Ⓑ
Head Lock Take Down	Ⓑ
Knee Lifts	↓+Ⓑ
REAR GRAPPLE—STRONG	
Abdominal Stretch	Ⓐ
One-Arm Slam	Ⓑ
REAR GRAPPLE—WEAK	
Back Breaker	Ⓐ
Back Body Slam	Ⓑ
WHIP TO ROPES	
Spine Buster	Ⓐ (short)
One Arm Slam	Ⓐ (long)
Spin Kick	Ⓑ (short)
Overhand Right	Ⓑ (long)
Back Body Drop	Ⓐ (short from weak grapple)
OPPONENT ON MAT	
Face Up	
Punches	Ⓐ (near head)
Scorpion Lock	Ⓐ (near feet)
Belly Slam	Ⓑ
Face Down	
Bear Hug Choke	Ⓐ (near head)
Knee Lock	Ⓐ (near feet)
Elbow Drop	Ⓑ
OPPONENT DAZED IN TURNBUCKLE	
Rib Shot	Weak grapple, Ⓐ
Knee Lift	Weak grapple, Ⓑ
Superplex	Strong grapple, Ⓐ
One-Arm Slam	Strong grapple, Ⓑ
SPECIAL ATTACKS (WHEN SPIRIT METER IS FLASHING "SPECIAL")	
From Front Grapple—Strong	
Tombstone Pile Driver	tap control stick
From Rear Grapple—Strong	
Chinese Submission Hold	tap control stick
OPPONENT ON MAT	
Face Up	
Flying Elbow	D-pad toward corner closest to opponent, Ⓒ▼
Face Down	
Flying Fist	D-pad toward corner closest to opponent, Ⓒ▼

DAKE KEN



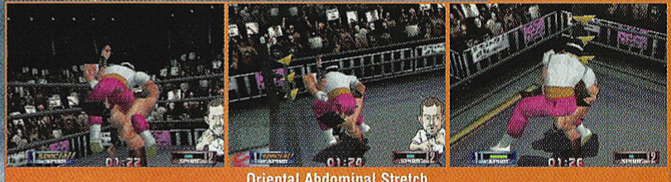
Height: 5'9"
Weight: 231 lbs.

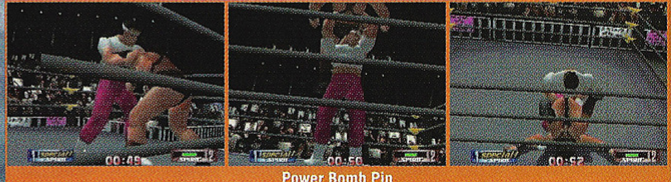
A former personal fitness trainer to the wealthy and elite women of Hollywood, Dake Ken honed his fighting skills fending off attacks from jealous husbands and angry boyfriends. Always a crowd-pleaser, this handsome wrestler is often showered with victory roses from his many adoring female fans.

MOVES

Name	Command
PUNCHING AND KICKING MOVES	
Slap	near Ⓑ (short)
Kick	far Ⓑ (short)
Drop Kick	Ⓑ (long)
Headbutt	D-pad + Ⓑ (long)
FRONT GRAPPLE—STRONG	
Fall Away Slam	↑+Ⓐ
Headlock Punch	Ⓐ
Inverted Atomic Drop	↓+Ⓐ
Headbutt	↑+Ⓑ
DDT	Ⓑ
Power Bomb Pin	↓+Ⓑ
FRONT GRAPPLE—WEAK	
Head Toss	↑+Ⓐ
Headbutt	Ⓐ
Body Slam	↓+Ⓐ
Inverted Suplex	↑+Ⓑ
Head Lock Take Down	Ⓑ
Pile Driver	↓+Ⓑ
REAR GRAPPLE—STRONG	
Abdominal Stretch	Ⓐ
Bridge Suplex	Ⓑ
REAR GRAPPLE—WEAK	
Bulldog	Ⓐ
Side Suplex	Ⓑ
WHIP TO ROPES	
Spine Buster	Ⓐ (short)
Inverted Atomic Drop	Ⓐ (long)
Side Kick	Ⓑ (short)
Drop Kick	Ⓑ (long)
Back Body Drop	Ⓐ (short from weak grapple)
OPPONENT ON MAT	
Face Up	
Sleeper	Ⓐ (near head)
Elbow Drop	Ⓐ (near feet)
Face Down	
Camel Clutch	Ⓐ (near head)
Half Crab	Ⓐ (near feet)
Stomp	Ⓑ
ROPE AND TURNBUCKLE MOVES	
Opponent on Mat	
Flying Elbow	D-pad toward turnbuckle, ©▼
Opponent Standing	
Flying Clothesline	D-pad toward turnbuckle, ©▼
Opponent Dazed in Turnbuckle	
Rib Shots	Weak grapple, Ⓐ
Turnbuckle Punches	Weak grapple, Ⓑ
Superplex	Strong grapple, Ⓐ
Double Underhook Suplex	Strong grapple, Ⓑ
SPECIAL ATTACKS (WHEN SPIRIT METER IS FLASHING "SPECIAL")	
From Front Grapple—Strong	
Front Face Trip	tap control stick
From Rear Grapple—Strong	
Oriental Abdominal Stretch	tap control stick

Front Face Trip


Oriental Abdominal Stretch


Power Bomb Pin

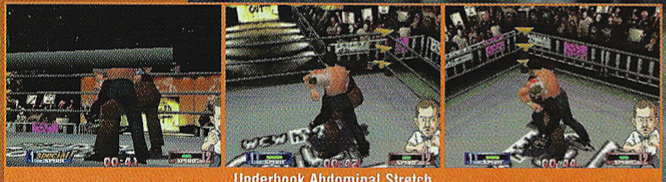
Bulldog

BRICKOWSKI

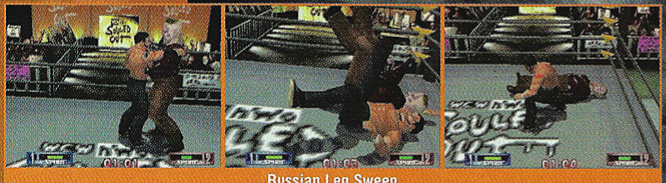
Height: 5'9"
Weight: 242 lbs.

A former exotic dancer, Brickowski delivers the goods with style. It's rumored his prominent tattoos are representative of his passion for blackjack and his hard-hearted fighting style. Gentle and solicitous out of the ring, this wrestler becomes a frenzied madman when he enters the squared circle.

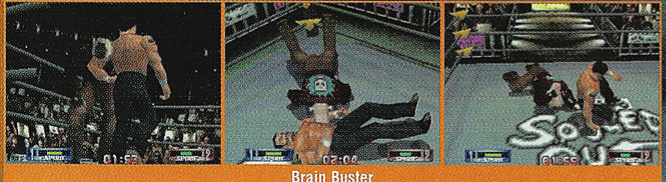
Power Bomb into One-Arm Pin



Underhook Abdominal Stretch



Russian Leg Sweep

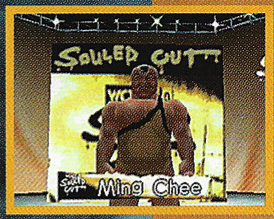


Brain Buster

MOVES

Name	*Command*
PUNCHING AND KICKING MOVES	
Slap	near Ⓑ (short)
Kick	far Ⓑ (short)
Headbutt	Ⓑ (long)
Overhand Right	D-pad + Ⓑ (long)
FRONT GRAPPLE—STRONG	
Knife Edges	↑+Ⓐ
Russian Leg Sweep	Ⓐ
Inverted Atomic Drop	↓+Ⓐ
Brain Buster	↑+Ⓑ
DDT	Ⓑ
Power Bomb Pin	↓+Ⓑ
FRONT GRAPPLE—WEAK	
Chop	↑+Ⓐ
Headbutt	Ⓐ
Body Slam	↓+Ⓐ
Inverted Suplex	↑+Ⓑ
Head Lock Take Down	Ⓑ
Power Bomb Pin	↓+Ⓑ
REAR GRAPPLE—STRONG	
Abdominal Stretch	Ⓐ
Bridge Suplex	Ⓑ
REAR GRAPPLE—WEAK	
Back Body Slam	Ⓐ
Reverse Headbutts	Ⓑ
WHIP TO ROPES	
Fall Away Slam	Ⓐ (short)
Spine Buster	Ⓐ (long)
Spin Kick	Ⓑ (short)
Headbutt	Ⓑ (long)
Back Body Drop	Ⓐ (short from weak grapple)
OPPONENT ON MAT	
Face Up	
Underhook Sleeper	Ⓐ (near head)
Groin Shot	Ⓐ (near feet)
Elbow Drop	Ⓑ
Face Down	
Camel Clutch	Ⓐ (near head)
Boston Crab	Ⓐ (near feet)
Elbow Drop	Ⓑ
ROPE AND TURNBUCKLE MOVES	
Opponent on Mat	
Flying Elbow	D-pad toward turnbuckle, Ⓒ▼
Opponent Standing	
Flying Fist	D-pad toward turnbuckle, Ⓒ▼
Opponent Dazed in Turnbuckle	
Rib Shot	Weak grapple, Ⓐ
Inverted Kick	Weak grapple, Ⓑ
Superplex	Strong grapple, Ⓐ
Belly-to-Belly Suplex	Strong grapple, Ⓑ
SPECIAL ATTACKS (WHEN SPIRIT METER IS FLASHING "SPECIAL")	
From Front Grapple—Strong	
Power Bomb into One-Arm Pin	tap control stick
From Rear Grapple—Strong	
Underhook Abdominal Stretch	tap control stick

MING CHEE

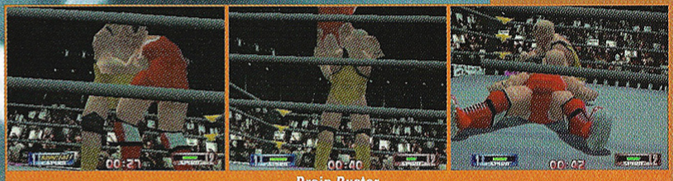


Height: 5'8"
Weight: 264 lbs.

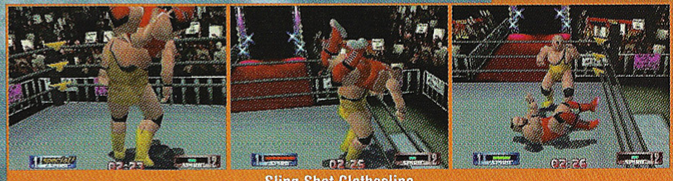
Separated at birth from his twin brother Kim Chee and abandoned by his parents soon after, Ming Chee survived his desperate childhood in a Korean orphanage by exercising his natural fighting abilities. Still searching for his long-lost brother, Ming Chee often moves his matches into the crowd, hoping for a glimpse of his missing twin.

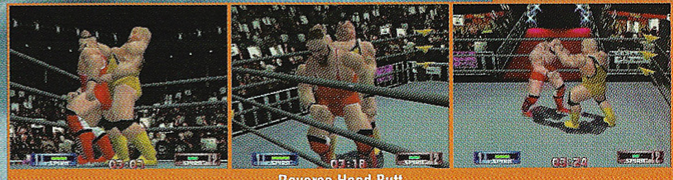
MOVES

Name	Command
PUNCHING AND KICKING MOVES	
Slap	near Ⓑ (short)
Kick	far Ⓑ (short)
Headbutt	Ⓑ (long)
Overhand Right	D-pad + Ⓑ (long)
FRONT GRAPPLE—STRONG	
Fireman Slam	↑+Ⓐ
Headlock Punch	Ⓐ
Power Bomb	↓+Ⓐ
Sling Shot Clothesline	↑+Ⓑ
Knee Lift	Ⓑ
Pancake Slam	↓+Ⓑ
FRONT GRAPPLE—WEAK	
Punch to Back	↑+Ⓐ
Headbutt	Ⓐ
Body Slam	↓+Ⓐ
Vertical Suplex	↑+Ⓑ
Arm Bar Smash	Ⓑ
Jawbreaker	↓+Ⓑ
REAR GRAPPLE—STRONG	
Standing Clothesline	Ⓐ
Sleeper	Ⓑ
REAR GRAPPLE—WEAK	
Reverse Headbutt	Ⓐ
Knee Breaker	Ⓑ
WHIP TO ROPES	
Power Slam	Ⓐ (short)
Spine Buster	Ⓐ (long)
Side Kick	Ⓑ (short)
Headbutt	Ⓑ (long)
Back Body Drop	Ⓐ (short from weak grapple)
OPPONENT ON MAT	
Face Up	
Punches	Ⓐ (near head)
Figure Four Leg Lock	Ⓐ (near feet)
Elbow Drop	Ⓑ
Face Down	
Camel Clutch	Ⓐ (near head)
Hamstring Shot	Ⓐ (near feet)
Elbow Drop	Ⓑ
ROPE AND TURNBUCKLE MOVES	
Opponent on Mat	
Flying Elbow	D-pad toward turnbuckle, Ⓒ▼
Opponent Standing	
Double Axe Handle	D-pad toward turnbuckle, Ⓒ▼
Opponent Dazed in Turnbuckle	
Rib Shots	Weak grapple, Ⓐ
Turnbuckle Punch	Weak grapple, Ⓑ
Superplex	Strong grapple, Ⓐ
Fall Away Slam	Strong grapple, Ⓑ
SPECIAL ATTACKS (WHEN SPIRIT METER IS FLASHING "SPECIAL")	
From Front Grapple—Strong	
Brain Buster	tap control stick
From Rear Grapple—Strong	
Belly-to-Back Suplex	tap control stick


Brain Buster

Belly-to-Back Suplex


Sling Shot Clothesline


Reverse Head Butt

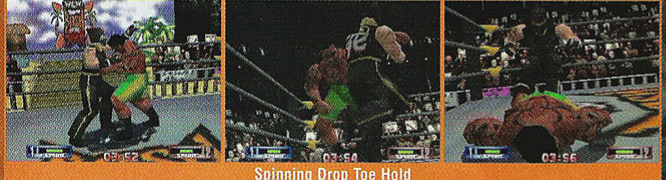
HAN ZO MON

Height: 6'0"
Weight: 209 lbs.

Han Zo Mon, a mysterious Ninja, is thoroughly trained in the customs and practices of the dark warriors. His uncompromising mental disciplines are exemplified in his traditional warrior combat strategies. Silent and proud, this menacing fighter is a relentless and unforgiving opponent.

Spinning Vertical Slam into Pin

Bridge Suplex into Rolling Pin


Spinning Drop Toe Hold

DDT

MOVES

Name	Command
PUNCHING AND KICKING MOVES	
Slap	near Ⓑ (short)
Shin Kick	far Ⓑ (short)
Jumping Mule Kick	Ⓑ (long)
Jumping Whip Kick	D-pad + Ⓑ (long)
FRONT GRAPPLE—STRONG	
Spinning Drop Toe Hold	↑+Ⓐ
One-Arm Slam	Ⓐ
DDT	↓+Ⓐ
Combination	↑+Ⓑ
Combination	Ⓑ
Combination	↓+Ⓑ
FRONT GRAPPLE—WEAK	
Head Toss	↑+Ⓐ
Big Slap	Ⓐ
Body Slam	↓+Ⓐ
Moonsault	↑+Ⓑ
Spinning Head Scissors	Ⓑ
Tombstone Pile Driver	↓+Ⓑ
REAR GRAPPLE—STRONG	
Bridge Suplex	Ⓐ
Double Underhook Suplex into Pin	Ⓑ
REAR GRAPPLE—WEAK	
Bulldog	Ⓐ
Spinning Head Kick	Ⓑ
WHIP TO ROPES	
Tilt-A-Whirl Back Breaker	Ⓐ (short)
Flying Head Scissors	Ⓐ (long)
Drop Kick	Ⓑ (short)
Jumping Mule Kick	Ⓑ (long)
Drop Tie Hold	Ⓐ (short from weak grapple)
OPPONENT ON MAT	
Face Up	
Leg Choke	Ⓐ (near head)
Knee Twist	Ⓐ (near feet)
Somersault Slam	Ⓑ
Face Down	
Shoulder Wrench	Ⓐ (near head)
Surfboard	Ⓐ (near feet)
Somersault Slam	Ⓑ
ROPE AND TURNBUCKLE MOVES	
Opponent on Mat	
Somersault Slam	D-pad toward turnbuckle, Ⓒ▼
Opponent Standing	
Flying Clothesline	D-pad toward turnbuckle, Ⓒ▼
Opponent Dazed in Turnbuckle	
Rib Shot	Weak grapple, Ⓐ
Turnbuckle Punches	Weak grapple, Ⓑ
Frankensteiner	Strong grapple, Ⓐ
Tornado DDT	Strong grapple, Ⓑ
SPECIAL ATTACKS (WHEN SPIRIT METER IS FLASHING "SPECIAL")	
From Front Grapple—Strong	
Spinning Vertical Slam into Pin	tap control stick
From Rear Grapple—Strong	
Bridge Suplex into Rolling Pin	tap control stick

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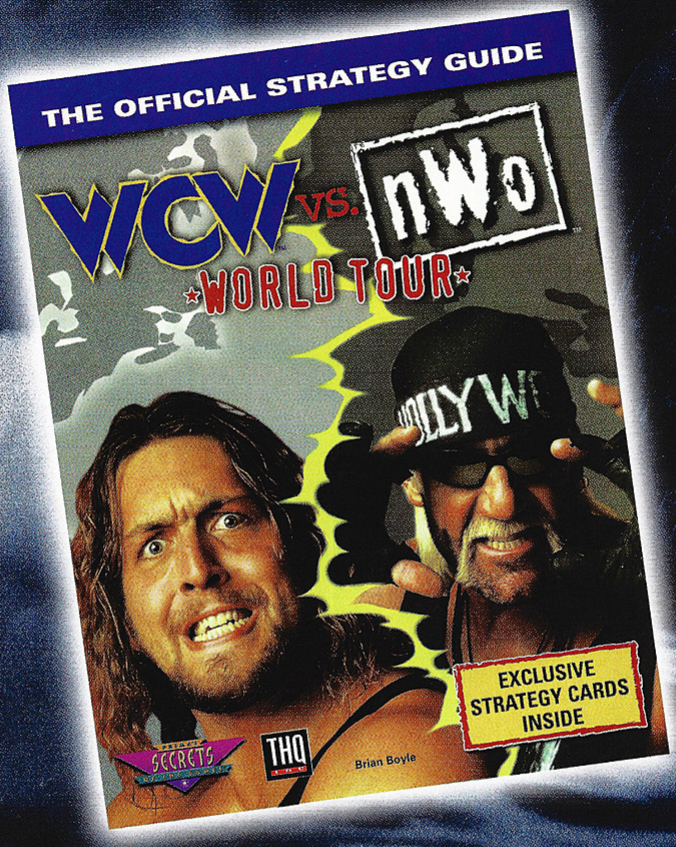

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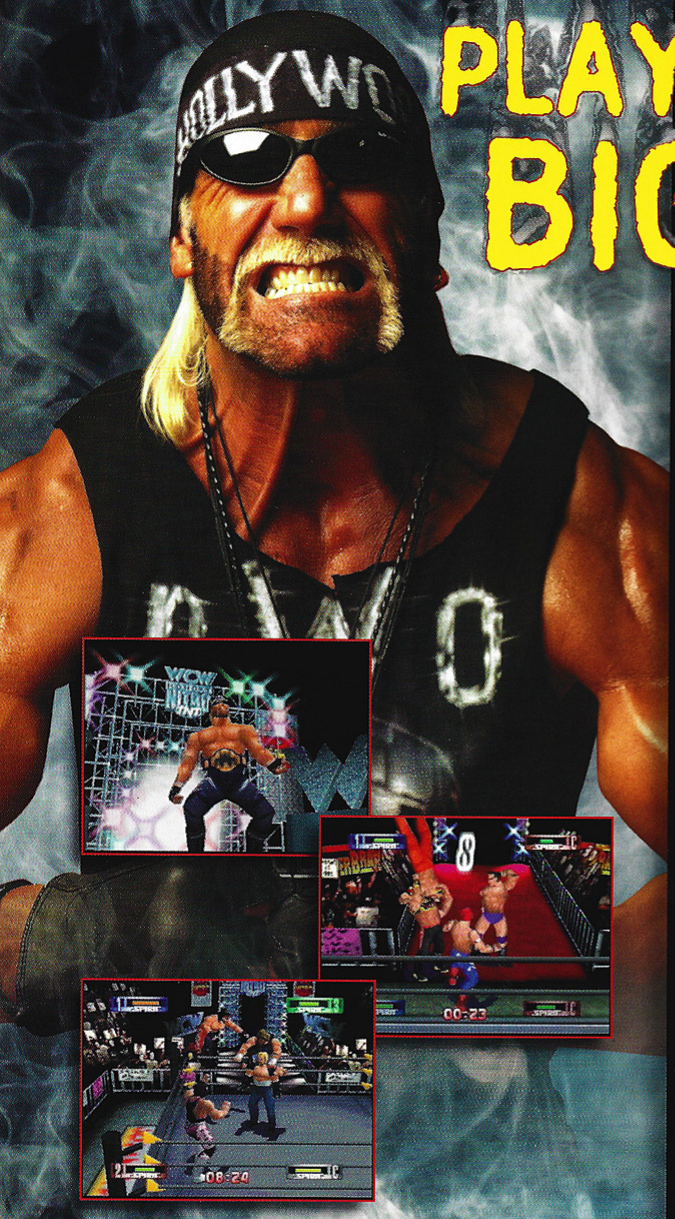

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